SAFETY PRECAUTIONS
(Read these precautions before use.)

Before installation, operation, maintenance or inspection of this product, thoroughly read through and understand this manual and all of the associated manuals. Also, take care to handle the module properly and safely.

This manual classifies the safety precautions into two categories: "WARNING" and "CAUTION."

![WARNING]

Indicates that incorrect handling may cause hazardous conditions, resulting in death or severe injury.

![CAUTION]

Indicates that incorrect handling may cause hazardous conditions, resulting in medium or slight personal injury or physical damage.

Depending on the circumstances, procedures indicated by CAUTION may also cause severe injury. It is important to follow all precautions for personal safety.

Store this manual in a safe place so that it can be taken out and read whenever necessary. Always forward it to the end user.

[Design Precautions]

<table>
<thead>
<tr>
<th>WARNING</th>
</tr>
</thead>
<tbody>
<tr>
<td>To prevent malfunctions of the PLC system that may be caused by illegal e-mail, take proper countermeasures (such as virus detection) so that illegal e-mail is not received by the mail server of this module.</td>
</tr>
<tr>
<td>If it is necessary to ensure the security of the PLC system against unauthorized access from external devices via the Internet, appropriate measures must be incorporated by the user.</td>
</tr>
<tr>
<td>When controlling the PLC (modifying data) while it is in operation by connecting computer peripheral devices to the main unit or connecting personal computers to the extension device, make sure to have an interlock circuit outside of the PLC to ensure safe system operation.</td>
</tr>
<tr>
<td>Do not write any data in the &quot;system area&quot; of the buffer memory of the extension device. When writing a value to the buffer memory including &quot;System Area,&quot; pay close attention not to change the system bit. If data is written to the &quot;system area&quot; or the &quot;use prohibited&quot; signal is output, there is a risk that the PLC system may malfunction.</td>
</tr>
<tr>
<td>When the program examples introduced in this manual are applied to the actual system, examine the safety of the control in the target system.</td>
</tr>
<tr>
<td>To maintain the safety of the programmable controller system against unauthorized access from external devices via the network, take appropriate measures. To maintain the safety against unauthorized access via the Internet, take measures such as installing a firewall.</td>
</tr>
</tbody>
</table>
### Design Precautions

**CAUTION**

- When the status control (remote RUN/STOP) of the PLC is performed from the external device, select the "Always wait for OPEN" parameter set by an user in advance. (Select with the initial timing setting (BFM#24 b8) in the operational setting.) When "Do not wait for OPEN" is selected, the communication line at remote STOP is closed. The communication line cannot be reopened on the PLC side after that, and the remote RUN from the external device cannot start.

### Installation Precautions

**CAUTION**

- Use the product within the generic environment specifications described in chapter 3 of this manual.
  Never use the product in areas with excessive dust, oily smoke, conductive dusts, corrosive gas (salt air, Cl₂, H₂S, SO₂ or NO₂), flammable gas, vibration or impacts, or exposed to high temperature, condensation, or rain and wind.
  If the product is used in such conditions, electric shock, fire, malfunctions, deterioration or damage may occur.
- When drilling screw holes or wiring, make sure cutting or wire debris does not enter the ventilation slits.
  Failure to do so may cause fire, equipment failures or malfunctions.
- Be sure to remove the dust proof sheet from the PLC’s ventilation port when installation work is completed. Failure to do so may cause fire, equipment failures or malfunctions.
- Connect the extension cables securely to their designated connectors.
  Unsecured connection may cause malfunctions.
[Wiring Instructions]

⚠️ WARNING

- Before mounting or wiring the module, make sure to shut off all of the external power supply. Failure to do so may cause electric shocks or damage the module.
- When turning on the power and operating after mounting or wiring the module, make sure to install the accessory terminal covers to the product. Otherwise, it may cause electric shocks.

⚠️ CAUTION

- Make sure to place the communication cables and the power cables in a duct or fasten them using a clamp. If the cables are not placed in a duct or fastened with a clamp, their positions can be unstable, moved and pulled inadvertently. This may damage the module and the cables, or cause the module malfunction due to unsecured cable connections.
- When disconnecting the communication cables and the power cables, do not pull the cables. When disconnecting a cable with a connector, hold the connector to the module by hand and pull it out to remove the cable. When disconnecting a cable connected to a terminal block, loosen the screws on the terminal block before removing the cable. If a cable is pulled while being connected, it may cause the module malfunction or damage the module and the cable.
- Do not bundle the control line and the communication cables together with or lay it close to the main circuit or power line. As a guideline, lay the control line and the communication cables at least 100mm (3.94") or more away from the main circuit or power line. Noise may cause malfunctions.
- Before connecting twisted pair cables, the ground pin brush grounded via a resistor enables discharging static electricity on the cables effectively. This can prevent the electrostatic discharge to the product.
[Setup and Maintenance Precautions]

⚠️ WARNING

- Do not touch any terminal while the PLC's power is on. Doing so may cause electric shock or malfunctions.
- Before cleaning or retightening terminal screws and module mounting screws, externally cut off all phases of the power supply. Failure to do so may cause electric shock, fire, malfunctions and product damage.
- Before modifying or disrupting the program, forcible output, RUN and STOP while they are in operation, carefully read through this manual and the associated manuals and ensure the safety of the operation. An operation error may damage the machinery or cause accidents.

⚠️ CAUTION

- Do not disassemble or modify the PLC. Doing so may cause fire, equipment failures, or malfunctions.
  For repair, contact your local Mitsubishi Electric distributor.
- Cut off all phases of the power supply externally before installation or wiring work in order to avoid damage to the product or electric shock.

[Precautions When Disposing of This Product]

⚠️ CAUTION

- Dispose of this product as an industrial waste.

[Transportation Precautions]

⚠️ CAUTION

- The PLC is a precision instrument. During transportation, avoid impacts larger than those specified in the general specifications of the PLC main unit manual. Failure to do so may cause failures in the PLC. After transportation, verify the operations of the PLC.

Other company and product names herein are either trademarks or registered trademarks of their respective owners. Microsoft®, Windows®, 2000, Outlook®, Visual C++®, and Visual Basic® are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries. Ethernet is a trademark of Xerox Corporation.

This manual confers no industrial property rights or any rights of any other kind, nor does it confer any patent licenses. Mitsubishi Electric Corporation cannot be held responsible for any problems involving industrial property rights which may occur as a result of using the contents noted in this manual.
CONTENTS

SAFETY PRECAUTIONS .............................. A- 1
CONTENTS ........................................ A- 5
About Manuals .................................. A- 9
Associated Manuals .......................... A- 9
Applicable Standard .......................... A-10
The Manual's Usage and Structure .......... A-12
About the Generic Terms and Abbreviations ........................................ A-14

1 OVERVIEW .............................. 1- 1 to 1- 9
1.1 Overview of the Ethernet Module ............. 1- 1
1.2 Features of the Ethernet Module .................. 1- 3
1.3 Software Configuration ........................ 1- 7

2 SYSTEM CONFIGURATIONS .............................. 2- 1 to 2- 3
2.1 Applicable Systems .......................... 2- 2
2.2 Devices Required for Network Configuration ........................................ 2- 2

3 SPECIFICATIONS .............................. 3- 1 to 3-25
3.1 General specifications ......................... 3- 1
3.2 Performance Specifications ..................... 3- 1
3.3 Data Codes for Communication ................. 3- 3
3.4 Relationship between the External Devices and Additional Functions for Each Communication Function ........................................ 3- 5
3.5 Ethernet Module Function List ................. 3- 6
3.6 List of Setting Items for Ethernet Modules ........................................ 3- 7
3.7 List of Applications and Assignments of the Buffer Memory ........................ 3- 8

4 SETTINGS AND PROCEDURES PRIOR TO OPERATION ......... 4- 1 to 4-17
4.1 Loading and Installation .......................... 4- 1
4.1.1 Handling precautions ........................ 4- 1
4.1.2 Installation environment ...................... 4- 2
4.2 Settings and Procedures Prior to Starting the Operation ..................... 4- 3
4.3 Components of the Ethernet Module .............. 4- 5
4.4 Connecting to the Network ...................... 4- 7
4.4.1 Connecting to the 10BASE-T/100BASE-TX network ......... 4- 8
4.5 Ethernet Module Setting ...................... 4- 9
4.6 Operational Settings .......................... 4-10
4.7 Self-Diagnostic Tests .......................... 4-14
4.7.1 Self loopback test .......................... 4-14
4.7.2 Hardware test (H/W Test) .................... 4-15
4.8 Maintenance and Inspection ..................... 4-16
4.8.1 Maintenance and inspection .................. 4-16
4.8.2 Installing and un/installing the module ........................................ 4-17
## 5 COMMUNICATION PROCEDURE  
5-1 to 5-46

5.1 Overview of the Communication Procedure ................................................................. 5-1
5.2 Initial Processing ........................................................................................................... 5-3
  5.2.1 Initial processing .................................................................................................... 5-3
  5.2.2 Initial settings ...................................................................................................... 5-4
  5.2.3 Re-initialization ................................................................................................. 5-10
5.3 Router Relay Parameter ............................................................................................. 5-13
5.4 Confirming the Completion of the Initial Processing ..................................................... 5-15
  5.4.1 PING command (Personal computer → Ethernet module) ................................ 5-16
  5.4.2 Loop back test (Communication using MC protocol) ......................................... 5-17
5.5 Open Settings ............................................................................................................ 5-18
  5.5.1 Fixed buffer connection (connection No. 1 and connection No. 2) ..................... 5-18
  5.5.2 MELSOFT/MC protocol connections (connection No. 3 and connection No. 4) 5-24
5.6 Open Processing/Close Processing of the Connection ............................................... 5-25
  5.6.1 Active open processing/close processing ......................................................... 5-27
  5.6.2 Passive open processing/close processing ....................................................... 5-33
  5.6.3 UDP/IP open processing/close processing ...................................................... 5-40
5.7 Pairing Open .............................................................................................................. 5-43
  5.7.1 Pairing open ..................................................................................................... 5-43
  5.7.2 Example of pairing open settings ..................................................................... 5-44
5.8 Hub Connection Status Monitor Function ................................................................. 5-46

## 6 FIXED BUFFER COMMUNICATION  
(WITH THE PROCEDURE EXIST CONTROL METHOD) 6-1 to 6-18

6.1 Control Method ........................................................................................................... 6-1
6.2 Sending Control Method ........................................................................................... 6-3
6.3 Receiving Control Method ........................................................................................ 6-6
  6.3.1 Receive processing with the main program .................................................... 6-6
6.4 Data Format ............................................................................................................... 6-8
  6.4.1 Header ............................................................................................................. 6-8
  6.4.2 Application data ............................................................................................... 6-9
6.5 Programming ............................................................................................................ 6-13
  6.5.1 Precautions when creating programs ............................................................. 6-13
  6.5.2 Fixed buffer communication program example (with the procedure exist control method) 6-14

## 7 FIXED BUFFER COMMUNICATION  
(WITH THE NO PROCEDURE CONTROL METHOD) 7-1 to 7-14

7.1 Control Method ........................................................................................................... 7-1
7.2 Sending Control Method ........................................................................................... 7-4
7.3 Receiving Control Method ........................................................................................ 7-6
  7.3.1 Receive processing with the main program .................................................... 7-6
7.4 Data Format ............................................................................................................... 7-8
7.5 Programming ............................................................................................................ 7-9
  7.5.1 Precautions when creating programs ............................................................. 7-9
  7.5.2 Fixed buffer communication program example (with the no procedure control method) 7-10
### 8 COMMUNICATION USING MC PROTOCOL

8.1 Data Communication Function ......................................................... 8-1
8.1.1 Accessing the PLC using MC protocol ........................................ 8-1
8.1.2 How to Read the Control Procedures of the MC Protocol  ........ 8-2
8.1.3 Access Timing on the PLC Side ..................................................... 8-3
8.1.4 PLC setting for performing data communication ....................... 8-4
8.1.5 Precautions on Data Communication .......................................... 8-4

### 9 WHEN COMMUNICATING DATA USING THE MC PROTOCOL

9.1 Message Formats and Control Procedures ..................................... 9-1
9.1.1 How to read the command reference section ............................... 9-1
9.1.2 Message format and control procedure ....................................... 9-3
9.1.3 Contents of data designation items .............................................. 9-7
9.1.4 Character area transmission data ............................................... 9-11
9.2 List of Commands and Functions for The MC protocol............... 9-15
9.3 Device Memory Read/Write ............................................................ 9-16
9.3.1 Commands and device range ....................................................... 9-16
9.3.2 Batch read in bit units (command: 00) ......................................... 9-19
9.3.3 Batch write in bit units (command: 02) ......................................... 9-21
9.3.4 Test in bit units (random write) (command: 04) ......................... 9-23
9.3.5 Batch read in word units (command: 01) ....................................... 9-25
9.3.6 Batch write in word units (command: 03) ....................................... 9-29
9.3.7 Test in word units (random write) (command: 05) ....................... 9-33
9.4 Remote RUN/STOP, PLC model name code read ..................... 9-35
9.4.1 Commands and control contents ............................................... 9-35
9.4.2 Remote RUN (command: 13) / Remote STOP (Command: 14) .... 9-36
9.4.3 PLC model name read (command: 15) .......................................... 9-38
9.5 Loopback Test ............................................................................. 9-39
9.5.1 Loopback test (command: 16) ..................................................... 9-39

### 10 USING THE E-MAIL FUNCTION

10.1 E-mail Function ........................................................................ 10-1
10.1.1 E-mail send by the PLC ............................................................ 10-1
10.2 Configuration and Environment of the Applicable System .......... 10-3
10.3 Precautions for Using the E-mail Function .................................. 10-4
10.4 E-mail Specifications ................................................................. 10-5
10.5 Processing Procedure of the E-mail Function ............................. 10-6
10.6 E-mail Settings .......................................................................... 10-7
10.7 Sending E-mail (Attached Files) by the PLC ......................... 10-10
10.7.1 When sending data as an attached file .................................... 10-10
10.7.2 Contents of the attached files .................................................. 10-16
10.8 Sending E-mail (Main Text) by the PLC ................................... 10-17
10.8.1 When sending data as main text of e-mail ............................... 10-17
11 TROUBLESHOOTING

11.1 How to Check Errors Using LED Displays
11.1.1 Checking error display
11.1.2 How to turn off COM.ERR LED and to read/clear error information
11.2 How to Check an Error Through FX Configurator-EN-L
11.2.1 Buffer memory that can be monitored with the FX Configurator-EN-L diagnostic function
11.2.2 Ethernet diagnostics
11.3 Checking the error information by the buffer memory batch monitoring function
11.4 Error Code List
11.4.1 Type of error incident
11.4.2 End codes (Complete codes) returned to an external device during data communication
11.4.3 Abnormal codes returned during communication using MC protocol
11.4.4 Error codes stored in the buffer memory
11.5 Troubleshooting Flowchart
11.5.1 Sending errors during fixed buffer communication
11.5.2 Receiving errors during fixed buffer communication
11.5.3 Errors in communication using MC protocol
11.5.4 Sending errors during e-mail communication

APPENDIX

Appendix 1 Processing Time
Appendix 2 ASCII Code List
Appendix 3 References
Appendix 4 Program Examples
Appendix 4.1 Program example for communication using MC protocol -1
Appendix 4.2 Program example for communication using MC protocol -2
Appendix 5 Differences between the Ethernet and the IEEE802.3
Appendix 6 ICMP Protocol Supported by the Ethernet Module
Appendix 7 Setting Value Recording Sheets
Appendix 8 Version Information
About Manuals

This manual explains the mounting of FX3u-ENET-L, the specifications, broadcast functions and communication methods.
For the instructions and programs of the sequence as well as the parameter settings by FX Configurator-EN-L, also refer to the following manuals.

Associated Manuals

<table>
<thead>
<tr>
<th>Manual name</th>
<th>Manual No.</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>FX3u-ENET-L INSTALLATION MANUAL</td>
<td>JY997D37801 Supplied with product</td>
<td>Installation of FX3u-ENET-L</td>
</tr>
</tbody>
</table>

How to obtain manuals

For the necessary product manuals or documents, consult with the Mitsubishi Electric dealer.
Applicable Standard

Certification of UL, cUL standards
The following product has UL and cUL certification.
UL, cUL File Number: E95239
Models: MELSEC FX3u series manufactured
FX3u-ENET-L
Regarding the standards that comply with the main unit, please refer to either the FX series product catalog or consult with your nearest Mitsubishi product provider.

Compliance with EC directive (CE Marking)
This note does not guarantee that an entire mechanical module produced in accordance with the contents of this note will comply with the following standards. Compliance to EMC directive and LVD directive of the entire mechanical module should be checked by the user / manufacturer. For more details please contact the local Mitsubishi Electric sales site.
Regarding the standards that comply with the main unit, please refer to either the FX series product catalog or consult with your nearest Mitsubishi product provider.

Requirement for Compliance with EMC directive
The following products have shown compliance through direct testing (of the identified standards below) and design analysis (through the creation of a technical construction file) to the European Directive for Electromagnetic Compatibility (2014/30/EU) when used as directed by the appropriate documentation.

Attention
This product is designed for use in industrial applications.

Type: Programmable Controller (Open Type Equipment)
Models: MELSEC FX3u series manufactured
from October 1st, 2009 FX3u-ENET-L

<table>
<thead>
<tr>
<th>Standard</th>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td>EN61131-2:2007 Programmable controllers - Equipment requirements and tests</td>
<td>Complies with all relevant aspects of the following standards. EMI  • Radiated Emission  • Conducted Emission  EMC  • Radiated electromagnetic field  • Fast transient burst  • Electrostatic discharge  • High-energy surge  • Voltage drops and interruptions  • Conducted RF  • Power frequency magnetic field</td>
</tr>
</tbody>
</table>
Caution to conform with EC Directives

- **Installation in Enclosure**
  Programmable logic controllers are open-type devices that must be installed and used within conductive control cabinets. Please use the programmable logic controller while installed within a conductive shielded control cabinet. Please secure the cabinet door to the control cabinet (for conduction). Installation within a control cabinet greatly affects the safety of the system and aids in shielding noise from the programmable logic controller.

- **Control cabinet**
  - The control cabinet must be conductive.
  - Ground the control cabinet with the thickest possible grounding cable.
  - To ensure that there is electric contact between the control cabinet and its door, connect the cabinet and its doors with thick wires.
  - In order to suppress the leakage of radio waves, the control cabinet structure must have minimal openings. Also, wrap the cable holes with a shielding cover or other shielding devices.
  - The gap between the control cabinet and its door must be as small as possible by attaching EMI gaskets between them.

*1. These wires are used to improve the conductivity between the door and control cabinet.

- **Notes for compliance with EN61131-2:2007**
  General notes on the use of the power supply cable.
  - The FX3U-ENET-L unit requires that the cable used for power supply is 30m or less.
  - When the cable used for power supply exceeds 30m, a noise filter (Ex. TDK-Lambda MBS1205-22 or similar) should be placed on the 24V DC power cabling as close (within 500mm) to the FX3U-ENET-L termination points as possible, refer to following figure.

![Diagram](image)
The Manual's Usage and Structure

● How to use this manual
In this manual, explanations are given for each application of the Ethernet modules (FX3U-ENET-L).
Please use this manual using the following key items below as a reference.

(1) Features and utility lists

(a) Features and functions
• Chapter 1 describes the features of the Ethernet modules.
• Chapter 3 describes the common functions and specifications of the Ethernet modules.

(b) Items included in this package and network configured items
• Section 2.2 describes the system configuration of the Ethernet module.
Parts and components other than those packaged with the module must be purchased separately by the user.

(2) Processing required prior to starting the operation of the Ethernet module

(a) Startup procedure
• Section 4.2 describes an outline of the procedures to do before starting the operation of the Ethernet module.

(b) Connection to the Ethernet network.
• Section 2.2 describes the devices required to connect to the Ethernet network.
• Section 4.4 describes the connection methods for each type of interface.

(c) Parameter settings required before starting Ethernet module operation
• Section 3.6 describes the parameter settings required in order to use each function.
Confirm the required parameters, set them according to the relevant section, and save the setting values in the PLC to which the Ethernet module is installed.
• Section 4.5 describes the types of Ethernet parameter setting in order to use the Ethernet module.

(d) Checking for Ethernet module failures
• Section 4.7 describes the self-diagnostic test for the Ethernet module.

(e) Checking for connection errors with the external devices
• Subsection 5.4.1 describes how to check for connection errors using the "PING" command.
• Subsection 5.4.2 describes how to check for connection errors by performing the loopback test through MC protocol-based communication.
(3) Connection between the Ethernet module and external devices
   (a) Communication procedures
      • Section 5.1 describes an outline of the communication procedures
   (b) Connections with the external devices
      • Section 5.6 describes the connections (open and close processing) for each communication method (TCP/IP) and the open method (Active, Passive), including programming procedures.

(4) Details on the data communication functions
   (a) Communication functions
      • Section 1.2 describes an overview of the Ethernet module communication functions and related section numbers that can be referenced for more detailed explanations.

(5) Data communication functions and programming
   (a) Reading from and writing to the PLC
      • Data is read from and written to the PLC with communication functions using MC protocol.
      • Chapter 8 is an overview of the communication functions using MC protocol.
      • Chapter 9 is a detail on the communication functions using MC protocol.
   (b) Sending and receiving data between the PLC and the external devices
      • Data communication between the PLC and external devices is performed with the fixed buffer communication functions.
      • Chapters 6 and 7 explains the communication functions and programming using the fixed buffers.

(6) Checking for error occurrences and taking corrective actions
   (a) Error codes
      • Chapter 11 describes troubleshooting, how to check for errors, and the contents and reference for error codes.
   (b) Error code storage area in the buffer memory of the Ethernet module
      • Section 11.3 describes the error code storage areas in the buffer memory.

FX Configurator-EN-L (FX3U-ENET-L Configuration tool)
Using FX Configurator-EN-L to set parameters, the sequence programs for communicating with external devices can be simplified. For details on the parameter settings from FX Configurator-EN-L, refer to the FX Configurator-EN-L operation manual.
About the Generic Terms and Abbreviations

This manual uses the following generic terms and abbreviations to describe the Model FX3U-ENET-L Ethernet interface block.

<table>
<thead>
<tr>
<th>Generic Term/Abbreviation</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ethernet Address</td>
<td>A machine-specific address that is also referred to as the MAC (Media Access Control Address). This is used to identify the addresses of external devices over a network. The Ethernet address of the Ethernet module can be verified on BFM.</td>
</tr>
<tr>
<td>Ethernet module</td>
<td>Abbreviation for the FX3U-ENET-L Ethernet Interface block (Described as the Ethernet module or FX3U-ENET-L in the figures)</td>
</tr>
<tr>
<td>Ethernet network</td>
<td>Abbreviation for 10BASE-T and 100BASE-TX networks</td>
</tr>
<tr>
<td>GX Developer</td>
<td>Abbreviation for GX Developer (SWnD5C-GPPW-E). (n in the model name is 4 or later)</td>
</tr>
<tr>
<td>External device</td>
<td>Generic term for personal computers, computers, workstations (WS) and Ethernet module etc. that are connected by Ethernet for data communication</td>
</tr>
<tr>
<td>Personal computer</td>
<td>Generic term for an IBM PC/AT (or IBM compatible) personal computer</td>
</tr>
<tr>
<td>Main unit</td>
<td>Generic name for FX Series PLC main unit</td>
</tr>
<tr>
<td>FX Configurator-EN-L</td>
<td>Software for setting the Ethernet module parameters. FX Configurator-EN-L (FX3U-ENET-L Configuration tool) can set the independent startup method, and the startup method from the [tool] menu in GX Developer.</td>
</tr>
</tbody>
</table>
This manual provides information on the specifications of the Ethernet interface block, FX3U-ENET-L (hereinafter called FX3U-ENET-L or the Ethernet module), as well as the procedures before starting operation, the control procedures and data communication method for communicating with external devices, maintenance, inspection, and troubleshooting.

When the program examples introduced in this manual are applied to an actual system, examine the safety of the control in the target system before use.

1.1 Overview of the Ethernet Module

The Ethernet module is an interface module on the PLC side for connecting the FX3U/FX3UC series PLC with the host system, such as a personal computer work station, and other PLCs using the TCP/IP or UDP/IP communication protocol via Ethernet (100BASE-TX, 10BASE-T).
1) Collection and modification of PLC data
   (Communication using the MELSEC Communication Protocol (referred to below as the MC Protocol))
2) Transmission and reception of arbitrary data to/from external devices
   (Communication using fixed buffers)
3) Data transmission by e-mail
   (When using the e-mail function)

---

**POINT**

- The module operation is not guaranteed if any of the following connection is used. Check the module operation on the user side.
  - Connections using the Internet (general public line) (Connections using Internet connection service provided by Internet service providers and telecommunications carriers)
  - Connections using devices in which a firewall is installed
  - Connections using broadband routers
  - Connections using wireless LAN

---

1.2 Features of the Ethernet Module

(1) Data communication using MC protocol (Details are explained in Chapter 8 and Chapter 9)

Using MC protocol, the device data of the PLC can be read from/written to the host system.

This protocol is a passive protocol that communicates data solely according to the requests from the host system. It does not require a sequence program for data communication after a connection is established.
(2) Communication using fixed buffers (Details are explained in Chapters 6 and 7)

With communication using fixed buffers, a maximum of 1023 words of arbitrary data can be sent or received between PLCs or between the PLC and an arbitrary device.

An Ethernet module is provided with 2 fixed buffer data areas each with 1023 word storage space, and each is assigned as either a sending or receiving buffer for an arbitrary device.

Since communication using MC protocol is passive, communication using fixed buffers is an active protocol. Data can be sent from the PLC side to another PLC and an arbitrary device when equipment errors occur or when some specified conditions are satisfied.

- Communication between PLCs

- Communication between the PLC and an optional device
(3) Sending by e-mail (Details are explained in Chapter 10)

In "E-mail send", data can be sent to and from an external device at a remote location using e-mails via an internet connection.

(a) Sending e-mail from the PLC

The following data can be sent by e-mail.

1) Sending data as attached files
   Up to 2k words of data can be sent from a personal computer or other Ethernet module with mail function as a file attached to an e-mail.

2) Sending data as main text
   Up to 256 words of data can be sent to a personal computer or portable terminal in the main text of an e-mail.
(4) Connecting FX Configurator-EN-L (Details are explained in the Operating Manuals for FX Configurator-EN-L)

(a) Simplifying sequence programs using FX Configurator-EN-L
FX Configurator-EN-L supports the parameter setting function to perform the Ethernet module initialization and the open processing with external devices. By setting up the following parameters with FX Configurator-EN-L, access is enabled from the external device to the PLC. It can also simplify sequence programs used to perform communication by Ethernet modules.

- IP address setting
- Port number setting
- Protocol type setting
- E-mail settings
- Each timer setting

For more information on setting up the Ethernet module, see Section 3.5, "List of Setting Items for Ethernet Modules" and other applicable reference sections.

*1 Access is enabled only when MELSOFT connection is set in the open method of the Ethernet module.
*2 The open settings is not set for the initial state of the Ethernet module. Set it through serial communication.
(b) Connecting multiple MELSOFT products (GX Developer, MX Component)
This product can be connected with one or more MELSOFT product, via TCP/IP communication (through the in-house LAN, etc.) or UDP/IP communication (through the in-house LAN, etc.).

1) Connection via TCP/IP communication
   • If a MELSOFT product is to be connected with the FX Configurator-EN-L open settings, a maximum of two units can be connected with MELSOFT product.
   • If a MELSOFT product is to be connected, the settings of buffer memory for the MELSOFT connection or the following settings using FX Configurator-EN-L are required.
   For FX Configurator-EN-L, on the "Open settings" screen, set "TCP" in the protocol field of the connection number to be used, and "MELSOFT connection" in the open method field. (See Section 5.5.)

   (External device)       (Protocol used)

   Connection via TCP/IP communication only
   Multiple units (Maximum two units)
   • For use when the user specifies a MELSOFT connection.
   • "Ethernet open setting" parameter is needed.
1.3 Software Configuration

The Ethernet modules support the TCP/IP and UDP/IP protocols.

(1) TCP (Transmission Control Protocol)

This protocol guarantees data credibility and reliability in communication between a personal computer/work station and PLC that are connected via network, and provides the following functions:

- Creates a logical connection by establishing a connection (logical line) as if a dedicated line was created between external devices.
- Up to 4 connections can be established and communicated with at the same time in the Ethernet module.
- Data reliability is maintained by the sequence control using the sequence numbers, the data retransmission function and the check sum.
- The communication data flow can be controlled by operations using Windows.
(2) UDP (User Datagram Protocol)
This protocol may not guarantee data credibility or reliability in communication between a personal computer/work station and PLC that are connected via network. Thus, even if the data does not reach the target node, it will not be retransmitted.
- Because it is connectionless, communication efficiency is much improved than TCP/IP.
- A check sum is used to increase the reliability of the communication data. When greater reliability must be maintained, a user application or TCP should be used for retrying operation.

(3) IP (Internet Protocol)
- Communication data is sent and received in datagram format.
- Communication data can be divided and reassembled.
- Routing option is not supported.

(4) ARP (Address Resolution Protocol)
- This protocol is used to get the Ethernet physical addresses from the IP addresses.

(5) ICMP (Internet Control Message Protocol)
- This protocol is used to exchange errors which occur on an IP network and various information related to the network.
- Provides a function to transmit IP error messages.
- See Appendix for information regarding the types of ICMP supported.

(6) DNS (Domain Name System)
- This system translates IP addresses to names that are easy to remember by the user.

(7) SMTP (Simple Mail Transfer Protocol)
- This protocol transfers mail.

(8) POP3 (Post Office Protocol Ver. 3)
- This protocol transfers mail received by a mail server to a local computer.

(9) Flag bit of TCP/IP (SYN, ACK, PSH, FIN, RST, and URG)
In communication using TCP, these flag bits indicate segments where connection/disconnection or response confirmation is executed or emergency data is included.
1) SYN (Synchronized Flag)
   When this bit is ON (1), it indicates that the initial sequence number value is set in the sequence number field.
   This bit is used when the connection is newly opened.
2) ACK (Acknowledgment Flag)
   When this bit is ON (1), it indicates that ACK (confirmation response number) field is valid.
   It also indicates that this segment includes the information on response confirmation.
   When this bit is OFF (0), it indicates that ACK (confirmation response number) field is invalid.
3) PSH (Push Flag)
   When this bit is ON (1), the host that has received this segment sends the
data to the upper application with high priority.
   This bit is to be turned ON when the data should be sent to an external
device as soon as possible.
   When this bit is OFF (0), the timing when the received data is sent to the
upper application depends on the TCP layer of the receiving side.

4) FIN (Fin Flag)
   When this bit is ON (1), it indicates that there is no more data to be sent
from the segment source and that the send source wants to disconnect.
   However, data can be received from the external device.
   The connection is on until the segment whose FIN bit is ON is received
from the external device.

5) RST (Reset Flag)
   When this bit is ON (1), the host from which the segment has sent
disconnects unilaterally (forcibly).
   Disconnection by this method is used when an unrecoverable error with
the normal method has occurred or when the host has been restored after
being down.

6) URG (Urgent Flag)
   When this bit is ON (1), it indicates that this data segment includes the
emergency data flag.
This section explains the system configurations that may be combined with the Ethernet modules.

### 2.1 Applicable Systems

Ethernet modules can be used with the following systems:

1. **Applicable PLC and number of modules that can be mounted**
   The following table lists the PLC where the Ethernet module can be mounted and the number of modules that can be mounted.

<table>
<thead>
<tr>
<th>Series name</th>
<th>Compatible version</th>
<th>Number of I/O points occupied</th>
<th>Number of modules that can be mounted</th>
</tr>
</thead>
<tbody>
<tr>
<td>FX3U</td>
<td>System version V2.21 or more</td>
<td>8 points for input or output</td>
<td>1</td>
</tr>
<tr>
<td>FX3UC</td>
<td>System version V2.21 or more</td>
<td>8 points for input or output</td>
<td>1</td>
</tr>
</tbody>
</table>

2. **Applicable software packages**
   When using the Ethernet module, the FX Configurator-EN-L for software packages applicable to the Ethernet module can be used. Refer to the manual of FX Configurator-EN-L for the details.
   
   1) The Ethernet module is set with FX Configurator-EN-L [Configurable by BFM].
   2) To use FX Configurator-EN-L, either of the following software should be installed.
      - GX Developer (V 8.88S or later)
   3) For starting FX Configurator-EN-L, the following shows two kinds of methods.
      - Independently starting FX Configurator-EN-L
      - Starting from [Tools] menu of GX Developer
   4) The installation form of FX Configurator-EN-L differs depending on sales territory or country of this product. Consult with the dealer of this product for details.
2.2 Devices Required for Network Configuration

This section explains the devices that are required to configure a network. Network installation work requires sufficient safeguard; ask a network specialist for installation.

When connecting Ethernet module to a network, either a 10BASE-T or 100BASE-TX can be used. The Ethernet module detects whether it is 10BASE-T or 100BASE-TX, and the full-duplex or half-duplex transmission mode according to the hub. For connection to the hub without the auto detection function, set the half-duplex mode on the hub side.

(1) Connection using the 100BASE-TX

Use devices that satisfy the standards of IEEE802.3 and 100BASE-TX.

- Shielded twisted pair cable (STP cable), category 5
  * Use a straight cable for connection between a hub and the Ethernet module. (When connecting an external device to the Ethernet module directly without a hub use a cross cable. However, operation is not guaranteed when connecting the Ethernet module directly to an external device with a cross cable, except when connecting two Ethernet modules.)
- RJ45 plug
- 100Mbps hub
(2) Connection using the 10BASE-T

Use devices that satisfy the standards of IEEE802.3 and 10BASE-T.

- Shielded twisted pair cable (STP cable), category 3 (4, 5)
  * Use a straight cable for connection between a hub and the Ethernet module.
  (When connecting an external device to the Ethernet module directly without a hub use a cross cable.
  However, operation is not guaranteed when connecting the Ethernet module directly to an external device with a cross cable, except when connecting two Ethernet modules.)

- RJ45 plug
- 10Mbps hub

**POINT**

- During the high-speed communication (100 M bps) via 100BASE-TX connection, a communication error may occur due to the effect of high frequency noise from devices other than PLC in a given installation environment. The following describes countermeasures on the Ethernet module side to prevent the effect of high frequency noise for construction of a network system.

(1) Wiring connection

- Do not bundle the twisted pair cables with the main circuit and power wires, and do not install them close to each other.
- They should be installed at least 100 mm (3.94 in) away from each other.
- Make sure to place the twisted pair cables in a duct.

(2) Communication method

- Data communication with an external device is performed using TCP/IP communication.
- Increase the number of communication retries as necessary.

[When the error cannot be solved]

- Communication is performed at a data transmission rate of 10 M bps by changing the connection hub for the Ethernet module to a hub capable of handling 10 M bps.
This section explains the Ethernet module general specifications, performance specifications and transmission specifications.

3.1 General specifications

For items not listed below, specifications are the same as those of the PLC main unit.

For general specifications, refer to the manual (Hardware Edition) of the PLC main unit.

<table>
<thead>
<tr>
<th>Item</th>
<th>Specification</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ambient temperature</td>
<td>0 to 55 °C (32 to 131 °F) when operating and -20 to 75 °C (-4 to 167 °F) when stored</td>
</tr>
<tr>
<td>Dielectric withstand voltage</td>
<td>500 V AC for one minute Between all terminals and the ground terminal</td>
</tr>
<tr>
<td>Insulation resistance</td>
<td>5M Ω or more by 500V DC</td>
</tr>
</tbody>
</table>

3.2 Performance Specifications

The following explains the performance specifications of the Ethernet module.

<table>
<thead>
<tr>
<th>Item</th>
<th>Specification</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data transmission speed</td>
<td>100 M bps</td>
</tr>
<tr>
<td>Communication mode</td>
<td>Full-duplex/Half-duplex</td>
</tr>
<tr>
<td>Transmission method</td>
<td>Base band</td>
</tr>
<tr>
<td>Maximum segment length</td>
<td>100 m (328' 1&quot;) *1</td>
</tr>
<tr>
<td>Maximum number of nodes/connection</td>
<td>Cascade connection Maximum 2 stages*2</td>
</tr>
<tr>
<td>Number of simultaneously open connections allowed</td>
<td>4 connections</td>
</tr>
<tr>
<td>Fixed buffer</td>
<td>1023 word x 2</td>
</tr>
<tr>
<td>E-mail</td>
<td>Attached file: 2048 words x 1</td>
</tr>
<tr>
<td></td>
<td>Main text: 256 words x 1</td>
</tr>
<tr>
<td>Number of I/O occupied points</td>
<td>8 points</td>
</tr>
<tr>
<td>24V DC external power supply</td>
<td>240mA, 24V DC +20%, -15%, ripple (p-p) less than 5%</td>
</tr>
<tr>
<td>Allowable instantaneous power failure time</td>
<td>Operation can be continued upon occurrence of instantaneous power failure for 1 ms or less.</td>
</tr>
<tr>
<td>5V DC internal power supply</td>
<td>5V DC of PLC is not used. (5V DC is converted from 24V DC external power supply.)</td>
</tr>
<tr>
<td></td>
<td>Make sure to observe the power-on timing and the procedure.</td>
</tr>
<tr>
<td>Number of connectable units to the main unit</td>
<td>1</td>
</tr>
<tr>
<td>Applicable PLC</td>
<td>FX3u/FX3uc PLC Ver. 2.21 or later</td>
</tr>
<tr>
<td>External dimensions</td>
<td>90 (3.55&quot;) (H) x 55 (2.17&quot;) (W) x 87 (3.43&quot;) (D) [mm] (inches)</td>
</tr>
<tr>
<td>Weight</td>
<td>0.3 kg (0.66 lbs)</td>
</tr>
</tbody>
</table>

*1 Length between the Hub and node.
*2 The value indicates the number of connectable stages when the repeater hub is used. Contact the manufacturer of the switching hub for the number of connectable stages when using the switching hub.
### POINT

- The module operation is not guaranteed if any of the following connection is used. Check the module operation on the user side.
  - Connections using the Internet (general public line) (Connections using Internet connection service provided by Internet service providers and telecommunications carriers)
  - Connections using devices in which a firewall is installed
  - Connections using broadband routers
  - Connections using wireless LAN

<table>
<thead>
<tr>
<th>Item</th>
<th>Specification</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data size</td>
<td>Attached file: 2048 words x 1, Main text: 256 words x 1</td>
</tr>
<tr>
<td>Data transfer method</td>
<td>When sending: Sends either a file as attachment or main text (select one).</td>
</tr>
<tr>
<td>Subject</td>
<td>US-ASCII format or ISO-2022-JP (Base64)</td>
</tr>
<tr>
<td>Attached file format</td>
<td>MIME format</td>
</tr>
<tr>
<td>MIME</td>
<td>Version 1.0</td>
</tr>
<tr>
<td>Data of attached file format</td>
<td>Binary/ASCII/CSV can be selected. File name: XXXX.bin (binary), XXXX.asc (ASCII), XXXX.csv (CSV) (CSV: Comma Separated Value)</td>
</tr>
<tr>
<td>Division of attached file</td>
<td>Cannot be divided (only one file can be sent)</td>
</tr>
<tr>
<td>When sending (encode)</td>
<td>Subject: Base64/7 bits, Main text: 7 bits, Attached file: Base64</td>
</tr>
<tr>
<td>Encryption</td>
<td>No</td>
</tr>
<tr>
<td>Compression</td>
<td>No</td>
</tr>
<tr>
<td>Communication with mail server</td>
<td>SMTP: Port number 1 to 65535, SMTP-25 (initial), SMTP-AUTH: 587, No authentication</td>
</tr>
<tr>
<td>Authentication method</td>
<td>SMTP-AUTH (PLAIN, LOGIN, CRAM-MD5), POP before SMTP, POP: Port number 1 to 65535, POP3: 110 (initial)</td>
</tr>
<tr>
<td>Operation check mailer</td>
<td>Microsoft Corporation (Outlook Express 6.0)</td>
</tr>
</tbody>
</table>

*1 The setting is required only when "POP before SMTP" is selected in the SMTP authentication method.

### NOTE

The following explains each of the transmission specification items.

#### E-mail Transmission specifications Transmitted data

<table>
<thead>
<tr>
<th>Item</th>
<th>Specification</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data size</td>
<td>Attached file: 2048 words x 1, Main text: 256 words x 1</td>
</tr>
<tr>
<td>Data transfer method</td>
<td>When sending: Sends either a file as attachment or main text (select one).</td>
</tr>
<tr>
<td>Subject</td>
<td>US-ASCII format or ISO-2022-JP (Base64)</td>
</tr>
<tr>
<td>Attached file format</td>
<td>MIME format</td>
</tr>
<tr>
<td>MIME</td>
<td>Version 1.0</td>
</tr>
<tr>
<td>Data of attached file format</td>
<td>Binary/ASCII/CSV can be selected. File name: XXXX.bin (binary), XXXX.asc (ASCII), XXXX.csv (CSV) (CSV: Comma Separated Value)</td>
</tr>
<tr>
<td>Division of attached file</td>
<td>Cannot be divided (only one file can be sent)</td>
</tr>
<tr>
<td>When sending (encode)</td>
<td>Subject: Base64/7 bits, Main text: 7 bits, Attached file: Base64</td>
</tr>
<tr>
<td>Encryption</td>
<td>No</td>
</tr>
<tr>
<td>Compression</td>
<td>No</td>
</tr>
<tr>
<td>Communication with mail server</td>
<td>SMTP: Port number 1 to 65535, SMTP-25 (initial), SMTP-AUTH: 587, No authentication</td>
</tr>
<tr>
<td>Authentication method</td>
<td>SMTP-AUTH (PLAIN, LOGIN, CRAM-MD5), POP before SMTP, POP: Port number 1 to 65535, POP3: 110 (initial)</td>
</tr>
<tr>
<td>Operation check mailer</td>
<td>Microsoft Corporation (Outlook Express 6.0)</td>
</tr>
</tbody>
</table>

*1 The setting is required only when "POP before SMTP" is selected in the SMTP authentication method.

---

*1 The value indicates the number of connectable stages when the repeater hub is used. Contact the manufacturer of the switching hub for the number of connectable stages when using the switching hub.
3.3 Data Codes for Communication

This section explains the data codes used in the communication between the Ethernet module and the external device or the PLC.

(1) The data codes used while communicating are listed below.

1) Ethernet module ↔ External device
   Data can be communicated by selecting either binary code or ASCII code in the data code setting of FX Configurator-EN-L or the PLC, as shown below.
   For more details about binary code/ASCII code changeover, refer to Section 4.6, "Communication Settings".

<table>
<thead>
<tr>
<th>Data communication function</th>
<th>Communication data code</th>
<th>Reference chapter</th>
</tr>
</thead>
<tbody>
<tr>
<td>Communication using MC protocol</td>
<td>0 0</td>
<td>Chapter 8,9</td>
</tr>
<tr>
<td>Communication using fixed buffer</td>
<td>Procedure exist 0 0</td>
<td>Chapter 6</td>
</tr>
<tr>
<td></td>
<td>No procedure O(∗1) —</td>
<td>Chapter 7</td>
</tr>
</tbody>
</table>

*1 Communication is performed in binary code regardless of the communication code setting.

NOTE

When sending e-mail, communication is performed using the data code handled by each function, regardless of the setting of the communication data code.
2) Ethernet module ↔ PLC
Data is sent and received in binary code.

(2) When communicating using ASCII code, 1-byte binary code data is automatically converted into 2-byte ASCII code data and then transmitted.

(Example)
<table>
<thead>
<tr>
<th>Binary code data</th>
<th>ASCII code data</th>
</tr>
</thead>
<tbody>
<tr>
<td>15H (One byte)</td>
<td>31H, 35H</td>
</tr>
<tr>
<td></td>
<td>&quot;1&quot;, &quot;5&quot;</td>
</tr>
<tr>
<td></td>
<td>(Two bytes)</td>
</tr>
<tr>
<td>1234H (Two bytes)</td>
<td>31H, 32H, 33H, 34H</td>
</tr>
<tr>
<td></td>
<td>&quot;1&quot;, &quot;2&quot;, &quot;3&quot;, &quot;4&quot;</td>
</tr>
<tr>
<td></td>
<td>(Four bytes)</td>
</tr>
</tbody>
</table>

(3) The amount of data that can be communicated at one time between the Ethernet module and an external device is determined by the function used and the data code (binary of ASCII) selected in "Operation setting" - "Communication data code setting" of the FX Configurator-EN-L.

The following shows the maximum sizes of communication data that can be sent at a time with each data communication function.

<table>
<thead>
<tr>
<th>Data communication function</th>
<th>Exchangeable data size</th>
</tr>
</thead>
<tbody>
<tr>
<td>Communication using MC protocol</td>
<td>The maximum number of point that can be designated with each command/instruction : Maximum of 32 words</td>
</tr>
<tr>
<td>Communication using fixed buffer</td>
<td>Procedure exist : 1017 words (Binary code) 508 words (ASCII code)</td>
</tr>
<tr>
<td></td>
<td>No procedure : 2046 bytes</td>
</tr>
<tr>
<td>Sending by e-mail</td>
<td>Attached file : Maximum of 2048 words</td>
</tr>
<tr>
<td></td>
<td>Main text : Maximum of 256 bytes</td>
</tr>
</tbody>
</table>
3.4 Relationship between the External Devices and Additional Functions for Each Communication Function

This section explains which external devices data communication can be performed with and which additional functions can be used for each function.

(1) Communicability with external devices using various functions

The following table lists the communicability with external devices using various functions.

<table>
<thead>
<tr>
<th>Function</th>
<th>External device</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Personal computer</td>
</tr>
<tr>
<td>Communication using MC protocol</td>
<td>O</td>
</tr>
<tr>
<td>Communication using the fixed buffer</td>
<td>O</td>
</tr>
<tr>
<td>Sending/receiving e-mail</td>
<td>x</td>
</tr>
</tbody>
</table>

FX3U-ENET-L: FX Series Ethernet interface module
QJ71E71: Q Series Ethernet interface module
*1 The mail server is required separately.

(2) Relationship with additional functions

The following table lists the correspondence between functions and their additional functions that can be used.

<table>
<thead>
<tr>
<th>Communication function</th>
<th>Additional function</th>
<th>Communication method</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Router relay communication (router relay function)</td>
<td>Existence check of external device</td>
</tr>
<tr>
<td>Communication using MC protocol</td>
<td>O</td>
<td>O</td>
</tr>
<tr>
<td>Communication using the fixed buffer</td>
<td>Procedure exist</td>
<td>O</td>
</tr>
<tr>
<td>Sending e-mail</td>
<td>O</td>
<td>O</td>
</tr>
</tbody>
</table>

O: Available  x: Not available or this function does not correspond to any of the functions in the function column.
3.5 Ethernet Module Function List

This section shows a list of Ethernet module functions.

(1) Basic functions of the Ethernet module
The Ethernet module can perform the communications shown in the table below via TCP/IP or UDP/IP communication.

<table>
<thead>
<tr>
<th>Function Description</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>Communication using MC protocol</td>
<td>Reads/writes PLC data from/to an external device.</td>
</tr>
<tr>
<td>Communication using the fixed buffer</td>
<td>Sends/receives arbitrary data between the PLC and the external device using the fixed buffer of the Ethernet module.</td>
</tr>
<tr>
<td>Sending e-mail</td>
<td>Sends data via e-mail.</td>
</tr>
</tbody>
</table>

(2) Additional functions of the Ethernet module
The following table lists the additional functions of the Ethernet module that can be used.

<table>
<thead>
<tr>
<th>Function Description</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>Router relay communication (router relay function)</td>
<td>Performs data communication via a router or gateway. (The router relay function is not a function by which the Ethernet module works as a router.)</td>
</tr>
<tr>
<td>Existence check of external device (Existence check function)</td>
<td>Checks whether or not the external device is working normally after a connection is established (open processing).</td>
</tr>
<tr>
<td>Communication via pairing open</td>
<td>Pairs and then opens a reception connection and a transmission connection (for fixed buffer).</td>
</tr>
<tr>
<td>MELSOFT connection (GX Developer, etc.)</td>
<td>Connects MELSOFT products (GX Developer, etc.) via TCP/IP communication (through the in-house LAN, etc.). It is possible to connect multiple MELSOFT products at the same time. It is also possible to connect multiple MELSOFT products simultaneously.</td>
</tr>
</tbody>
</table>

(3) Status check of the Ethernet module
Checks that the Ethernet module is working and can communicate normally.

<table>
<thead>
<tr>
<th>Function Description</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>Self loopback test</td>
<td>Checks the Ethernet module's sending/receiving function and line connection status.</td>
</tr>
<tr>
<td>Hardware test</td>
<td>Tests the RAM and ROM of the Ethernet module.</td>
</tr>
<tr>
<td>Communication error storage</td>
<td>When a data communication error occurs, this function stores the error information (error log), including the message subheader and IP address of the external device for a maximum of 16 pairs in the buffer memory.</td>
</tr>
</tbody>
</table>
# 3.6 List of Setting Items for Ethernet Modules

The following table lists the parameter setting items that are set using Ethernet Module.

<table>
<thead>
<tr>
<th>Parameter setting item</th>
<th>Description of setting</th>
<th>Function and parameter setting requirement (*1)</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ethernet module settings</td>
<td>Settings for using the Ethernet module as a network module.</td>
<td>MC</td>
<td>Fixed</td>
</tr>
<tr>
<td>Operational settings</td>
<td>Set the common items between the modules. These settings are required for the initial processing.</td>
<td>○</td>
<td>○</td>
</tr>
<tr>
<td>Initial settings</td>
<td>Set the data communication timer values.</td>
<td>△ *2</td>
<td>△ *2</td>
</tr>
<tr>
<td></td>
<td>Set the DNS server’s IP address.</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Open settings</td>
<td>Set up the open processing for connection in order to perform data communication with the external device.</td>
<td>○</td>
<td>○</td>
</tr>
<tr>
<td>Router relay parameter</td>
<td>Set the router relay of Ethernet.</td>
<td>△</td>
<td>△</td>
</tr>
<tr>
<td>E-mail settings</td>
<td>Perform settings for sending e-mail.</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>Send mail address setting</td>
<td>Set the destination mail address.</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>

*1 The meanings of the abbreviations used in the table above are as follows:
  - MC: Communication using MC protocol
  - Mail: E-mail
  - Fixed: Communication using the fixed buffer

*2 Setting is not necessary if initial values are being used.

**POINT**

Parameters set in FX Configurator-EN-L are saved in the Ethernet module’s flash ROM.
3.7 List of Applications and Assignments of the Buffer Memory

Data transmission/reception between Ethernet Module and PLC is performed via the Ethernet Module buffer memory (hereinafter called BFM).

Reading/writing data in the buffer memory from the PLC must be performed by the FROM/TO instructions (instructions that can access BFM).

In addition, the initial value of the buffer memory or the internally stored value is written when the power is turned on.

(1) Configuration of the buffer memory

Buffer memory consists of a user area and a system area, as listed below.

(a) User areas

1) The areas where the user writes/reads data.

2) A user area consists of a parameter area for initial processing and data communication, an area for data communication, and an area for storing communication status and communication error data.

3) Reading/writing data to the user area should be performed according to the instructions in the corresponding detailed explanation section. Data communication may take longer if continually executed; therefore, execute only when needed.

(b) System areas

The areas used by the Ethernet module

<table>
<thead>
<tr>
<th>Important</th>
</tr>
</thead>
<tbody>
<tr>
<td>Do not write data in the &quot;system areas&quot; of the buffer memory. If data is written to any of the system areas, the PLC system may not operate properly. When writing a value to the buffer memory including &quot;System Area,&quot; pay close attention not to change the system bit.</td>
</tr>
</tbody>
</table>
(2) Assignments of the buffer memory

A buffer memory consists of 16 bits per address.

*Bit configuration diagram*

The following shows the buffer memory addresses.

(a) Initial processing parameter (BFM #0 to 31)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>0 to 1 (0 to 1&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td>Local station Ethernet module IP address (Initial value 192.168.1.254)</td>
<td></td>
<td>3232236030 (C0A801FE&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>O</td>
<td>Section 4.6</td>
</tr>
<tr>
<td>2 (2&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td>Special function settings</td>
<td></td>
<td>0</td>
<td>O</td>
<td>Section 5.3</td>
</tr>
<tr>
<td>3 (3&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>—</td>
<td>System area</td>
<td></td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>4 (4&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td>Initial processing parameter setting area</td>
<td>TCP ULP (existence function) timer value</td>
<td>60</td>
<td>O</td>
<td>Section 5.2</td>
</tr>
<tr>
<td>5 (5&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td></td>
<td>TCP zero window timer value</td>
<td>20</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>6 (6&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td></td>
<td>TCP resend timer value</td>
<td>20</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>7 (7&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td></td>
<td>TCP end timer value</td>
<td>40</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>8 (8&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td>Monitoring timer</td>
<td>IP assembly timer value</td>
<td>10</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>9 (9&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td></td>
<td>Response monitoring timer value</td>
<td>60</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>10 (A&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td></td>
<td>Destination existence confirmation starting interval</td>
<td>1200</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>11 (B&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td></td>
<td>Destination existence confirmation interval timer</td>
<td>20</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>12 (C&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td></td>
<td>Destination existence confirmation resend timer</td>
<td>3</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>13 to 23 (D to 17&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>—</td>
<td>System area</td>
<td></td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>24 (18&lt;sup&gt;h&lt;/sup&gt;)</td>
<td>R/W</td>
<td>Communication condition setting area (Operational Settings)</td>
<td>Communication condition setting</td>
<td>0</td>
<td>O</td>
<td>Section 4.6</td>
</tr>
</tbody>
</table>

*1 Attribute R: Read, W: Write, —: Use prohibited

*2 Saving to Flash ROM from FX Configurator-EN-L allowed/prohibited

(Continues on the next page)

* O: Setting allowed ×: Setting prohibited
<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>25 (19H)</td>
<td>R/W</td>
<td>Flash ROM control</td>
<td>Flash ROM writing control</td>
<td>0000H: Normal status&lt;br&gt;9872H: Write command for configuration data to a flash ROM. Automatically returns to 0000H after writing to a flash ROM&lt;br&gt;9981H: Write command for configuration data to a flash ROM (return to the status at factory shipment). Automatically returns to 0000H after writing to a flash ROM</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>26 (1AH)</td>
<td>R/W</td>
<td>Flash ROM writing status</td>
<td>Flash ROM writing status</td>
<td>0000H: Initial status&lt;br&gt;9981H: During the flash ROM writing&lt;br&gt;0001H: Flash ROM writing completion&lt;br&gt;0002H: Flash ROM writing error (Flash ROM fault)&lt;br&gt;The status is updated by write command</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>27 (1BH)</td>
<td>R</td>
<td>Initial completion</td>
<td>Initialization</td>
<td>0000H: Initial incompletion&lt;br&gt;0001H: Initial completion (in conjunction with b0 of BFM#28)</td>
<td>×</td>
<td>Subsection 5.2.1</td>
</tr>
<tr>
<td>28 (1CH)</td>
<td>R</td>
<td>Module status area</td>
<td>Stores Ethernet module status</td>
<td>0: INIT 1: Initial processing normally completed&lt;br&gt;b1: System bit&lt;br&gt;b2: 100M/10M 1: 100Mbps&lt;br&gt;b3: ERR. 1: Setting abnormal display&lt;br&gt;b4: COM.ERR 1: Communication abnormal display&lt;br&gt;b5: b6: 1: Initial processing abnormally completed&lt;br&gt;b7: 1: Link signal ON 0: Link signal OFF&lt;br&gt;b8: Connection No.1 1: Open 0: Closed&lt;br&gt;b9: Connection No.2 1: Open 0: Closed&lt;br&gt;b10: Connection No.3 1: Open 0: Closed&lt;br&gt;b11: Connection No.4 1: Open 0: Closed&lt;br&gt;b0 and b5 are cleared at re-initialization request. b6 is cleared at open request.</td>
<td>×</td>
<td>Section 4.3</td>
</tr>
<tr>
<td>29 (1DH)</td>
<td>R/W</td>
<td>Error code storage</td>
<td>Stores the first error code (when the value of this BFM number is 0000H) Writing 0000H resets the error.</td>
<td>×</td>
<td>Section 11.3</td>
<td></td>
</tr>
<tr>
<td>30 (1EH)</td>
<td>R</td>
<td>Model code storage</td>
<td>Model code (K7132)</td>
<td>7132 (1BDCH)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>31 (1FH)</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>
(b) Communication parameter setting area (BFM #32 to 102)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value (Decimal)</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>32 (20H)</td>
<td>R/W</td>
<td>Connection parameters setting area</td>
<td>Connection No. 1</td>
<td>0 (00H)</td>
<td>0</td>
<td>Section 5.5</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Usage of fixed buffer (b0)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0: For sending or fixed buffer communication is not executed</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>1: For receiving</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Destination existence confirmation (b1)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0: No confirm</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>1: Confirm</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Pairing open (b7)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0: No pairs</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>1: Pairs</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Communication method (protocol) (b8)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0: TCP/IP</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>1: UDP/IP</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Fixed buffer communication (b10, b9)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>00: Procedure exist</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>01: No procedure</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Open system (b15, b14)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>00: Active open or UDP/IP</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>01: Use prohibited</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>10: Unpassive open</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>11: Fullpassive open</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Bits other than above are reserved for system use.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>33 (21H)</td>
<td>R/W</td>
<td>Connection parameters setting area</td>
<td>Connection No. 2</td>
<td>(bit configuration is the same as connection No.1)</td>
<td>(same as connection No.1)</td>
<td></td>
</tr>
<tr>
<td>34 (22H)</td>
<td>R/W</td>
<td>Connection parameters setting area</td>
<td>Connection No.3</td>
<td>(same as connection No.1)</td>
<td>(same as connection No.1)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Select either value shown in the table below when selecting MC protocol.</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Protocol</th>
<th>Open system</th>
<th>Existence confirmation</th>
<th>Setting value</th>
</tr>
</thead>
<tbody>
<tr>
<td>TCP</td>
<td>Unpassive</td>
<td>Performed 8403H</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Unpassive</td>
<td>Not performed 8401H</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Fullpassive</td>
<td>Performed C403H</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Fullpassive</td>
<td>Not performed C401H</td>
<td></td>
</tr>
<tr>
<td>UDP</td>
<td>—</td>
<td>Performed 5503H</td>
<td></td>
</tr>
<tr>
<td></td>
<td>—</td>
<td>Not performed 5501H</td>
<td></td>
</tr>
</tbody>
</table>

Set "A002H" when selecting MELSOFT connection. Any other value cannot be set.

| 35 (23H)  | R/W       | Connection parameters setting area | Connection No. 4 | (same as connection No.3) | (same as connection No.1) |                  |
| 36 to 39  (24 to 27H) | —       | System area | — | — | — |                  |

(Continues on the next page)
<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>40</td>
<td>R/W</td>
<td>Communication</td>
<td>Local station Port No.</td>
<td>0 (00)</td>
<td>○</td>
<td>Section 5.5</td>
</tr>
<tr>
<td>41 to 42</td>
<td>R/W</td>
<td>parameters area</td>
<td>Destination IP address</td>
<td>0 (00)</td>
<td>○</td>
<td>Section 5.5</td>
</tr>
<tr>
<td>43</td>
<td>R/W</td>
<td>Communication</td>
<td>Destination Port No.</td>
<td>0 (00)</td>
<td>○</td>
<td>Section 5.5</td>
</tr>
<tr>
<td>44 to 46</td>
<td>R/W</td>
<td>address setting</td>
<td>Destination Ethernet address</td>
<td>(FFFFFFFFFFFFH)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>47 to 53</td>
<td>R/W</td>
<td>area</td>
<td>Connection No. 2</td>
<td></td>
<td></td>
<td>(Same as connection No. 1)</td>
</tr>
<tr>
<td>54 to 60</td>
<td>R/W</td>
<td>area</td>
<td>Connection No. 3</td>
<td></td>
<td></td>
<td>(Same as connection No. 1)</td>
</tr>
<tr>
<td>61 to 67</td>
<td>R/W</td>
<td>area</td>
<td>Connection No. 4</td>
<td></td>
<td></td>
<td>(Same as connection No. 1)</td>
</tr>
<tr>
<td>68 to 102</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>
### Communication status storage area (BFM #103 to 226)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>103 to 104</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>105</td>
<td>R</td>
<td>—</td>
<td>Initial error code</td>
<td>0 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>106 to 107</td>
<td>R</td>
<td>Area for initial processing</td>
<td>Local station IP address</td>
<td>0*1 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>108 to 110</td>
<td>R</td>
<td>—</td>
<td>Local station Ethernet address</td>
<td>0*1 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>111 to 119</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>120</td>
<td>R</td>
<td>—</td>
<td>Connection information area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>121 to 122</td>
<td>R</td>
<td>Communication status storage area</td>
<td>Local station Port No.</td>
<td>0 (10H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>123</td>
<td>R</td>
<td>—</td>
<td>Destination IP address</td>
<td>0 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>124</td>
<td>R</td>
<td>—</td>
<td>Destination Port No.</td>
<td>0 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>125</td>
<td>R</td>
<td>—</td>
<td>Open error code</td>
<td>0 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>126</td>
<td>R</td>
<td>—</td>
<td>Fixed buffer sending error code*2</td>
<td>0 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>127</td>
<td>R</td>
<td>—</td>
<td>Connection end code</td>
<td>0 (00H)</td>
<td>×</td>
<td>Section 11.4</td>
</tr>
<tr>
<td>128</td>
<td>R</td>
<td>—</td>
<td>Fixed buffer communication time*2 (unit : 10ms)</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>129</td>
<td>R</td>
<td>—</td>
<td>Maximum value</td>
<td>0 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>130 to 139</td>
<td>R</td>
<td>—</td>
<td>Minimum value</td>
<td>0 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>140 to 149</td>
<td>R</td>
<td>—</td>
<td>Current value</td>
<td>0 (00H)</td>
<td>×</td>
<td>—</td>
</tr>
<tr>
<td>150 to 159</td>
<td>R</td>
<td>—</td>
<td>(Same as connection No. 1)</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>160 to 199</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>

*1 Initial processing writes IP and Ethernet address.
*2 Supported in connections No. 1 and 2 only.
(Continued from the previous page)

<table>
<thead>
<tr>
<th>BFM number (Hexadecimal)</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value (Hexadecimal)</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>200 (C8H)</td>
<td>R</td>
<td>Module status area</td>
<td>Stores Ethernet module status (The same specification as BFM #28 &quot;Module status area&quot;)</td>
<td>0*1 (0H)</td>
<td>x</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Hub connection status area</td>
<td></td>
<td></td>
<td>Section 5.8</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Communication mode (b9)</td>
<td>0: Half duplex</td>
<td>1: Full duplex</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Hub connection status (b10)</td>
<td>0: Hub not connected/disconnected</td>
<td>1: Hub connected</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Data transmission speed (b14)</td>
<td>0: Operating at 10BASE-T</td>
<td>1: Operating at 100BASE-T</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Bits other than above are reserved for system use.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>201 (C9H)</td>
<td>R</td>
<td>Communication status storage area</td>
<td>Operation mode settings</td>
<td>0: Online</td>
<td>1: Offline</td>
<td>Section 4.7</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Self loopback test</td>
<td>2: Self loopback test</td>
<td>3: Hardware test</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>4 to F: System area</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>202 (D0H)</td>
<td>R</td>
<td>Module status area</td>
<td>Status of settings</td>
<td>0: Communication data code setting (b1)</td>
<td>0: Communication in binary code</td>
<td>1: Communication in ASCII code</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• TCP Existence confirmation setting (b4)</td>
<td>0: Use the Ping</td>
<td>1: Use the KeepAlive</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Send frame setting (b5)</td>
<td>0: Ethernet frame</td>
<td>1: IEEE802.3 frame</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• Initial timing setting (b8)</td>
<td>0: Do not wait for OPEN</td>
<td>1: Always wait for OPEN</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>(Communications impossible at STOP time)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>(Communication possible at STOP time)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Bits other than above are reserved for system use.</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>203 (CBH)</td>
<td>R</td>
<td>System area</td>
<td></td>
<td>4 (04H)</td>
<td>O</td>
<td></td>
</tr>
<tr>
<td>204 to 226 (E0 to E2H)</td>
<td>—</td>
<td>System area</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

*1 It varies after initialization.
*2 Values written to BFM #202 will become active the next time the module is powered ON.
(The value returns to 0 when each running mode execution is complete.)
(d) Error log partition area (BFM #227 to 511)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value Decimal (Hexadecimal)</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>227 (E3H)</td>
<td>R</td>
<td></td>
<td></td>
<td>0 (0H)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>228 (E4H)</td>
<td>R</td>
<td></td>
<td></td>
<td>0 (0H)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>229 (E5H)</td>
<td>R</td>
<td></td>
<td></td>
<td>Error code/end code</td>
<td></td>
<td></td>
</tr>
<tr>
<td>230 (E6H)</td>
<td>R</td>
<td></td>
<td></td>
<td>Subheader</td>
<td></td>
<td></td>
</tr>
<tr>
<td>231 (E7H)</td>
<td>R</td>
<td></td>
<td></td>
<td>Command code</td>
<td></td>
<td></td>
</tr>
<tr>
<td>232 (E8H)</td>
<td>R</td>
<td></td>
<td></td>
<td>Connection No.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>233 (E9H)</td>
<td>R</td>
<td></td>
<td></td>
<td>Local station Port No.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>234 to 235 (EA to EBH)</td>
<td>R</td>
<td></td>
<td></td>
<td>Destination IP address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>236 (ECH)</td>
<td>R</td>
<td></td>
<td></td>
<td>Destination Port No.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>237 (EDH)</td>
<td>R</td>
<td></td>
<td></td>
<td>System area</td>
<td></td>
<td></td>
</tr>
<tr>
<td>238 to 246 (EE to F6H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>247 to 255 (F7 to FFH)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>256 to 264 (100 to 108H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>265 to 273 (109 to 111H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>274 to 282 (112 to 11AH)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>283 to 291 (11B to 123H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>292 to 300 (124 to 12CH)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>301 to 309 (12D to 139H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>310 to 318 (136 to 13EH)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>319 to 327 (13F to 147H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>328 to 336 (148 to 150H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>337 to 345 (151 to 159H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>346 to 354 (15A to 162H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>355 to 363 (163 to 16BH)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>364 to 372 (16C to 174H)</td>
<td>R</td>
<td>Error log area</td>
<td></td>
<td>(Same as error log block 1)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>373 to 375 (175 to 177H)</td>
<td>—</td>
<td>System area</td>
<td></td>
<td>—</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(Continues on the next page)
<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>376 to 377</td>
<td>R</td>
<td>Received IP packet count</td>
<td>0 (0H)</td>
<td>x</td>
<td>Section 11.3</td>
</tr>
<tr>
<td>378 to 379</td>
<td>R</td>
<td>Received IP packet count discarded due to sum check error</td>
<td>0 (0H)</td>
<td>x</td>
<td>Section 11.3</td>
</tr>
<tr>
<td>380 to 381</td>
<td>R</td>
<td>Sent IP packet total count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>382 to 387</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>398 to 399</td>
<td>R</td>
<td>Simultaneous transmission error detection count (Receiving descriptor deletion count)</td>
<td>0 (0H)</td>
<td>x</td>
<td>Section 11.5 POINT (3)</td>
</tr>
<tr>
<td>400 to 407</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>408 to 409</td>
<td>R</td>
<td>Received ICMP packet count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>410 to 411</td>
<td>R</td>
<td>Received ICMP packet count discarded due to sum check error</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>412 to 413</td>
<td>R</td>
<td>Sent ICMP packet total count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>414 to 415</td>
<td>R</td>
<td>Echo request total count of received ICMP packets</td>
<td>0 (0H)</td>
<td>x</td>
<td>—</td>
</tr>
<tr>
<td>416 to 417</td>
<td>R</td>
<td>Echo reply total count of sent ICMP packets</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>418 to 419</td>
<td>R</td>
<td>Echo request total count of sent ICMP packets</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>420 to 421</td>
<td>R</td>
<td>Echo reply total count of sent ICMP packets</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>422 to 439</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>440 to 441</td>
<td>R</td>
<td>Received TCP packet count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>442 to 443</td>
<td>R</td>
<td>Received TCP packet count discarded due to sum check error</td>
<td>0 (0H)</td>
<td>x</td>
<td>—</td>
</tr>
<tr>
<td>444 to 445</td>
<td>R</td>
<td>Sent TCP packet total count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>446 to 471</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>472 to 473</td>
<td>R</td>
<td>Received UDP packet count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>474 to 475</td>
<td>R</td>
<td>Received UDP packet count discarded due to sum check error</td>
<td>0 (0H)</td>
<td>x</td>
<td>—</td>
</tr>
<tr>
<td>476 to 477</td>
<td>R</td>
<td>Sent UDP packet total count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>478 to 481</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>482 to 491</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>492 to 493</td>
<td>R</td>
<td>Framing error count</td>
<td>0 (0H)</td>
<td>x</td>
<td>—</td>
</tr>
<tr>
<td>494 to 495</td>
<td>R</td>
<td>Overflow count</td>
<td>0 (0H)</td>
<td>x</td>
<td>—</td>
</tr>
<tr>
<td>496 to 497</td>
<td>R</td>
<td>CRC error count</td>
<td>0 (0H)</td>
<td>x</td>
<td>—</td>
</tr>
<tr>
<td>498 to 511</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>
(e) Router relay parameter setting area (BFM #512 to 1599)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>512 to 513</td>
<td>R/W</td>
<td>Router relay parameter setting area</td>
<td>Sub-net mask</td>
<td>0 (0H)</td>
<td>O</td>
<td>Section 5.3</td>
</tr>
<tr>
<td>514 to 515</td>
<td>R/W</td>
<td></td>
<td>Default router IP address</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>516 to 1599</td>
<td>—</td>
<td></td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>

| Decimal (Hexadecimal) | | | | | |
| 200 to 2F0H | 202 to 2F2H | 204 to 63FH |
(f) Open/close control (BFM #1600 to 1663)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
</tr>
</thead>
</table>
| 1600 (640H) | R/W | Re-initialization | • Write value  
0001H: Re-initialization request ([COM.ERR.] LED OFF)  
0002H: Re-initialization after reading data in Flash ROM  
([COM.ERR.] LED OFF)  
0005H: Re-initialization ([COM.ERR.] LED retains status.)  
0006H: Re-initialization after reading data in Flash ROM  
([COM.ERR.] LED retains status.)  
• Read value  
0008H: During re-initialization  
8000H: At re-initialization completion  
C000H: At re-initialization error  
• In the re-initialization standby, the write value is read directly. |
| 1601 (641H) | R/W | COM.ERR. Off request | [COM.ERR.] Off request  
• Write value  
0001H: [COM.ERR.] LED Off request  
• Read value  
0002H: Stores at normal completion  
• 0001H is read while ready until LED OFF operation starts |
| 1602 (642H) | R/W | For open/close control | Connection No.1 Open/Close command  
• Write value  
0001H: Open command  
8000H: Close command  
• Read value  
b0=0: Open command enabled  
b0=1: Open command disabled  
0000H: Close status  
(only when FIN is sent from the external device)  
0003H: Open request or Listen being processed (b1, b0: ON)  
0005H: Open status (b2, b0: ON)  
0009H: Close request being processed (b3, b0: ON)  
0010H: Open error (Closed status) (b4: ON)  
0015H: Open error (Open status) (b4, b0: ON)  
0001H: During open standby  
8000H: During close standby |
| 1603 (643H) | R/W | | Connection No.2 Open/Close command  
(Same as connection No.1) |
| 1604 (644H) | R/W | | Connection No.3 Open/Close command*1  
(Same as connection No.1) |
| 1605 (645H) | R/W | | Connection No.4 Open/Close command*1  
(Same as connection No.1) |
| 1606 to 1609 (646 to 649H) | — | System area | — |

*1 Required only when MC protocol is set.
<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>1610</td>
<td>R/W</td>
<td>For fixed buffer communication</td>
<td>Transmission/reception request/Execution result</td>
<td>0 (0000H)</td>
<td>x</td>
<td>Chapter 6, Chapter 7</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>When sending request or reception complete confirmation signal of connection No.1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• For sending</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>1) Write value</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0001: Sending request</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>2) Read value</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0001: Transmission ready</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0002: Between data being sent to while waiting for a response (only when procedure exists)</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0004: Stored at transmission completion</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0008: Stored at transmission error</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0000: Stored when the open processing or close processing is completed</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>• For receiving</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>1) Write value</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Write value</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Procedure</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>No procedure</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0002: Response transmission to an external device</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Allows the following data to be received</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>2) Read value</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Read value</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Procedure</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>No procedure</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0001: At data reception</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0004: Response transmission complete ¹</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Acceptance for the data reception complete ¹</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0008: Receiving process cannot be normally completed</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0000: Stores after open/close process</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1611</td>
<td>R/W</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>1612 to 1663</td>
<td>—</td>
<td>(64C to 67FH)</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>

¹ When the next data is received immediately, 0001: may be stored without reading 0004: depending on the execution timing of the FROM instruction.
### Fixed buffer area (BFM #1664 to 9855)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>1664 (680H)</td>
<td>R/W</td>
<td>Fixed buffer</td>
<td>Data length</td>
<td>0 (0H)</td>
<td>×</td>
<td>Chapter 6, Chapter 7</td>
</tr>
<tr>
<td>1665 to 2687 (681 to A7FH)</td>
<td>R/W</td>
<td>Fixed buffer data area</td>
<td>Fixed buffer No. 1</td>
<td>0 (0H)</td>
<td>×</td>
<td>Chapter 6, Chapter 7</td>
</tr>
<tr>
<td>2688 (A80H)</td>
<td>R/W</td>
<td>Fixed buffer</td>
<td>Data length</td>
<td>0 (0H)</td>
<td>×</td>
<td>Chapter 6, Chapter 7</td>
</tr>
<tr>
<td>2689 to 3711 (A81 to E7FH)</td>
<td>R/W</td>
<td>Fixed buffer data area</td>
<td>Fixed buffer No. 2</td>
<td>0 (0H)</td>
<td>×</td>
<td>Chapter 6, Chapter 7</td>
</tr>
<tr>
<td>3712 to 9855 (E80 to 267FH)</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>
### (h) Mail send parameter settings (BFM #9856 to 20479)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>9856 to 9881 (2680 to 269Fh)</td>
<td>R/W</td>
<td>Shared area for e-mail buffers</td>
<td>Local station mail address (Maximum of 64 characters)</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>9888 to 9912 (26A0 to 26B4h)</td>
<td>—</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>9913 to 9920 (26B9 to 26C0h)</td>
<td>R/W</td>
<td>—</td>
<td>Password to the POP3 server (16 characters)</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>9921 (26C1h)</td>
<td>R/W</td>
<td>—</td>
<td>Method for designating SMTP server</td>
<td>1</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>9922 to 9953 (26C2 to 26E1h)</td>
<td>R/W</td>
<td>—</td>
<td>Domain name of the SMTP server (maximum 64 characters) or IP address*1</td>
<td>0.0.0.0</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>9954 (26E2h)</td>
<td>R/W</td>
<td>—</td>
<td>Method for designating POP3 server</td>
<td>1</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>9955 to 9986 (26E3 to 2702h)</td>
<td>R/W</td>
<td>Shared area for e-mail buffers</td>
<td>Domain name of the POP3 server (maximum 64 characters) or IP address*1</td>
<td>0.0.0.0</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>9987 to 10018 (2703 to 2722h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 1</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10019 to 10050 (2723 to 2742h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 2</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10051 to 10082 (2743 to 2762h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 3</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10083 to 10114 (2763 to 2782h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 4</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10115 to 10146 (2783 to 27A2h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 5</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10147 to 10178 (27A3 to 27C2h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 6</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10179 to 10210 (27C3 to 27E2h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 7</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10211 to 10242 (27E3 to 2802h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 8</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10243 to 10274 (2803 to 2822h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 9</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10275 to 10306 (2823 to 2842h)</td>
<td>R/W</td>
<td>—</td>
<td>Send destination address 10</td>
<td>&quot;0&quot;</td>
<td>◯</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>10307 to 10332 (2843 to 285Ch)</td>
<td>—</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>Chapter 10</td>
</tr>
</tbody>
</table>

(Continues on the next page)
### MELSEC-F

#### SPECIFICATIONS

(Continued from the previous page)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>10333</td>
<td>R/W</td>
<td>Mail sending command</td>
<td>Write value: Mail sending instruction (0001-); Read value: Returns to &quot;0000-&quot; when mail sending commences Multiple requesting exists. (0002-);</td>
<td>0 (0000-)</td>
<td>×</td>
</tr>
<tr>
<td>10334</td>
<td>R</td>
<td>Mail sending status</td>
<td>Initial status (0000-); Mail sending normally completed (0001-); Mail sending abnormally completed (0002-); While mail being sent (0000-);</td>
<td>0 (0000-)</td>
<td>×</td>
</tr>
<tr>
<td>10335</td>
<td>R</td>
<td>Error codes when sending e-mail</td>
<td>When sending mail to a single address, depending on the sending instruction (BFM #10333: 0001-), the memory is cleared and the first error code found is stored. When sending mail to multiple addresses, the first error code found is stored, even after other errors. * The second error and later errors are not stored.</td>
<td>0 (0000-)</td>
<td>×</td>
</tr>
<tr>
<td>10336</td>
<td>R</td>
<td>Sending result of e-mail</td>
<td>Send destination address 1: Success (b0: ON) / Failure (b0: OFF) to Send destination address 10: Success (b9: ON) / Failure (b9: OFF);</td>
<td>0 (0000-)</td>
<td>×</td>
</tr>
<tr>
<td>10337</td>
<td>R/W</td>
<td>Sending designation of e-mail</td>
<td>Turns on the bit of the mail address that sends an e-mail. Sending destination address 1: Enable (b0: ON) / Disable (b0: OFF) to Sending destination address 10: Enable (b9: ON) / Disable (b9: OFF);</td>
<td>0 (0000-)</td>
<td>×</td>
</tr>
<tr>
<td>10338</td>
<td>R/W</td>
<td>Attached file format</td>
<td>0000-: Sends the attached file in binary format (maximum 2048 words); 0001-: Sends the attached file in ASCII format (maximum 2048 words); 0002-: Sends the attached file in CSV format (maximum 2048 words); 0004-: Sends the attached file as a text mail (maximum 256 words);</td>
<td>0 (0000-)</td>
<td>×</td>
</tr>
<tr>
<td>10339 to 10402</td>
<td>R/W</td>
<td>Subject</td>
<td>Stores a subject (maximum 128 characters)</td>
<td>”&quot;</td>
<td>×</td>
</tr>
<tr>
<td>10403</td>
<td>R/W</td>
<td>Word count of attached file</td>
<td>Designates the word count of main text (0 to 256)/attached file (0 to 2048)</td>
<td>0 (0000-)</td>
<td>×</td>
</tr>
<tr>
<td>10404 to 12451</td>
<td>R/W</td>
<td>Main text of attached file</td>
<td>Stores a main text or an attached file</td>
<td>”&quot;</td>
<td>×</td>
</tr>
<tr>
<td>12452 to 20479</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>

---

*1 (example)192.168.0.10  →  C0 A8 00 0A

| SMTP : BFM#9922 | H 4) 2) |
| POP3 : BFM#9955 | L 3) |

| SMTP : BFM#9923 | 4) 3) |
| POP3 : BFM#9956 | |
### (i) Connection status storage area (BFM #20480 to 22639)

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>20480</td>
<td>R</td>
<td>—</td>
<td>Connection status storage area</td>
<td>Open complete signal</td>
<td>0 ($0_{10}$)</td>
<td>×</td>
</tr>
<tr>
<td>20481</td>
<td>—</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>20482</td>
<td>R</td>
<td>—</td>
<td>Connection status storage area</td>
<td>Open request signal</td>
<td>0 ($0_{10}$)</td>
<td>×</td>
</tr>
<tr>
<td>20483 to 20484</td>
<td>—</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>20485</td>
<td>R</td>
<td>—</td>
<td>Fixed buffer information area</td>
<td>Fixed buffer reception status signal</td>
<td>0 ($0_{10}$)</td>
<td>×</td>
</tr>
<tr>
<td>20486 to 20504</td>
<td>—</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>20505 to 20506</td>
<td>RW</td>
<td>—</td>
<td>System port information area</td>
<td>DNS server 1 IP address</td>
<td>0 ($0_{10}$)</td>
<td>O</td>
</tr>
<tr>
<td>20507 to 20508</td>
<td>RW</td>
<td>—</td>
<td>System port information area</td>
<td>DNS server 2 IP address</td>
<td>0 ($0_{10}$)</td>
<td>O</td>
</tr>
<tr>
<td>20509 to 20510</td>
<td>RW</td>
<td>—</td>
<td>System port information area</td>
<td>DNS server 3 IP address</td>
<td>0 ($0_{10}$)</td>
<td>O</td>
</tr>
<tr>
<td>20511 to 20512</td>
<td>RW</td>
<td>—</td>
<td>System port information area</td>
<td>DNS server 4 IP address</td>
<td>0 ($0_{10}$)</td>
<td>O</td>
</tr>
<tr>
<td>20513 to 20591</td>
<td>—</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>20592 to 20594</td>
<td>—</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>20995</td>
<td>RW</td>
<td>—</td>
<td>&quot;Interrupt detection&quot; status storage area</td>
<td>Interrupt detection count</td>
<td>0 ($0_{10}$)</td>
<td>×</td>
</tr>
<tr>
<td>20996 to 22639</td>
<td>—</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>
### (j) E-mail status storage area (BFM #22640 to 31999)

<table>
<thead>
<tr>
<th>BFM number (Hexadecimal)</th>
<th>Attribute</th>
<th>Application</th>
<th>Initial value (Dec/Hex)</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>22640 to 23354 (5870 to 5B3A)</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23355 (5B3B)</td>
<td>R</td>
<td>Number of mails normally completed</td>
<td>0 (0H)</td>
<td>x</td>
<td>Section 11.4</td>
</tr>
<tr>
<td>23356 (5B3C)</td>
<td>R</td>
<td>Attached files sent count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23357 (5B3D)</td>
<td>R</td>
<td>Sent to the SMTP server count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23358 (5B3E)</td>
<td>R</td>
<td>Number of mails abnormally completed</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23359 (5B3F)</td>
<td>R</td>
<td>Error log write count</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23360 (5B40)</td>
<td>R</td>
<td>Error log write pointer</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23361 (5B41)</td>
<td>R</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23362 (5B42)</td>
<td>R</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23363 to 23370 (5B43 to 5B4A)</td>
<td>R</td>
<td>Error log block 1</td>
<td>0 (0H)</td>
<td>x</td>
<td>Section 11.4</td>
</tr>
<tr>
<td>23371 to 23374 (5B4B to 5B4E)</td>
<td>R</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23375 to 23404 (5B4F to 5B6C)</td>
<td>R</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23405 to 23448 (5B6D to 5B9B)</td>
<td>R</td>
<td>Error log block 2</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23449 to 23492 (5B99 to 5BC4)</td>
<td>R</td>
<td>Error log block 3</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23493 to 23536 (5BC5 to 5BF0)</td>
<td>R</td>
<td>Error log block 4</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23537 to 23580 (5BF1 to 5C1C)</td>
<td>R</td>
<td>Error log block 5</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23581 to 23624 (5C1D to 5CA9)</td>
<td>R</td>
<td>Error log block 6</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23625 to 23668 (5CA9 to 5C7A)</td>
<td>R</td>
<td>Error log block 7</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23669 to 23712 (5C75 to 5CA0)</td>
<td>R</td>
<td>Error log block 8</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>23713 to 24319 (5CA1 to 5EFF)</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>

*1 The timestamp for an email that had a communication error with the mail server is stored in BCD code in the following manner.

<table>
<thead>
<tr>
<th>b15 to b8 to b7 to b0</th>
<th>b15 to b8 to b7 to b0</th>
<th>b15 to b8 to b7 to b0</th>
<th>b15 to b8 to b7 to b0</th>
</tr>
</thead>
<tbody>
<tr>
<td>Month (01 to 12)</td>
<td>Lower 2-digits of year (00 to 99)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hour (00 to 23)</td>
<td>Date (01 to 31)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Second (00 to 59)</td>
<td>Minutes (00 to 59)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Higher 2-digits of year (00 to 99)</td>
<td>Day of the week (0 to 6)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

SUN:0 to SAT:6
### BFM number

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Initial value (Hexadecimal)</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>24320</td>
<td>R/W</td>
<td>SMTP server port number</td>
<td>25 (19H)</td>
<td></td>
<td></td>
<td>Section 10.6</td>
</tr>
<tr>
<td>24321</td>
<td>R/W</td>
<td>SMTP authentication setting</td>
<td>No authentication 0: No authentication 1: POP-AUTH 2: POP before SMTP Any other value is handled as &quot;0&quot;.</td>
<td>0 (0H)</td>
<td></td>
<td>Section 10.6</td>
</tr>
<tr>
<td>24322, 24323</td>
<td>—</td>
<td>Mail Function</td>
<td>System area</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>24324 to 24355</td>
<td>R/W</td>
<td>SMTP server port number</td>
<td>&quot;0&quot;</td>
<td></td>
<td></td>
<td>Section 10.6</td>
</tr>
<tr>
<td>24356 to 24387</td>
<td>R/W</td>
<td>SMTP password (64 characters)</td>
<td>&quot;0&quot;</td>
<td></td>
<td></td>
<td>Section 10.6</td>
</tr>
<tr>
<td>24388</td>
<td>R/W</td>
<td>POP3 server port number</td>
<td>110 (6EH)</td>
<td></td>
<td></td>
<td>Section 10.6</td>
</tr>
<tr>
<td>24389 to 24575</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>24576 to 31799</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### BFM number

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Attribute</th>
<th>Application</th>
<th>Name</th>
<th>Error information to be cleared</th>
<th>Initial value (Hexadecimal)</th>
<th>Flash ROM save</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>31800</td>
<td>R/W</td>
<td>—</td>
<td>Error information clear</td>
<td>Designates the error information to be cleared 0000H: Clears initial error code (BFM#105) 0001 to 0004H: Clears the open error code of connection 1 to 8 (BFM#124, 134, 144, 154, 164). Each of the following connection corresponds. 0001H: Connection 1 0002H: Connection 2 0003H: Connection 3 0004H: Connection 4 0100H: Clears error log block area (BFM#227 to 372) to 0. 0101H: Clears communication status (status for each protocol) (BFM#376 to 511) 0103H: Clears communication status (E-mail receive status) (BFM#23353 to 23712) FFFFH: Clears all of the above</td>
<td>0 (0000H)</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>31801</td>
<td>R/W</td>
<td>COM.ERR. Off</td>
<td>—</td>
<td>Designates the function to be cleared 0000H: [COM.ERR.] LED Off, error code clear FFFFH: Error log clear</td>
<td>0 (0000H)</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>31802</td>
<td>R/W</td>
<td>Executing error clear</td>
<td>—</td>
<td>Executes error clear 0001H: Executes error clear Write value 0002H: Stored at error clear The result is stored in BFM#31803</td>
<td>0 (0000H)</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>31803</td>
<td>R/W</td>
<td>Result of execution error clear</td>
<td>—</td>
<td>Stores result of execution error clear 0000H: Normally executed Other than 0000H: Error code</td>
<td>0 (0000H)</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>31804 to 31999</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>32000 to 32639</td>
<td>—</td>
<td>System area</td>
<td>—</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
This chapter explains the settings and procedures required prior to operating the Ethernet module in a system.

4.1 Loading and Installation

This section explains precautions for Ethernet module handling from unpacking to installation, as well as the installation environment common to all modules. For more details on module mounting and installation, refer to the Installation Manual supplied with the Ethernet module.

4.1.1 Handling precautions

The following explains precautions for Ethernet module handling:

(1) Since it is made of resin, the Ethernet module case should not be dropped or subjected to any shock.

(2) Tighten the module terminal and fixing screws within the following specified clamping torque range:

<table>
<thead>
<tr>
<th>Screw location</th>
<th>Tightening torque range</th>
</tr>
</thead>
<tbody>
<tr>
<td>External power supply terminal screw (M3 screw)</td>
<td>0.5 to 0.8 N•m</td>
</tr>
<tr>
<td>Unit-affixing screw (M4 screw)</td>
<td>0.78 to 1.08 N•m</td>
</tr>
</tbody>
</table>

**WARNING**

- Do not touch the terminals and connectors while the power is on. Doing so may result in electric shocks and malfunctions.
- Make sure to turn off all phases of the external power supply before cleaning or re-tightening the screws. Failure to do so may cause damages or malfunctions of the module. If the screws are loose, it may cause the module to short circuit, malfunction or fall off. Tightening the screws excessively may damage the screws and/or the module and cause the module to short circuit, malfunction or fall off.
- Do not write any data in the "System area" of the buffer memory on the module.
4.1.2 Installation environment

This section explains the installation environment for the PLC. When installing the PLC, the following environments must be avoided:

- Locations where the ambient temperature exceeds the range of 0 to 55 °C.
- Locations where the ambient humidity exceeds the range of 5 to 95 % RH.
- Locations where condensation occurs due to a sudden temperature change.
- Locations where there are corrosive or flammable gases.
- Locations exposed to considerable amounts of conductive powdery substances such as dust and iron filing, oil mist, salt, or organic solvents.
- Locations exposed to direct sunlight.
- Locations exposed to strong electric or magnetic fields.
- Locations where vibrations or impacts are directly applied to the main unit.

CAUTION
- Be careful not to let any foreign matter such as wire chips get inside the module. They may cause fire, as well as breakdowns and malfunctions of the module.
- Never disassemble or modify the module. This may cause breakdowns, malfunctions, injuries or fire.
- When attaching or removing the base module and all expansion module special blocks, make sure to cut all external power supplies. Failure to do so may cause the module to breakdown or malfunction.
- Tighten the terminal screws using the specified torque. If the terminal screws are loose, it may cause the module to short-circuit, malfunction or fall off. Tightening the terminal screws excessively may damage the screws and/or the module and cause the module to short-circuit, malfunction or fall off.
- Do not directly touch the conducting parts and electronic parts of the module. This may cause the module to malfunction or fail.
- When disposing of this product, treat it as industrial waste.
- A protective sheet is pasted on the upper part of the module in order to prevent foreign matter such as wire chips to get inside the module while wiring. Do not remove this protective sheet during wiring work. However, be sure to remove the protective sheet before operating the module to allow heat radiation during operation.
- Before performing control operations (especially data modifications, program modifications and operating-status modifications) on the PLC in operation, be sure to confirm the safety.
- For basic module status control (remote RUN/STOP and similar controls) previous parameter settings should normally be set to open. If these conditions are not met, after a remote STOP, the communication line is closed from another node and cannot be re-opened, so remote RUN cannot start.

CAUTION
- Use the PLC in the operating environment that meets the general specifications described in the user's manual of the PLC to use. Using the PLC in any other operating environments may cause electric shocks, fires or malfunctions, or may damage or degrade the module.
4.2 Settings and Procedures Prior to Starting the Operation

The following shows a flow of the procedure that is required prior to operating:

POINT

(1) When the parameter settings are added or modified using the FX Configurator-EN-L, the settings differs depending on the connection condition to the Ethernet module as shown below.

- When directly connected to the PLC
  After the parameter settings are added or modified, re-initialization processing can be automatically performed.

- When connected via Ethernet
  The added or modified parameter settings are not reflected.
  To operate the Ethernet module after the parameter settings are added or modified with FX Configurator-EN-L, first save the parameter values, second reboot the Ethernet's module power.

(2) Timing for powering ON

Power ON the PLC and the Ethernet module with the timing as shown below.

- When turning the system power ON
  Turn the power of the Ethernet module ON first, and then turn ON the power of the PLC after that when different power source is used for the PLC and Ethernet module.
  It is possible to supply power to the Ethernet module from the 24 VDC service power supply of the PLC. (Pay attention to the current capacity of the service power supply of the PLC.)

- When turning the system power OFF
  Turn the power of the PLC and Ethernet module OFF at the same time. Or turn OFF the power of the PLC first, and then turn OFF the power of the Ethernet module after that.
Important

1. Do not write any data in the "System area" of Ethernet module buffer memory.

2. When status control (such as remote RUN/STOP) from an external device is used for the PLC, the user should select "Always wait for OPEN" beforehand using the setting parameters. (Select using initial timing in the operation settings.)

   If "Do not wait for OPEN" is selected, the communication line will be closed during remote STOP. After that, communication cannot be reopened from the PLC side and remote run from the external device will not work.

3. When the Ethernet module is replaced, reset the parameters.

4. When the Ethernet module is replaced, reboot the external device as well. (If the external device retains the Ethernet address, it may be impossible to continue communication because when a module is replaced the Ethernet address changes.)

   In the same way, when the external device (personal computer, etc.) is replaced, reboot the Ethernet module.
4.3 Components of the Ethernet Module

This section shows the components of the Ethernet module.

<table>
<thead>
<tr>
<th>Name Description</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1) LED display</td>
<td>Refer to the contents of the LED displays (1).</td>
</tr>
<tr>
<td>2) 10BASE-T/100BASE-TX connector (RJ45)</td>
<td>Connector for connecting the Ethernet module to the 10BASE-T/100BASE-TX. (Ethernet module chooses between 10BASE-T and 100BASE-TX according to the hub.)</td>
</tr>
<tr>
<td>3) Extension cable</td>
<td>Cables to connect to the PLC</td>
</tr>
<tr>
<td>4) External 24VDC terminal</td>
<td>Power supply terminal for 24VDC</td>
</tr>
</tbody>
</table>
(1) LED display contents (*1)

<table>
<thead>
<tr>
<th>LED name</th>
<th>Display description</th>
<th>When the LED is on</th>
<th>When the LED is off</th>
</tr>
</thead>
<tbody>
<tr>
<td>RUN</td>
<td>Normal operation display</td>
<td>Normal (when FROM/TO instruction can be executed from PLC side)</td>
<td>Abnormal (when WDT is in operation)</td>
</tr>
<tr>
<td>INIT.</td>
<td>Initial processing status display</td>
<td>Normal completion</td>
<td>Not processed (when execution failed initial processing)</td>
</tr>
<tr>
<td>100M</td>
<td>Transmission speed display</td>
<td>100Mbps</td>
<td>10Mbps/When not connected</td>
</tr>
<tr>
<td>SD</td>
<td>Data sending display</td>
<td>Data being sent</td>
<td>Data not being sent</td>
</tr>
<tr>
<td>RD</td>
<td>Data receiving status display</td>
<td>Data being received</td>
<td>Data not being received</td>
</tr>
<tr>
<td>ERR.</td>
<td>Setting abnormal display</td>
<td>Abnormal *2</td>
<td>Normal setting</td>
</tr>
<tr>
<td>COM.ERR.</td>
<td>Communication abnormal display</td>
<td>Communication abnormal occurrence *3</td>
<td>Normal communication in progress</td>
</tr>
<tr>
<td>POWER</td>
<td>Module power status</td>
<td>Power is on</td>
<td>Power is off</td>
</tr>
<tr>
<td>C1 to C4</td>
<td>TCP/IP, UDP status of the connections</td>
<td>TCP/IP : Connection Established</td>
<td>TCP/IP : Connection not Established</td>
</tr>
<tr>
<td></td>
<td></td>
<td>UDP : Open</td>
<td>UDP : Closed</td>
</tr>
</tbody>
</table>

*1 Refer to Subsection 11.1.1 for causes of error displays and the corresponding corrective actions.

*2 The [ERR.] LED turns on in the following cases:
  - When the parameter written is incorrect.
  - When the checksum of the parameter written is not identical.
  - When an error has occurred in the Ethernet module and operation is disabled due to the error.

*3 Refer to Subsection 11.1.1 for the status when the [COM.ERR.] LED is on.
4.4 Connecting to the Network

The following explains how to connect the Ethernet module to the 100BASE-TX/10BASE-T networks. Some precautions that should be observed while connecting the Ethernet module are also shown below. Pay close attention to safety and use the Ethernet module properly.

(1) Sufficient network knowledge and safety precautions are required when installing 100BASE-TX or 10BASE-T networks. Consult a specialist when connecting cable terminals or installing trunk line cables, etc.

(2) Use a connection cable conforming to the standards shown in Section 2.2.

<table>
<thead>
<tr>
<th>CAUTION</th>
</tr>
</thead>
<tbody>
<tr>
<td>● Do not bundle the control wires and the communication cables with the main circuit and the power wires, and do not install them close to each other. They should be installed at least 100 mm (3.94 in.) away from each other. Failure to do so may generate noise that may cause malfunctions.</td>
</tr>
<tr>
<td>● Make sure to place the communication and power cables to be connected to the module in a duct or fasten them using a clamp. If the cables are not placed in a duct or fastened with a clamp, their positions may be unstable or moved, and they may be pulled inadvertently. This may damage the module and the cables or cause the module to malfunction because of faulty cable connections.</td>
</tr>
<tr>
<td>● When disconnecting the communication and power cables from the module, do not pull the cables by hand. When disconnecting a cable with a connector, hold the connector to the module by hand and pull it out to remove the cable. When disconnecting a cable without a connector, loosen the screws on the terminal block first before removing the cable. If a cable is pulled while connected to the module, it may cause the module to malfunction or damage the module and the cable.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>POINT</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cautions regarding powering the hub, PLC and Ethernet module simultaneously. On some hubs, for a fixed period of time immediately after powering up, even if packets are sent from the Ethernet device, there are cases when packets are not sent to the external device. For this case, create a sequence program that waits a sufficient amount of time after powering up before sending packets.</td>
</tr>
</tbody>
</table>
4.4.1 Connecting to the 10BASE-T/100BASE-TX network

This section explains how to connect the Ethernet module to the 10BASE-T, 100BASE-TX network.
The following shows the connection diagram for the twisted pair cable.

<Operating procedure>
(Step 1) Connect the twisted-pair cable to the hub.
(Step 2) Connect the twisted-pair cable to the Ethernet module.

POINT
(1) The Ethernet module detects whether it is 10BASE-T or 100BASE-TX, and in full-duplex or half-duplex transmission mode automatically according to the hub.
   For connection to the hub without the auto detection function, set the half-duplex mode on the hub side.

(2) For 10BASE-T or 100BASE-TX connection required devices and a sample system configuration, refer to Section 2.2 (1) and (2).
4.5 Ethernet Module Setting

Setting the Ethernet module as a network module. The settings found must always be set in order to use the Ethernet module.

(1) "Operational settings" (Details are explained in Section 4.6)
   This is for setting common items for when other modules use the Ethernet module.
   This settings must always be set, since they are required for the Ethernet initial processing.

(2) "Initial settings" (Details are explained in Section 5.2)
   This is for setting common timer values for TCP/IP communication to be used in the Ethernet module as well as for setting the DNS server in order to use the e-mail function.
   It is not necessary to set the timer values when communicating using the initial timer values.

(3) "Open settings" (Details are explained in Section 5.5)
   This is for setting connection open processing, buffer memory for fixed buffer communication and MC protocol to communicate data with an external device.

(4) "Router relay parameter (Routing information)" (Details are explained in Section 5.3.)
   The following setting for data communication with external devices are set:
   • Communicating with external devices connected to other Ethernet networks via a router

(5) "E-mail settings" (Details are explained in Section 10.6)
   These settings are for using the e-mail transmission.

Ethernet parameter settings are written to buffer memory with a ladder program, and the contents are stored in the Ethernet module's flash ROM. Also, the contents can be set with FX Configurator-EN-L.
4.6 Operational Settings

This section explains how to set the operations parameters.

<table>
<thead>
<tr>
<th>Setting name</th>
<th>BFM number [Decimal] (bit number)</th>
<th>Setting description</th>
<th>Setting range/selection</th>
</tr>
</thead>
<tbody>
<tr>
<td>Communication data code</td>
<td>24 (b1)</td>
<td>Select the communication data code.</td>
<td>OFF : Binary code</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ON : ASCII code</td>
</tr>
<tr>
<td>TCP Existence confirmation setting</td>
<td>24 (b4)</td>
<td>Select the existence check method for TCP communication</td>
<td>OFF : Use KeepAlive</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ON : Use Ping</td>
</tr>
<tr>
<td>Send frame setting</td>
<td>24 (b5)</td>
<td>Select the frame format to send</td>
<td>OFF : Ethernet (V2.0)</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ON : IEEE 802.3</td>
</tr>
<tr>
<td>Initial Timing</td>
<td>24 (b8)</td>
<td>Perform the setting for opening</td>
<td>OFF : Do not wait for OPEN</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ON : Always wait for OPEN</td>
</tr>
<tr>
<td>IP Address setting</td>
<td>IP Address</td>
<td>Set the IP address of the local station.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 to 1</td>
<td></td>
<td>-</td>
</tr>
</tbody>
</table>

[BFM#24 initial processing parameter setting area]

(1) Communication data code (BFM#24 b1)

(a) Select the format of the communication data when communicating with an external device.

<table>
<thead>
<tr>
<th>Name of setting</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Binary code</td>
<td>Communicate using binary data.</td>
</tr>
<tr>
<td>ASCII code</td>
<td>Communicate using ASCII data.</td>
</tr>
</tbody>
</table>

(b) For more details on the data communication codes, see Section 3.2, "Data Codes for Communication."
(2) TCP Existence confirmation setting (BFM #24 b4)
Select the existence check method for TCP communication. For the existence check function, refer to Subsection 5.2.2.

<table>
<thead>
<tr>
<th>Name of setting</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use the KeepAlive</td>
<td>Checks connection status with KeepAlive.</td>
</tr>
<tr>
<td>Use the Ping</td>
<td>Checks connection status with Ping.</td>
</tr>
</tbody>
</table>

**POINT**

(1) "Operational settings" parameters must always be set. If the settings are changed, the power to the PLC and the Ethernet module must be turned off once and then turned on again.

(2) If re-initialization of the Ethernet module is required due to the occurrence of an error, perform re-initialization using a sequence program.

**NOTE**

When adjusting settings with FX Configurator-EN-L, select "Operating Settings" at the initial screen and adjust the settings at the "Ethernet Operating Settings" screen.

(3) Send frame setting (BFM #24 b5)
(a) Select the frame of the Ethernet header for the data link layer to be sent by the Ethernet module.

<table>
<thead>
<tr>
<th>Setting item</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ethernet (V2.0)</td>
<td>Transmits using an Ethernet frame.</td>
</tr>
<tr>
<td>IEEE802.3</td>
<td>Transmits using an IEEE802.3 frame.</td>
</tr>
</tbody>
</table>

(b) When receiving data from the external device, reception should occur regardless of whether the Ethernet frame or IEEE802.3 frame is used

**NOTE**

(1) Transmission using Ethernet frames is generally recommended.
(2) When communication with the external device fails, check whether or not communication is possible using a PING command.
(4) Initial Timing (BFM#24 b8)

(a) Select the timing to open connections for which TCP-Passive open or UDP open are selected with the "Open settings" parameter (*1).

*1 For more details on the open settings, see Section 5.5 "Open Settings".

(b) In the following cases, open/close processing is required with instructions written to the buffer memory (BFM #1602 to 1605).

- When "Do not wait for OPEN" is selected in the initial timing settings.
- If the "Open settings" are not performed for a connection.
- If "TCP-Active" is selected in the "Open settings" for a connection.

For detail on the open/close processing, see Section 5.6 "Open Processing/Close Processing of the Connection".

<table>
<thead>
<tr>
<th>Name of setting</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Do not wait for OPEN</td>
<td>- Execute open/close processing using a sequence program.</td>
</tr>
<tr>
<td>(Communication impossible after STOP)</td>
<td>- Communication cannot be performed while the PLC is in the STOP status.</td>
</tr>
<tr>
<td>Always wait for OPEN</td>
<td>- Passive open and UDP open connections always wait for open according to the parameter settings (a sequence program for open/close processing is not required) (*2).</td>
</tr>
<tr>
<td>(Communication possible after STOP)</td>
<td>- Communication can be performed while the PLC is in the STOP status.</td>
</tr>
</tbody>
</table>

*2 If the sequence program of the local station's PLC executes the close processing, the station is not placed in the OPEN request wait status after the connection is shut off.
(5) IP Address settings - IP address (BFM #0 to 1)

(a) Set the IP address of the local station according to the specified input format (decimal or hexadecimal).
   It should be set so that the local station Ethernet module and the communicating external device have the same class and sub-net address (two words).

(b) It is necessary to use the router relay function in order to communicate with an external device on another Ethernet network (different sub-net address). For more details, see Section 5.3, "Router Relay Parameter".

(c) Set the IP address after consulting a network administrator (the person who plans the network and manages IP addresses).

(Example) Program for "192.168.1.254 (C0 A8 01 FE)"

IP adress "192.168.1.254 (C0 A8 01 FE)" is stored in BFM #0, #1

Write command for configuration data to a flash ROM.

* □ corresponds to the module number.
4.7 Self-Diagnostic Tests

This section explains the self-diagnostic tests for checking the hardware and transmission and reception function of the Ethernet module.

4.7.1 Self loopback test

The following explains the self loopback test that is used to check the hardware including the Ethernet module’s transmission and reception circuit.

The self loopback test transmits a test message within the Ethernet module to check if the same message can be received or not. (Connection to the hub is not necessary.) The following explains the procedure for performing the self loopback test. The test takes approximately five seconds to complete.

The test result can be judged from the LED displays on the front of the Ethernet module.

<table>
<thead>
<tr>
<th>Step</th>
<th>Description of operation</th>
<th>Status of LED</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>[RUN] [C1] [ERR.]</td>
</tr>
<tr>
<td>1</td>
<td>Perform a self loopback test in operation mode (“0002H” is written to BFM #202).</td>
<td>-- -- --</td>
</tr>
<tr>
<td>2</td>
<td>The contents of BFM#202 are written to the flash ROM (“9872H” is written to BFM#25).</td>
<td>-- -- --</td>
</tr>
</tbody>
</table>
| 3   | • Turn off the PLC and the Ethernet module.  
    • Set the RUN/STOP switch to the STOP side  
    • Reboot the PLC's and the Ethernet module's power. | -- -- -- |
| 4   | The test is in execution. | ⚫ ⚫ ○ |
| 5   | The test results are shown on the LED after approximately 5 seconds. | Normal ⚫ ○ ○  
    Error ⚫ ○ ⚫ |
| 6   | Turn off the PLC and the Ethernet module. | -- -- -- |

The following are probable causes of errors.
• Ethernet module hardware error
• Ethernet line error

An error code is stored in the error log area (BFM#229) in the buffer memory of the Ethernet module; the error content can then be checked from GX Developer. (See Sections 11.2 and 11.3.)
4.7.2 Hardware test (H/W Test)

This section explains the RAM and ROM tests for the Ethernet module. The procedure for the hardware test is as shown in the table below. The test results are judged from the LED displays on the front of the Ethernet module.

<table>
<thead>
<tr>
<th>Step</th>
<th>Description of operation</th>
<th>Status of LED</th>
<th>Status of LED</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>[RUN]</td>
<td>[C1]</td>
</tr>
<tr>
<td>1</td>
<td>Perform a hardware test in operation mode. (<em>0003H</em> is written to BFM #202)</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>2</td>
<td>The contents of BFM#202 are written to the flash ROM (<em>9872H</em> is written to BFM#25)</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>3</td>
<td>• Turn off the PLC and the Ethernet module.</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td>• Set the RUN/STOP switch to the STOP side.</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td>• Reboot the PLC's and the Ethernet module's power.</td>
<td>—</td>
<td>—</td>
</tr>
<tr>
<td>4</td>
<td>The test is in execution.</td>
<td>●</td>
<td>●</td>
</tr>
<tr>
<td>5</td>
<td>The test results are shown on the LED after approximately 5 seconds.</td>
<td>Normal</td>
<td>●</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Error</td>
<td>●</td>
</tr>
<tr>
<td>6</td>
<td>Turn off the PLC and the Ethernet module.</td>
<td>—</td>
<td>—</td>
</tr>
</tbody>
</table>

* ●: Lit  ○: Off

The following are probable causes of errors.
- Ethernet module RAM/ROM error

An error code is stored in the error log area (BFM #229) in the buffer memory of the Ethernet module; the error content can then be checked from GX Developer. (See Sections 11.2 and 11.3.)
4.8 Maintenance and Inspection

This section explains the maintenance and inspection as well as the installing and uninstalling of the Ethernet module.

4.8.1 Maintenance and inspection

The Ethernet module does not need to be inspected for anything particular other than checking whether or not the connections of cables and the terminal screws are loose. Maintain and inspect the system according to the same inspection items as described in the user's manual for the PLC in order to use it in optimal operating conditions.

⚠️ WARNING

- Do not touch the terminals and connectors while the power is on. Doing so may cause in electric shocks and malfunctions.
- Make sure to turn off all phases of the external power supply before cleaning or re-tightening the screws. Failure to do so may cause damages or malfunctions of the module.
  If the screws are loose, it may cause the module to short-circuit, malfunction or fall off.
  Tightening the screws excessively may damage the screws and/or the module and cause the module to short circuit, malfunction or fall off.

⚠️ CAUTION

- Be careful not to let any foreign matter such as wire chips get inside the module. They may cause fire, as well as breakdowns and malfunctions of the module.
- Never disassemble or modify the module.
  This may cause breakdowns, malfunctions, injuries or fire.
4.8.2 Installing and uninstalling the module

Before installing or uninstalling the Ethernet module, make sure to read Section 4.1, "Handling Precautions" thoroughly, ensure the safety of the installation, and handle the module properly according to the instructions. The following explains the procedures when installing/uninstalling the Ethernet module.

<Operation procedure when replacing the Ethernet module> (*1)

(Step 1) Read and save the parameters from the Ethernet module using FX Configurator-EN-L (*2)

(Step 2) Turn off the power supply to the base module, the extension device, and the Ethernet module.

(Step 3) Remove the network cable and Ethernet module.

(Step 4) Set up and start up the new Ethernet module according to Section 4.2, "Settings and Procedures Prior to Starting the Operation." (*3)

(Step 5) Reset the external device. (*4)

*1 It is recommended to record and save parameters not only when the Ethernet module is replaced but also when parameters for the Ethernet module are created or modified.

*2 When FX Configurator-EN-L is not installed:

1) Monitor the buffer memory in the Ethernet module using GX Developer, and record set values of the parameters for the Ethernet module. For details on the parameters, refer to Section 4.6 "Operational Settings", Section 5.2 "Initial Processing", Section 5.3 "Router Relay Parameter" and Section 5.5 "Open Settings".

2) After replacing Ethernet module, write the setting value into BFM by GX Developer.

3) Write the setting value into the Flash ROM by BFM#25.

*3 When the Ethernet module is replaced, use the FX Configurator-EN-L to reset the parameters.

*4 When the Ethernet module is replaced, reset the external device as well. (If the external device retains the Ethernet address, it may be impossible to continue communication because when a module is replaced the Ethernet address changes.) In the same way, when the external device (personal computer, etc.) is replaced, restart the Ethernet module.

<Operation procedure when replacing the FX base module>

(Step 1) Turn off the power supply to the FX base module and the Ethernet module.

(Step 2) Replace the FX base module. (See the Manual of FX base module.)

(Step 3) Turn on the power.
5 COMMUNICATION PROCEDURE

This chapter gives an overview of the communication procedure using the Ethernet module, as well as the required initial processing of the Ethernet prior to data communication and the open processing for communication with an external device. The sequence program can be effectively simplified by setting the parameters of the Ethernet module supported by FX Configurator-EN-L.

5.1 Overview of the Communication Procedure

This section gives an overview of the procedure for performing data communication with external devices via the Ethernet module.

- Start data communication by establishing connections with external devices via the initial or open processing.
- End data communication by closing the connection, and, as a result, terminating all communication processing.

The following diagram illustrates the communication procedure:

(There is no connection since UDP/IP does not have a notion of connection.)
NOTE

The following communication can be performed with an open device on other end.
- Communication using MC protocol
- Sending/receiving in fixed buffer communication (procedure exists)

When receiving communication request data from an external device:

- Receive completion signal
- Receive data acquisition processing
- Receive data normal completion BFM operation

Store data received

Communication using the MC protocol (read/write)

Device memory, etc.

Data

Fixed buffer communication (Procedure exists) (communication)

(Communication)

(OS)

Confirm the request contents with the subheader.

00 to 05 H
13 to 16 H

80 to 85 H
93 to 96 H

00 to 05 H
13 to 16 H

60 H

ED H

For receiving when the communication is open

Receive completion signal
Receive data acquisition processing
Receive data normal completion BFM operation

Request from an external device (receive)

Response to the request (send)
5.2 Initial Processing

This section explains the initial processing of the Ethernet module.

5.2.1 Initial processing

The initial processing enables data communication with an external device by setting the parameters required for data communication via the Ethernet module. Set the following parameters in the sequence program, write them to the Ethernet module; the initial processing of the Ethernet module is then performed by one of the following methods.

- Re-initialization request (Write the re-initialization request (0001H, 0002H, 0005H or 0006H) to BFM #1600.)
- Power ON the Ethernet module again.

(1) Parameters required for initial processing

- "Operational settings" : (See Section 4.6.)
- "Initial settings" : (See Subsection 5.2.2.)

(2) Confirmation of initial processing result

<table>
<thead>
<tr>
<th>Initial processing</th>
<th>Ethernet module</th>
</tr>
</thead>
<tbody>
<tr>
<td>INIT.LED</td>
<td>Initial normal completion signal (BFM#28 b0)</td>
</tr>
<tr>
<td>At normal completion</td>
<td>• On</td>
</tr>
<tr>
<td>At abnormal completion</td>
<td>• Off</td>
</tr>
</tbody>
</table>

If the initial processing does not complete normally, correct the above parameter setting value and write to the Ethernet module. Then re-initialize the Ethernet module.
5.2.2 Initial settings

This section explains the initial settings.

<table>
<thead>
<tr>
<th>Timer setting</th>
<th>Setting item name</th>
<th>BFM number [Decimal]</th>
<th>Description of setting</th>
<th>Setting range/options</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer setting</td>
<td>TCP ULP timer</td>
<td>4</td>
<td>Set the time of packet existence at TCP data transmission.</td>
<td>2 to 32767</td>
</tr>
<tr>
<td>Timer setting</td>
<td>TCP zero window timer</td>
<td>5</td>
<td>Set the interval for checking the reception enabled status.</td>
<td>2 to 32767</td>
</tr>
<tr>
<td>Timer setting</td>
<td>TCP resend timer</td>
<td>6</td>
<td>Set the time to resend at TCP data transmission.</td>
<td>2 to 32767</td>
</tr>
<tr>
<td>Timer setting</td>
<td>TCP end timer</td>
<td>7</td>
<td>Set the confirmation wait time at TCP close processing.</td>
<td>2 to 32767</td>
</tr>
<tr>
<td>Timer setting</td>
<td>IP assembly timer</td>
<td>8</td>
<td>Set the wait time for division data packets.</td>
<td>1 to 32766</td>
</tr>
<tr>
<td>Timer setting</td>
<td>Response monitoring timer</td>
<td>9</td>
<td>Set the response wait time.</td>
<td>2 to 32767</td>
</tr>
<tr>
<td>Timer setting</td>
<td>Destination existence</td>
<td>10</td>
<td>Set the time to start confirming existence of an external device after communication with it has terminated.</td>
<td>1 to 32767</td>
</tr>
<tr>
<td>Timer setting</td>
<td>confirmation starting interval</td>
<td>11</td>
<td>Set the time interval between reconfirming existence.</td>
<td>1 to 32767</td>
</tr>
<tr>
<td>Timer setting</td>
<td>Destination existence</td>
<td>12</td>
<td>Set the number of times to reconfirm existence when a response to the existence confirmation is not received.</td>
<td>1 to 32767</td>
</tr>
<tr>
<td>DNS setting</td>
<td>IP address of DNS server 1</td>
<td>20505 to 20506</td>
<td>Set IP address of DNS server 1.</td>
<td>—</td>
</tr>
<tr>
<td>DNS setting</td>
<td>IP address of DNS server 2</td>
<td>20507 to 20508</td>
<td>Set IP address of DNS server 2.</td>
<td>—</td>
</tr>
<tr>
<td>DNS setting</td>
<td>IP address of DNS server 3</td>
<td>20509 to 20510</td>
<td>Set IP address of DNS server 3.</td>
<td>—</td>
</tr>
<tr>
<td>DNS setting</td>
<td>IP address of DNS server 4</td>
<td>20511 to 20512</td>
<td>Set IP address of DNS server 4.</td>
<td>—</td>
</tr>
</tbody>
</table>

*1 Details are explained in Section 10.6.
(1) Timer setting - TCP ULP timer (BFM#4)
   (a) This item sets the time of packet existence during TCP data sending.
       This timer is passed through the parameter when TCP opens or data is sent.
   (b) Set the value in the range from 2 to 32767.
   (c) Timer setting = setting value x 500 ms

(2) Timer setting - TCP zero window timer (BFM#5)
   (a) The window indicates the reception buffer on the receiving side.
   (b) When there is no more space in the receiving buffer (window size = 0) on the
       receiving side, data communication has to wait until enough space is made. When
       this occurs, the sending side sends a sending window confirmation packet to the
       receiving side after the TCP zero window timer value has been reached, and
       confirms the reception enabled status.
   (c) Set the value in the range from 2 to 32767.
   (d) Timer setting = setting value x 500 ms

(3) Timer setting - TCP resend timer (BFM#6)
   (a) Set the resend time if ACK is not returned during TCP opening or data
       transmission. This timer is also used for the existence time of the ARP
       function.
       (ARP is resent in "TCP resend timer" value/2 if a response is not returned
       after the sent ARP request.)
   (b) Set the value in the range from 2 to 32767.
   (c) Timer setting = setting value x 500 ms

(4) Timer setting - TCP end timer (BFM#7)
   (a) When the TCP connection is closed from the local station, this timer sets the
       monitoring time for how long the local station waits for a FIN request from an
       external device after it sends a FIN request and the external device returns
       an ACK.
   (b) If the FIN request cannot be received from the external device before the
       time designated by the TCP end timer setting, a RST should be sent to the
       external device to forcibly close the connection.
   (c) Set the value in the range from 2 to 32767.
   (d) Timer setting = setting value x 500 ms
(5) Timer setting - IP assembly timer (BFM#8)
   (a) Communication data may be divided on the IP level due to the buffer restriction at the sending or receiving station.
   (b) Set the value in the range from 1 to 32766.
   (c) Timer setting = setting value x 500 ms

(6) Timer setting - Response monitoring timer (BFM#9)
   (a) This timer setting sets the following times.
      1) The time to wait for a response after sending a command.
      2) The time to wait for the last message after receiving the first message when the message is divided.
   (b) Set the value in the range from 2 to 32767.
   (c) Timer setting = setting value x 500 ms

(7) Timer setting - Destination existence confirmation starting interval (BFM#10)
   (a) This timer sets the time interval before attempting to confirm the existence of an external side when an open connection for which existence confirmation is required does not respond.
   (b) Set the value in the range from 1 to 32767.
   (c) Timer setting = setting value x 500 ms

(8) Timer setting - Destination existence confirmation interval timer (BFM#11)
   (a) This timer sets the time interval before reconfirming the existence of an external device on an open connection for which existence confirmation is required that does not respond.
   (b) Set the value in the range from 1 to 32767.
   (c) Timer setting = setting value x 500 ms

(9) Timer setting - Destination existence confirmation resend timer (BFM#12)
   (a) This timer sets the number of times to reconfirm existence when there is no response from an external device on an open connection for which existence confirmation is required.
   (b) Set the value in the range from 1 to 32767.

(10) DNS setting - IP address of DNS server n (*1)
    *1 The DNS setting is set when the e-mail sending function is used. Refer to Chapter 10, "E-mail Function".
NOTE

(1) Set the value of each timer on the Ethernet module side such that the following relations are met.

- \[ \text{Response monitoring timer value} \geq \text{TCP ULP timer value} \geq \text{TCP end timer value} \geq \text{TCP resend timer value} > \text{IP assembly timer value} \]

- \[ \text{TCP resend timer value} = \text{TCP zero window timer value} \]

Furthermore, when connecting a line using Mitsubishi products, you should make sure that both nodes have the same settings.

(2) Set the value of each timer on the external device side such way that the following relations are met.

Communication errors such as transmission timeouts may occur more frequently if the timer values are not set so that they satisfy the following relationships.

- \[ \text{TCP resend timer value on the external device side} > \text{TCP resend timer value on the external device side} \]

- \[ \text{Monitoring timer value for the external device application software} > \left( \frac{\text{TCP ULP timer value on the Ethernet module side}}{n+1} \text{TCP ULP timer value on the Ethernet module side}} \times n \right) \]

*1 \( n \) is the number of TCP segment transmissions and can be obtained via the following calculation:

\[ n = \left( \frac{\text{Size of the message transmitted by the Ethernet module}}{\text{Maximum segment size}} \right) \] (fractions below decimal point are rounded up)

Example 1: Number of TCP segment transmissions when communicating via the same line

The maximum segment size is 1460 bytes via the same line (without going through a router) and the number of TCP segment transmissions is as follows:

- \( n = 1 \), if the size of the message transmitted by the Ethernet module is 1460 bytes or less.
- \( n = 2 \), if the size of the message transmitted by the Ethernet module is greater than 1460 bytes.

Example 2: Number of TCP segment transmissions when communicating via separate lines

The maximum segment size is at least 536 bytes on a separate line (via router, etc.) and the number of TCP segment transmissions is as follows:

- \( n = 1 \), if the size of the message transmitted by the Ethernet module is 536 bytes or less.
- \( n = 2 \), if the size of the message transmitted by the Ethernet module is greater than 536 bytes and no more than 1072 bytes.
- \( n = 3 \), if the size of the message transmitted by the Ethernet module is greater than 1072 bytes and no more than 1608 bytes.
(3) When communication errors occur, the setting value should be changed to increase the number of retries.

The number of retries is obtained by using the following equation:

\[
\text{Number of retries} = \left\lfloor \frac{\text{TCP ULP timer value}}{\text{TCP resend timer value}} \right\rfloor - 1
\]

Example: Assuming the values are set in such a way that the number of retries is two, a data transmission error will occur at the timing shown in the figure below if data transmission fails (when communicating using fixed buffer).

![Diagram of data transmission and retries](image)

(4) Perform the following setting in order to eliminate the retries explained in (3) (i.e., to set the number of retries to 0).

\[
\begin{align*}
\text{TCP ULP timer value} &= \text{TCP end timer value} = \text{TCP resend timer value} \\
(\text{Each timer value should be identical.})
\end{align*}
\]

(5) The target existence check is a function whereby the Ethernet module checks whether or not a remote device is functioning normally by sending an existence check message and then waiting to see whether a response message is received. It is used if a connection to a remote device is open but communication with the remote device has not been performed for a certain period of time.

(a) The existence check function has two methods of checking: PING and KeepAlive.

The Ethernet module performs each of the existence checks based on the setting values explained in (7) to (9) of this section and the existence check setting of the open settings (refer to Section 5.5 (6)).

The existence check function (Ping or KeepAlive) can be selected at the time of operation setting or re-initialization.

For the operation setting, refer to Section 4.6.

Refer to Subsection 5.2.3 for the explanation on re-initialization.
1) Checking by KeepAlive
This method is used for a connection opened via the TCP/IP protocol. The Ethernet module performs an existence check by sending an existence check ACK message to a remote device with which communication has not been performed for a certain period of time and waiting to see whether or not a response is received. (*)

*1 The connection is cut off if the remote device does not support the TCP KeepAlive function (response to KeepAlive ACK messages).

2) Checking by PING
This method is used for a connection opened via the TCP/IP or UDP/IP protocol. The Ethernet module performs an existence check by sending a PING command (using the ICMP echo request/response function) to a remote device with which communication has not been performed for a certain period of time and waiting to see whether or not a response is received. (*2)

*2 Note that the Ethernet module automatically returns an echo response packet when it receives a PING echo request command. (It sends a response to the received PING command even if the connection used in the data communication with the remote device is closed.)

(b) The following actions are taken if a response message cannot be received (an error is detected) from the remote device.
• The corresponding connection will be forcibly closed (the line is disconnected). (*)

*3 It is possible to reopen it with a user program.
• The open completion signal (the corresponding bit of BFM#20480) is turned off and, the error code (C035H) is stored in places such as the open error code storage area.

Also, the open/close status (BFM #1602 to 1605) value becomes "0000H".

Example: Assuming the values are set under the condition that the number of retries is three, the Ethernet module performs target existence check at the timing shown in the figure below.
(An example of existence check by PING)
5.2.3 Re-initialization

Re-initialization is performed in order to place the Ethernet module into its startup status without actually restarting the PLC.
Re-initialization of the Ethernet module can be performed in a sequence program. The purposes of and how to program the re-initialization of the Ethernet module are explained below.

**NOTE**

When FX Configurator-EN-L is being used, re-initialization can be performed after downloading the parameters. However, if it is connected to the Ethernet module via Ethernet, re-initialization cannot be performed. Re-initialize from the sequence program.

(1) Purposes of performing re-initialization

(a) To update address information of an external device maintained by the Ethernet module
   The Ethernet module maintains the IP address of the external device with which it has been communicating and the corresponding Ethernet address (MAC address). This is done in order to prevent other devices from accessing the PLC illegally using the IP address of an external device with which communication was performed normally. (*1)
   For this reason it is necessary to re-initialize in order to clear the address information of the external device maintained by the Ethernet module in case a module or board on the external device side has been replaced due to failure.
   *1 Ethernet address is unique to a device. No devices share the same Ethernet address.

(b) To change the IP address of the Ethernet module of the local station
   If the system is changed, it is possible to restart communication with external devices by changing the IP address (for the Ethernet module of the local station) in the operation settings (see Section 4.6).

(c) To change the communication condition setting values
   It is possible to restart communication with external devices by changing the communication conditions in the operation settings (see Section 4.6).
(2) Programming and timing for re-initialization

The programming and timing for re-initialization is shown below:

- Program example for the unit No. 1

<<Re-initialization>>

1) It is confirmed whether the initial processing has been completed normally.
2) All data communication currently being performed with external devices is terminated, and close processing will be performed on all connections.
3) "0001H", "0002H", "0005H" or "0006H" is written to BFM#1600.
   (Initial normal completion signal: BFM#27 "0001H")
   (Open completion signal: BFM#20480 "All OFF(0H)"
4) When re-initialization is completed, the value in BFM#1600 will be 8000H (normal completion) or C000H (abnormal completion).

   * If the re-initialization is completed abnormally, the error code is stored in the following area.

   Initial error code storage area (BFM#105)
(3) Operation for re-initialization

Operation for re-initialization differs as follows, depending on the value written to BFM#1600.

<table>
<thead>
<tr>
<th>Written value</th>
<th>Operation</th>
<th>Re-reading flash ROM*1</th>
</tr>
</thead>
<tbody>
<tr>
<td>0001H</td>
<td>Turns off</td>
<td>Not re-read</td>
</tr>
<tr>
<td>0002H</td>
<td></td>
<td>Re-read</td>
</tr>
<tr>
<td>0005H</td>
<td>No change</td>
<td>Not re-read</td>
</tr>
<tr>
<td>0006H</td>
<td></td>
<td>Re-read</td>
</tr>
</tbody>
</table>

*1: When re-reading the flash ROM, the re-initialization is performed in the same status as when the power supply is turned on.

**POINT**

Please keep the following points in mind when re-initializing the Ethernet module. (Failure to do so may cause errors in the data communication with the external devices.)

(1) Be sure to end all current data communication with external devices and close all connections before re-initializing.

(2) Be sure to reset external devices if the IP address of the Ethernet module has been changed. (If an external device maintains the Ethernet address of a device with which it communicates, the communication may not work after the IP address of the Ethernet module has been changed.)

**NOTE**

It is possible to change the operational settings when re-initializing by a sequence program.

<table>
<thead>
<tr>
<th>Parameter setting item</th>
<th>BFM number [decimal]</th>
<th>Parameter changes</th>
<th>Reference section</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operational settings</td>
<td>24</td>
<td>O</td>
<td>Section 4.6</td>
</tr>
<tr>
<td>Timer setting</td>
<td>4 to 12</td>
<td>O</td>
<td>Section 5.2</td>
</tr>
<tr>
<td>DNS settings</td>
<td>—</td>
<td>x</td>
<td>Section 5.2</td>
</tr>
<tr>
<td>Open settings</td>
<td>32 to 39</td>
<td>O</td>
<td>Section 5.5</td>
</tr>
<tr>
<td>Router relay parameter</td>
<td>512 to 515</td>
<td>O</td>
<td>Section 5.3</td>
</tr>
<tr>
<td>E-mail settings</td>
<td>9856 to 10306</td>
<td>x</td>
<td>Chapter 10</td>
</tr>
<tr>
<td>Send mail address</td>
<td>9987 to 10306</td>
<td>x</td>
<td></td>
</tr>
</tbody>
</table>

O: Valid, x: Invalid
5.3 Router Relay Parameter

This section explains the router relay parameter.

<table>
<thead>
<tr>
<th>Setting item name</th>
<th>BFM number [Decimal]</th>
<th>Description of setting</th>
<th>Setting range/options</th>
</tr>
</thead>
</table>
| Router relay function | 2 (b5, b4) | Select whether the router relay function is not used or is used. | 00 : Use  
01 : Not used |
| Sub-net mask pattern | 512, 513 | Set the sub-net mask. | C0000000 to FFFFFFFF |
| Router IP address | 514, 515 | Set the IP address of the router to be routed through. | Other than 00000000 and FFFFFFFF |

NOTE

When making settings with the FX Configurator-EN-L, select [Router Relay Parameters] from the initial screen and adjust the settings at the [Ethernet Router Relay Parameter Settings] screen.

(1) Router relay function (BFM#2 b4,b5)

(a) Set whether the router relay function will be used or not. The router relay function is not needed when communicating with the target device on the same Ethernet network (the subnet address of the IP address is the same).

(b) The router relay function allows communication with devices on other Ethernet networks via routers and gateways. (The router relay function does not mean a function to act as a router.)

(c) One router can be set for the router relay function.
5 COMMUNICATION PROCEDURE

(2) Subnet mask pattern (BFM#512, 513)
(a) Set the subnet mask. *1 (Setting range: C0000000 to FFFFFFFFH)
Consult the network administrator for the setting.
(b) When not using the subnet mask, set any of the following table values
according to the class.

<table>
<thead>
<tr>
<th>Class</th>
<th>Mask value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Class A</td>
<td>FF000000H</td>
</tr>
<tr>
<td>Class B</td>
<td>FFFF0000H</td>
</tr>
<tr>
<td>Class C</td>
<td>FFFFFFFF00H</td>
</tr>
</tbody>
</table>

*1 Ethernet networks include small-scaled network systems where multiple
devices are connected to one Ethernet hub along with medium and large-
scaled network systems where multiple small-scaled networks are
connected by routers, etc.
The subnet mask logically divides one network, where many devices are
connected, into multiple sub-networks to facilitate administration.

(Example) Class B

(3) Router IP address (BFM#514, 515)
Set the IP address of the router to be used when FX3U-ENET-L communicates
with the target device on another Ethernet network (refer to (4) below).
Set the value that satisfies the following conditions.
• Condition 1: The IP address class is either A, B or C.
• Condition 2: The sub-net address of the default router is the same as that of
  the local station Ethernet module.
• Condition 3: The host address bits are not all "0" or all "1".

POINT
(1) All devices on the same sub-network must have a common subnet mask.
(2) When not administrated by the sub-network, the connected devices need not
have a subnet mask. (Set the network address of the corresponding class.)
5.4 Confirming the Completion of the Initial Processing

The initial processing for the Ethernet module completes by selecting re-initialization, then turning the power ON again, or re-initializing via buffer memory operations after parameters are written to the Ethernet module.

When the processing is completed normally, the [INIT.] LED on the front of the Ethernet module turns on.

- "Operational settings" parameter
- "Initial settings" parameter

This section explains how to check the completion of the initial processing.

**POINT**

The status of the Ethernet module becomes communication enabled when the initial processing is completed normally. See reference sections for each communication function to perform communication.

When the initial processing has not been completed normally, do the following to check the error contents, take corrective actions, then execute the initial processing again.

- Check the error code using the "Parameter status" of the Ethernet diagnostics. (See Section 11.2.)
- Check the contents of the error corresponding to the error code, then take corrective actions. (See Section 11.3 and Section 11.4.)
5.4.1 PING command (Personal computer → Ethernet module)

The following example illustrates how to confirm the completion of the initial processing by issuing the PING command to the local station's Ethernet module from an external device connected on the same Ethernet network. (In the example, the confirmation is made between devices whose IP address class and sub-net address are identical.)

<Designation method>

  ping IP address

<Example>

  IP address of the Ethernet module: 192.0.1.254

  Example of screen at normal completion

      C:\>ping 192.0.1.254 --- Execute the ping command

      Pinging 192.0.1.254 with 32 bytes of data:

      Reply from 192.0.1.254: bytes=32 time=1ms TTL=128
      Reply from 192.0.1.254: bytes=32 time<10ms TTL=128
      Reply from 192.0.1.254: bytes=32 time<10ms TTL=128
      Reply from 192.0.1.254: bytes=32 time<10ms TTL=128

      Ping statistics for 192.0.1.254:
      Packets: Sent = 4, Received = 4, Lost = 0 (0% loss)
      Approximate round trip times in milli-seconds:
      Minimum = 0ms, Maximum = 1ms, Average = 0ms

      C:\>

  Example of screen at abnormal completion

      C:\>ping 192.0.1.254 --- Execute the ping command

      Pinging 192.0.1.254 with 32 bytes of data:

      Request timed out:
      Request timed out:
      Request timed out:
      Request timed out:

      Ping statistics for 192.0.1.254:
      Packets: Sent = 4, Received = 0, Lost = 4 (100% loss)
      Approximate round trip times in milli-seconds:
      Minimum = 0ms, Maximum = 0ms, Average = 0ms

      C:\>

<When the PING command does not respond successfully>

  Check the following items and send the PING command again.
  • Check the Ethernet module's attachment.
  • Check the connection to the Ethernet network.
  • Check the contents of each parameter written to the Ethernet module.
  • Check the operation condition of the Ethernet module (are there any irregularities?).
  • Check the IP address of the Ethernet module dictated by the PING command.
5.4.2 Loop back test (Communication using MC protocol)

The loop back test can be performed with communication using MC protocol in order to check the completion status of the initial processing for the target Ethernet module. The following is an overview of the loop back test for communication using MC protocol. See Chapter 9 for details.

(1) Loop back test for communication using MC protocol
   The loop back test is a function designed to check the following:
   • Whether a line has been properly connected to the test target Ethernet module.
   • Whether the parameters for the Ethernet module have been correctly set.
   • Whether the initial processing for the Ethernet module has been completed normally.
   • Whether the program for the external device is running correctly.

(2) It is necessary to connect lines when performing communication using MC protocol with the user port on the Ethernet module side. Perform the open processing for the connection to be used on the Ethernet module side.

(3) This function can only be used for the Ethernet module of the local station. The function cannot be used for the Ethernet module of another station via a network system.
5 COMMUNICATION PROCEDURE

5.5 Open Settings

This section explains the open setting. A sequence program can perform open processing (establishing connection) with up to a maximum of 4 external device stations. Once a connection is established with an external device, it is possible to communicate using MC protocol, fixed buffer communication. Thus, the open processing is required even when communicating using MC protocol.

**NOTE**

When adjusting settings in FX Configurator-EN-L, select the [Open Settings] from the initial screen and adjust the settings at the [Ethernet Open Settings] screen.

5.5.1 Fixed buffer connection (connection No. 1 and connection No. 2)

<table>
<thead>
<tr>
<th>Setting item name</th>
<th>BFM number [Decimal]</th>
<th>Description of setting</th>
<th>Setting range/options</th>
</tr>
</thead>
<tbody>
<tr>
<td>Protocol</td>
<td>32, 33 (b8)</td>
<td>Set the communication method (protocol).</td>
<td>OFF : TCP/IP</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ON : UDP/IP</td>
</tr>
<tr>
<td>Open system</td>
<td>32, 33 (b15, b14)</td>
<td>Select the connection open system.</td>
<td>00 : Active open</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>10 : Unpassive open</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>11 : Fullpassive open</td>
</tr>
<tr>
<td>Fixed buffer</td>
<td>32, 33 (b0)</td>
<td>Select the usage of the fixed buffer.</td>
<td>OFF : Send</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ON : Receive</td>
</tr>
<tr>
<td>Fixed buffer communication</td>
<td>32, 33 (b10, b9)</td>
<td>Select which protocol is used for fixed buffer communication.</td>
<td>00 : Procedure exist</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>01 : No procedure</td>
</tr>
<tr>
<td>Pairing open*1</td>
<td>32, 33 (b7)</td>
<td>Select whether pairing open is used or not.</td>
<td>OFF : Pairs</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ON : No pairs</td>
</tr>
<tr>
<td>Existence confirmation</td>
<td>32, 33 (b1)</td>
<td>Select whether the continued existence of a destination station for a connection should be confirmed or not.</td>
<td>OFF : No confirm</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>ON : Confirm</td>
</tr>
<tr>
<td>Local station Port No.</td>
<td>40, 47</td>
<td>Set the local station's port No.</td>
<td>1025 to 5548 or 5552 to 65534</td>
</tr>
<tr>
<td>Destination IP address</td>
<td>41 to 42, 48 to 49</td>
<td>Set the IP address of an external device.</td>
<td>1 to FFFFFFFF&lt;&lt;</td>
</tr>
<tr>
<td>Dest. Port No.</td>
<td>43, 50</td>
<td>Set the port No. of an external device.</td>
<td>1025 to 65534</td>
</tr>
</tbody>
</table>

*1 "(Pairs)" cannot be selected in connection No. 2.

(1) Protocol (connection numbers 1, 2; BFM#32, 33 b8)

(a) Select the protocol for each connection.

<table>
<thead>
<tr>
<th>Name of setting</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>TCP</td>
<td>Communicate using TCP/IP</td>
</tr>
<tr>
<td>UDP</td>
<td>Communicate using UDP/IP</td>
</tr>
</tbody>
</table>

(b) For protocols (TCP/UDP), see 1.3, "Software Configuration".
(2) Open system
(connection numbers 1, 2; BFM#32, 33 b15, b14)

(a) Select the connection open system for each connection for which "TCP" is selected in "(1) Protocol". If "UDP" is selected, the specification of this item is not required.

<table>
<thead>
<tr>
<th>Name of setting</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Active</td>
<td>Perform active open processing to an external device that waits for a passive open (Fullpassive/Unpassive) on the TCP connection.</td>
</tr>
<tr>
<td>Unpassive</td>
<td>Perform passive open processing on the TCP connection addressing all the devices connected to a network. (The local station is placed in the wait status to wait for an Active open request to be sent.)</td>
</tr>
<tr>
<td>Fullpassive</td>
<td>Perform passive open processing on the TCP connection, only addressing specific devices. (The local station is placed in the wait status to wait for an Active open request to be sent.) The local station waits for an Active open request from the opposite station set in &quot;(8) Destination IP address&quot;.</td>
</tr>
</tbody>
</table>

(3) Fixed buffer
(connection numbers 1, 2; BFM#32, 33 b0)

(a) Here it is selected whether the fixed buffer corresponding to each applicable connection number will be used for sending or receiving when communicating using the fixed buffers.

<table>
<thead>
<tr>
<th>Name of setting</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Send</td>
<td>For sending.</td>
</tr>
<tr>
<td>Receive</td>
<td>For receiving.</td>
</tr>
</tbody>
</table>

(b) When both sending and receiving are performed with an external device using fixed buffer communication, one buffer for sending and one for receiving are required. Thus, two connections should be set.
(4) Fixed buffer communication  
(connection numbers 1, 2; BFM#32, 33 b9 to b10)  

(a) For this item, select the communication method when communicating using the fixed buffers.

<table>
<thead>
<tr>
<th>Name of setting</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>Procedure exist</td>
<td>• In fixed buffer communication, data is communicated in 1:1 by handshaking with the external device.</td>
</tr>
</tbody>
</table>
| No procedure    | • The no procedure fixed buffer communication uses dedicated connections.  
• The PLC and external devices communicate data in 1:1  
• The handshaking with an external device must be performed using a sequence program. |

(5) Pairing open  
(connection numbers 1 only; BFM#32 b7)  

(a) Select whether or not the Ethernet module’s receiving and sending connections are made into one pair and connected to one port of an external device when using fixed buffer communication (Either one among [Procedure exist] or [No procedure] can be specified). 
For more detail, see [Section 5.7 Pairing Open], 
(b) "Pairs" can be selected only in connection No. 1.  
If "Pairs" is selected in connection No. 2, an error will occur when the connections are opened.  
• Error information is stored in the error log area (BFM#227 to 511) in the buffer memory.  
• The open error code is stored in BFM#134.

<table>
<thead>
<tr>
<th>Name of setting</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>No pairs</td>
<td>Does not use the pairing open method.</td>
</tr>
<tr>
<td>Pairs</td>
<td>Uses the pairing open method.</td>
</tr>
</tbody>
</table>
(6) Existence confirmation
   (connection numbers 1, 2; BFM#32, 33 b1)

   (a) This setting selects whether or not the Ethernet module should confirm that an external device still operates normally when there is no communication for a fixed period of time. The open processing for the connection with the external device must have been completed.

   (b) When an error occurs in the existence confirmation, the Ethernet module performs the following processing.
       • Forcibly closes the line and stores the error information in the error log area (BFM#227 to 511) of the buffer memory.
       • Turns off the open completion signal (BFM#20480) and stores the open error code in BFM#124, 134.

   (c) If the external device will be changed while a UDP/IP connection is open, "No confirm" should be selected. If "Confirm" is selected, the Ethernet module will confirm the existence of the first destination after the UDP/IP connection is opened. Existence confirmation is not performed for the changed destination, i.e. the newly selected external device.

(7) Local station Port No.
   (connection numbers 1, 2; BFM#40, 47)

   (a) In this item the port number of each connection for the Ethernet module is set.

   (b) The setting values are designated in the range from 1025 to 5548 and from 5552 to 65534. Set port numbers that are not already used by other ports.

   (c) Set the port numbers for the Ethernet module upon consulting a network administrator.

(8) Destination IP address
   (connection numbers 1, 2; BFM#41 to 42, 48 to 49)

   (a) Set the IP addresses (two words) for external devices in the chosen input format.

   (b) The IP addresses of external devices must be given values other than 0H, FFFFFFFFH.

   (c) Set the IP addresses of external devices upon consulting a network administrator.

<table>
<thead>
<tr>
<th>Name of setting</th>
<th>Description of setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>No confirm</td>
<td>Do not confirm the existence of the external device.</td>
</tr>
<tr>
<td>Confirm</td>
<td>Confirm the existence of the external device. For details on the settings of the existence confirmation time and others, see Section 5.2, &quot;Initial Settings.&quot;</td>
</tr>
</tbody>
</table>
(9) Destination Port No.
(/connection numbers 1, 2; BFM#43, 50)

(a) Set the port numbers of the external devices for each connection.

(b) The port numbers of the external devices are set in the range from 1025 to 65534.

(c) Set the port numbers for the external device upon consulting a network administrator.

(d) The following table provides some precautions that should be observed when setting port numbers.

(□ in the diagram indicates a device and ○ indicates a port number.)

<table>
<thead>
<tr>
<th>Status of connection establishment</th>
<th>Description of connection</th>
<th>Communication protocol</th>
</tr>
</thead>
<tbody>
<tr>
<td>(○ : Port (indicates port number))</td>
<td></td>
<td>TCP</td>
</tr>
<tr>
<td>Ethernet module</td>
<td>External device</td>
<td>When connecting to multiple external devices, set multiple port numbers for the local station.</td>
</tr>
<tr>
<td>Ethernet module</td>
<td>External device</td>
<td>When connecting to multiple external devices, set a single port number for the local station. (However, it is necessary to open a connection for each external device) This cannot be chosen when the local station is Unpassive.</td>
</tr>
<tr>
<td>Ethernet module</td>
<td>External device</td>
<td>When connecting to multiple ports of an external device, set multiple port numbers for the Ethernet module.</td>
</tr>
<tr>
<td>Ethernet module</td>
<td>External device</td>
<td>When connecting to multiple ports of an external device, set a single port number for the Ethernet module. (However, it is necessary to open a connection for each external device port) This cannot be chosen when the local station is Unpassive.</td>
</tr>
<tr>
<td>Ethernet module</td>
<td>External device</td>
<td>When connecting to the same port of an external device, set multiple port numbers for the Ethernet module. (However, it is necessary to open a connection for each Ethernet module port)</td>
</tr>
<tr>
<td>Ethernet module</td>
<td>External device</td>
<td>Setting multiple ports numbers for the same port of an external device and the Ethernet module is possible only when pairing open is set.</td>
</tr>
</tbody>
</table>

**Important**

Make sure to set parameters for connections that communicate by Passive open or UDP open when [Always wait for OPEN (communication possible at STOP time)] is selected in the Operation settings (see Section 4.6).
**POINT**

Set parameters according to the open method to be used for open connection.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Communication open system</th>
<th>TCP</th>
<th>UDP</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Active</td>
<td>Un-passive</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Yes</td>
<td>No</td>
</tr>
<tr>
<td>Communication address</td>
<td>Local station Port No.</td>
<td>O</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td>Destination IP address</td>
<td>O</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td>Destination Port No.</td>
<td>O</td>
<td>O</td>
</tr>
</tbody>
</table>
5.5.2 MELSOFT/MC protocol connections (connection No. 3 and connection No. 4)

- **5.5.2.1 Connection usage (connection No. 3 and connection No. 4)**
  - **Connection usage**: 34, 35
  - **Description of setting**: Set the connection usage
  - **Protocol**
    - **TCP**
      - **Unpassive**
        - **Open system**: Confirm
        - **Existence confirmation**: B403H
        - **Setting value**: A002H
      - **Fullpassive**
        - **Open system**: No confirm
        - **Existence confirmation**: B401H
        - **Setting value**: A002H
    - **UDP**
      - **Open system**: Confirm
      - **Existence confirmation**: C403H
      - **Setting value**: C401H

- **Local station Port No.**: 54, 61
  - **Description of setting**: Set the local station's port
  - **Setting range/options**: 1025 to 5548 or 5552 to 65534

- **Destination IP address**: 55 to 56, 62 to 63
  - **Description of setting**: Set the IP address of an external device
  - **Setting range/options**
    - **Octet 1**: 1H to FFFFFFFEH
    - **Octet 2 to 4**: Setting is not required

- **Dest. Port No.**: 57, 64
  - **Description of setting**: Set the port No. of an external device
  - **Setting range/options**: 40H to FFFFH
  - **Setting range/options**: Setting is not required

*1 Used to connect MELSOFT products through TCP/IP communication. It performs passive open processing of TCP connection for all MELSOFT products connected to the network. (It waits for an Active open request given to its own station.)

*2 Regardless of the initial timing setting in the operation settings (refer to Section 4.6), this connection will always wait for the open status.

*3 The set connection is used only for data communication with MELSOFT products.

*4 Set connections for all connected MELSOFT products when connecting two or more MELSOFT products at the same time. Up to 2 connections can be set.

<table>
<thead>
<tr>
<th>Setting item name</th>
<th>BFM number [Decimal]</th>
<th>Description of setting</th>
<th>Setting range/options</th>
<th>Protocol</th>
<th>Open system</th>
<th>Existence confirmation</th>
<th>Setting value</th>
<th>MELSOFT connection*1</th>
</tr>
</thead>
<tbody>
<tr>
<td>Connection usage</td>
<td>34, 35</td>
<td>Set the connection usage</td>
<td></td>
<td>TCP</td>
<td>Unpassive</td>
<td>Confirm</td>
<td>B403H</td>
<td>A002H</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>TCP</td>
<td>Fullpassive</td>
<td>No confirm</td>
<td>B401H</td>
<td>A002H</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td>UDP</td>
<td></td>
<td>Confirm</td>
<td>C403H</td>
<td>C401H</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>No confirm</td>
<td>C401H</td>
<td></td>
</tr>
<tr>
<td>Local station Port No.</td>
<td>54, 61</td>
<td>Set the local station's port No</td>
<td></td>
<td></td>
<td></td>
<td>1025 to 5548 or 5552 to 65534</td>
<td></td>
<td>5551</td>
</tr>
<tr>
<td>Destination IP address</td>
<td>55 to 56, 62 to 63</td>
<td>Set the IP address of an external device</td>
<td></td>
<td></td>
<td></td>
<td>1H to FFFFFFFEH</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Dest. Port No.</td>
<td>57, 64</td>
<td>Set the port No. of an external device</td>
<td></td>
<td></td>
<td></td>
<td>40H to FFFFH</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

- **Number of MELSOFT connections + Number of MC protocol connections ≤ 2**

(1) **Local station Port No. (connection numbers 3, 4; BFM#54, 61)**
  - Select this item when using connections for MC protocol.
  - (a) In this item the port number of each connection for the Ethernet module is set in Decimal.
  - (b) The setting values are designated in the range from 1025 to 5548 and from 5552 to 65534. Set port numbers that are not already used by other ports.
  - (c) Set the port numbers for the Ethernet module upon consulting a network administrator.

(2) **Destination IP address (connection numbers 3, 4; BFM#55 to 56, 62 to 63)**
  - Select this item when using connections for MC protocol.
  - (a) Set the IP addresses (two words) for external devices in the chosen input format (decimal/hexadecimal).
  - (b) The IP addresses of external devices must be given values other than 0H, FFFFFFFFH.
  - (c) Set the IP addresses of external devices upon consulting a network administrator.

(3) **Destination Port No. (connection numbers 3, 4; BFM#57, 64)**
  - Select this item when using connections for MC protocol.
  - (a) Set the port numbers of the external devices for each connection.
  - (b) The port numbers of the external devices are set in the range from 1025 to 65534.
  - (c) Set the port numbers for the external device upon consulting a network administrator.
  - (d) Refer to Paragraph 5.5.1 (9) for cautions on setting the port number.
5.6 Open Processing/Close Processing of the Connection

This section explains the open processing/close processing using sequence programs.

(1) Open processing

(a) The purpose of the open processing is to establish a connection with an external device in order to perform the following forms of data communication.

  - Sending/receiving using the fixed buffers (Procedure exists/No procedure)
    : Connections No. 1 and 2 only
  - Communication using MC protocol ("Unpassive open (MC)" or "Full passive open (MC)") in the open system setting must be set.
    : Connections No. 3 and 4 only

(b) When the following is set by the parameter settings, the open processing should be performed in a sequence program.

  1) In the Operational settings (Section 4.6)
     When "Do not wait for OPEN" is set in the "Initial timing setting".

  2) In the open settings (Section 5.5)
     When "Active" is set in the "OPEN system" setting.

(c) In order to perform open processing, the initial processing must be complete (BFM #28b0: ON) and the hub communication status (BFM #28b7: ON) must be on.

(d) A connection with an external device must be established (open processing) when communicating using either the MC protocol, fixed buffers. (*1)

   Two types of data communication mentioned above can also be performed with an external device opened by the user.

   *1 Since the Ethernet module recognizes the external device by the IP address, the open processing is required for UDP communication.

(e) Up to a maximum of 4 connections can be opened to external devices. However, two buffers are required when communicating with the same external device using fixed buffer communication, so in this case the number of external devices that can be communicated with will be lower.

### POINT

1. During communication using MC protocol, if data communication is to continue even after the Ethernet module installed PLC, has been placed in the STOP status, enable "Always wait for OPEN (communication possible at STOP time)" under "Initial timing setting" (see 4.6, "Operation Settings").

2. When performing the open processing again after sending the close request from the external device to the Ethernet module, make the transmission interval 500 ms or longer.
(2) Close processing

(a) The purpose of the close processing is to disconnect (cancel) the connection with the external device established by open processing mentioned previously.

(b) The close processing is used when terminating a connection with an external device, changing an external device of a connection, changing communication conditions, etc.

(c) Perform the close processing for connections established by open processing using sequence programs.

(d) Determine the timing of close processing with the external device.

The examples in the following sections describe the procedures for establishing a connection from the Ethernet module to an external device and subsequently closing it again by open and close processing for connection number 1.

• TCP/IP Active open : See 5.6.1, "Active open processing/close processing".
• TCP/IP Passive open : See 5.6.2, "Passive open processing/close processing".
• UDP/IP Open : See 5.6.3, "UDP/IP open processing/close processing".

POINT

Except when the close processing is requested, the open completion signal (applicable bit of BFM#20480) automatically turns off and the communication line is closed in the following cases:

(1) When the existence confirmation function times out (see Section 5.5).

(2) When a close or RST command is received from an external device.

(3) When the Active open request is received again from the external device in the open completion status of TCP. After returning ACK to the external device, the Ethernet module closes the connection when the RST command is received from the external device. However, when receiving the Active open request again from the external device with a different IP address or port No., the Ethernet module only sends the RST command. (It does not close the connection.)
5.6.1 Active open processing/close processing

This section explains the procedure for opening and closing a connection with an external device from the Ethernet module.

- Program example for the unit No. 1

<<Open processing for connection No.1>>

User applications are described at the area enclosed with □.
1) After communicating the parameter settings, confirm the normal completion of the Ethernet module initial processing. (Initial completion signal BFM#27 "0001H")

2) Confirm that the Ethernet module and hub are connected. (BFM#28 b7:ON)

3) Start the open processing writing with pulse execution instruction 0001H to BFM#1602.

4) The Ethernet module executes the open processing.
   • Sends the open request (SYN).

5) When the open processing completes normally
   • Open completion signal BFM#20480 b0 : ON
   • BFM#1602 "0005H"
   Data communication is enabled.

   When the open processing completes abnormally (*1)
   • The open error code is stored in the buffer memory. (*2)
   • Open error detection (BFM#1602 "0010H" or "0015H")
   • Area for module status (BFM#28 b6:ON)

6) Start the close processing writing 8000H to BFM#1602.

7) The Ethernet module executes the close processing.
   • Sends the close request (FIN).

8) When the close processing completes normally (*3)
   • Open completion signal (BFM#2048 b0) : OFF
   • Open/Close instruction status (BFM#1602 "0000H")
*1 Processing when the open processing is abnormally completed (TCP)
When opening from the Ethernet module under a normal situation, if the Ethernet module sends a SYN, the external device returns an ACK and a SYN.
However, if the Ethernet module sends a SYN and then the external device returns a RST, the open abnormal completion (BFM#28 b6) is immediately turned on and open processing ends.

*2 The open status and error code at abnormal end can be confirmed with the following buffer memory.
• Each connection open abnormal code area of the communication status storage area (Connection numbers 1 to 4; BFM#120 to 159)
• Error log area (BFM#227 to 372)
• Error codes stored in the open error code area are cleared when writing "0001H" to the BFM #1602 to 1605 to perform the open operation.

*3 Processing when the close processing is abnormally completed (TCP) When closing normally from the Ethernet module, the Ethernet module sends a FIN request and the external device returns an ACK and a FIN. However, if an ACK and a FIN are not returned because the external device is faulty, the Ethernet module forcibly disconnects the connection (sends a RST message).

---

**POINT**
This example uses connection number 1 for explanation. Use the corresponding BFM No. and bits for other connection numbers.

---

### Diagram

<table>
<thead>
<tr>
<th>PLC</th>
<th>Ethernet module</th>
<th>Ethernet</th>
</tr>
</thead>
<tbody>
<tr>
<td>Open request signal (CLOSE processing execution)</td>
<td>Close abnormal processing</td>
<td></td>
</tr>
<tr>
<td>Open completion signal</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1)</td>
<td>3)</td>
<td>4) FIN</td>
</tr>
<tr>
<td>2)</td>
<td></td>
<td>6) FIN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>8) At normal completion</td>
</tr>
</tbody>
</table>

---

1. FIN
2. ACK
3. RST
1) The open request signal turns off by writing "8000H" to the BFM#1602.

2) The Ethernet module executes the close processing.

3) The Ethernet module sends a FIN request to the external device.

4) The external device sends back FIN and ACK messages in reply to the FIN request sent by the Ethernet module.
   (When the reply is not returned, the Ethernet module sends the FIN request again.)

5) The Ethernet module waits for the external device to send an ACK and a FIN.
   (The module waits for the amount of time set in the TCP end timer value.
   For details on how to set it, see Section 5.2, "Initial Settings".)
   If the ACK and FIN messages are received at this point, it returns an ACK as in the normal processing.

6) If an ACK and a FIN are not received within the time designated by the TCP end timer, an RST message is sent to the external device.

7) The Ethernet module determines that the close procedure is completed and turns off the open completion signal regardless of the status of the external device.

**NOTE**

(1) When the procedure above is performed, the Ethernet module determines that the closing of the external device is executed normally, thus the close processing result is not stored in the error log area.

(2) The procedure described above is a special function of the Ethernet module; it is not available for general TCP/IP protocols.
Program example
This example explains a program for open processing/close processing when Active open is selected in the Open system setting.

(1) Execution environment for the program example
(a) The Ethernet module is connected to the second special module. (The unit number is setting 1)
(b) The unit number specified at the sequence program and FX Configurator-EN-L is 1.
(c) Make Operation settings in the following manner.
   Communication data code : Binary code (BFM#24 b1 : OFF)
   Initial timing : Do not wait for OPEN (Communications impossible at STOP time) (BFM#24 b8 : OFF)
   IP address : 10.97.85.222 (0A.61.55.DEH) (BFM#106 to 107)
(d) Make open settings in the following manner.
   Protocol : TCP (BFM#32 b8 : OFF)
   Open system : Active (BFM#32 b15, b14 : 00H)
   Fixed buffer : Send (BFM#32 b0 : OFF)
   Fixed buffer communication procedure : Procedure exist (BFM#32 b9 : OFF)
   Pairing open : Disable (BFM#32 b7 : OFF)
   Existence confirmation : No confirm (BFM#32 b1 : OFF)
   Local station Port No. : 4096 (BFM#40)
   Transmission target device IP address : 10.97.85.223 (0A.61.55.DEH) (BFM#41 to 42)
   Transmission target device Port No. : 8192 (BFM#43)
(e) The following contact signals are used in the program.
   Ethernet module status : M110 to M115
   Connection No.1 open/close status and instruction : D100
(f) The area enclosed with \boxed{} in the program example should be used when the [Open settings] Ethernet module parameters are not set for FX Configurator-EN-L.
   This part of the program is not required when the [Open settings] parameters are used for FX Configurator-EN-L.

(2) Outline of the program example
(a) After each parameter is set in FX Configurator-EN-L or the sequence program and written to the Ethernet module, re-initialize or power ON the module again and confirm the completion of the initial processing via buffer memory operations.
(b) The Ethernet module performs the open processing for connection No. 1 to the external device set in the [Open settings] or control data.
(c) The close processing for connection No. 1 is performed according to the close instruction to the Ethernet module or the close request from the external device.
### Program example for the unit No. 1

<table>
<thead>
<tr>
<th>X000</th>
<th>M0</th>
<th>M117</th>
<th>M103</th>
</tr>
</thead>
<tbody>
<tr>
<td>Open request</td>
<td>Initial</td>
<td>Link</td>
<td>Status</td>
</tr>
<tr>
<td>M100</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Cancel of self-holding at close</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

```
M8000
= U11 G27 H1
Open request

M100
= U11 G28 K4M110
Initial completion status

M102
= U11 G29
Cancel of self-holding at close

X000 M0 M117 M103
Open request
Initial
Link
Status
```

The area inside the dotted line indicates a program example when "Open settings" is not provided in the parameter settings for the Ethernet module using FX Configurator-EN-L.

User applications are described at the area enclosed with .

```
[MOV G82 X000]
U1
G228
Status

[MOV G82 M103]
K4M110
Initial completion status

[MOV G82 M100]
Open request
(Self-holding)

[MOV G1802 D100]
D100
Reading value of #1602

[MOV H0]
U1
G32
Connection No. 1 application

[MOV K4096]
U1
G40
Host port No.

[DMOV P H0A6155DF]
U1
G41
Target IP address

[MOV K8192]
U1
G43
Target port No.

[MOV H1]
U1
G1602
OPEN instruction transmission completed

[D100 H5]
M101
Open completed

[D100 H10]
M101
Open normally completed

[D100 H15]
M101
Open abnormally completed

[MOV H8000]
U1
G1602
OPEN instruction transmission completed

[MOV H8000]
U1
G1602
OPEN instruction transmission completed

[M102]
Closed
(Self-holding)

[D100 H0]
M103
Cancel of self-holding at close

[M103]
Closed
(Self-holding)

[D100 H0]
M103
Cancel of self-holding at close

[END]
```
5.6.2 Passive open processing/close processing

This section explains the procedure for opening and closing a connection with the Ethernet module via an external device.

The operations of Passive open processing/close processing differ depending on whether "Always wait for OPEN" or "Do not wait for OPEN" is selected, as shown in this section.

(1) When "Always wait for OPEN" is selected in the operational setting

This is an explanation of (BFM #24 b8: ON) open processing/close processing when initial timing settings for Operational Settings are set to be always wait OPEN (Communication Possible at STOP).

In this case, sequence programs for open processing and close processing are not required because the Ethernet module keeps the connection in the always wait for the OPEN status according to the [Open settings] parameter setting.

For detail on the [Open settings] parameter, see Section 5.5, "Open Settings".

*1 An open request (SYN) received after the normal completion of an initial processing and before the Ethernet module is placed in the open acknowledge enabled status generates an error, and the Ethernet module sends a connection forced close (RST).
1) After the parameters are sent, the normal completion of the Ethernet module initial processing is confirmed (Initial normal completion signal BFM#27 "0001H")
   After the initial processing is normally completed, the connection is placed in the open allowed status and the Ethernet module waits for an open request from the external device.

2) The Ethernet module starts the open processing upon receiving the open request (SYN) from the external device.
   When the open processing is normally completed (Open/close status (BFM#1602 "0005H")), the open completion signal (BFM#20480 b0) turns on and data communication is enabled.

3) The Ethernet module starts the close processing upon receiving the close request (FIN) from the external device.
   When the close processing is completed (BFM#1602 "0000H"), the open completion signal (BFM#20480 b0) turns off and data communication is disabled.

4) After the Ethernet module’s internal processing is completed, the connection returns to the open acknowledge enabled status.

**NOTE**

For Passive open connections for which [Always wait for OPEN (Communication possible at STOP time)] is selected in [Operational settings], the connection open/close processing of the Ethernet module side is performed according to the open/close request from the external device.

When the close processing is performed from the Ethernet module (this station), the applicable connection will not return to the open acknowledge enabled status after the close processing, even if [Always wait for OPEN (communication possible at STOP time)] is selected in [Operational settings].

(It requires the same open processing and close processing as the connection for Passive open for which [Do not wait for OPEN (communication impossible at STOP)] is selected.)

(2) When "Do not wait for OPEN" is selected in the operational setting

When initial timing settings of operational settings are at [Do not wait for OPEN (communication impossible at STOP time)], the (BFM #24 b8: OFF) open processing/close processing is performed as explained below.

Since open processing/close processing is executed by a sequence program, an external device can be changed while the connection is established.
• Program example for the unit No. 1

X0:ON Open
X0:OFF Close

M0
Initial completion status

M100
Open request (Self-holding)

M102
Cancel of self-holding at close

M103
Open request

X000
Initial completion status

• User applications are described at the area enclosed with □.
*1 If an open request (SYN) received after the normal completion of an initial processing and before the Ethernet module is placed in the open acknowledge enabled status, an error is generated, and the Ethernet module sends a connection forced close (RST).

1) After communicating the parameter settings, confirm the normal completion of the Ethernet module initial processing.
   (Initial normal completion signal (BFM#27 = '0001H'))

2) Start the open processing by writing '0001H' to the BFM#1602.
   (Open request signal (BFM#20482 b0) : ON)

3) OPEN possible (Listen status) from external device. (Open/close status BFM #1602 = '0003H')

4) The Ethernet module starts the open processing upon receiving the open request (SYN) from the external device.
   At normal completion
   - Open completion signal (#BFM20480 b0) : ON
   - BFM#1602 : '0005H'
   Data communication is enabled.
   At abnormal completion
   - Open completion signal : OFF
   - The open error code is stored in the buffer memory
   - Open abnormal detection signal (BFM28 b6) : ON
   - OPEN/CLOSE instruction status (BFM#1602 = '0010H' or '0015H')

5) The Ethernet module starts the close processing upon receiving the close request (FIN) from the external device.
   When the close processing is completed, the open completion signal turns off and data communication is disabled.
NOTE

(1) If the settings of the connection need modifying, the modifications should be done before writing the open instruction to the buffer memory.

(2) Once open processing is executed, an open request cannot be canceled before the open processing is completed. Write the close instruction to the buffer memory after the open processing has been completed.

POINT

This example uses connection number 1 for explanation. Use the appropriate BFM signals and bits for other connection numbers.
Program example
This example explains a program for open processing/close processing when
Unpassive open is selected in the open system setting.

(1) Execution environment for the program example
(a) The Ethernet module is connected to the second special module. (The unit
number is setting 1)
(b) The unit number specified at the sequence program and in FX Configurator-
EN-L is 1.
(c) Adjust Operation settings in the following manner.
   Communication data code : Binary code (BFM#24 b1 : OFF)
   Initial timing : Do not wait for OPEN (Communications
   impossible at STOP time) (BFM#24 b8 : OFF)
   IP address : 10.97.85.223 (0A.61.55.DF H) (BFM#106 to 107)
(d) Make open settings in the following manner.
   Protocol : TCP (BFM#32 b8 : OFF)
   Open system : Unpassive (BFM#32 b15, b14 : 10H)
   Fixed buffer communication procedure : Procedure exist (BFM#32 b10, b9 : 00)
   Pairing open : Disable (BFM#32 b7 : OFF)
   Existence confirmation : No confirm (BFM#32 b1 : OFF)
   Local station Port No. : 8192 (BFM#40)
(e) The following contact signals are used in the program.
   X000 Open instruction
   M100 Open request self-hold
   M101 Open complete
   M102 Closed indicator self-hold
   M103 Cancel self-hold when closed

(2) Outline of the program example
(a) The open processing for connection No. 1 of the Ethernet module is
   performed.
   After the completion of the open processing, connection No. 1 waits for the
   open request from the external device.
(b) The close processing for connection No. 1 is performed according to the
   close instruction (X000=OFF) to the Ethernet module.
• Program example for the unit No. 1

```
M8000

M100

X000
M0 M103

MOV G27 H1

Initial completion signal

Cancel of self-holding at close

MOV K4M110

K4M110

Status

Read status

MOV G1602

D100

OPEN

status

Reading value of #1602

MOV

H1

Rissn/Open completed

INCP

D0

Number of normal open
completions

INCP

D1

Number of abnormal open
completions

MOV

H8000

U1

G1602

OPEN

status

M102

Closed (Self-holding)

MOV

K4M110

K4M110

Status

Read status

MOV G1602

D100

OPEN

status

Reading value of #1602

MOV

D100

H0

Cancel of self-holding at close

INCP

D2

Close normal completion count

END
```

User applications are described at the area enclosed with □.
5.6.3 UDP/IP open processing/close processing

The following explains the UDP/IP open processing.

The operations of the open processing/close processing in UDP/IP differ depending on whether "Always wait for OPEN" or "Do not wait for OPEN" is selected in the initial timing settings (BFM #24 b8) from operational settings.

(1) When "Always wait for OPEN" is selected in the operational settings (Communications possible at STOP time)

According to the Open settings (BFM#32), a selected connection for the UDP/IP communication is established automatically after the Ethernet module installed station has been restarted, and data transmission/reception is enabled. Sequence programs for open processing and close processing are not required. For details on the [Open settings] parameter, see Section 5.5, "Open Settings".

**NOTE**

When performing the open and close processing by writing to the buffer memory from the Ethernet module side, even if [Always wait for OPEN (Communications impossible at STOP time)] is selected at [Operational settings], it is required to use the sequence program to process all that follows the processing for the applicable connection.

If "Do not wait for OPEN (Communication impossible at STOP time)" is selected, open processing and close processing need to be done in the same manner as a connection.

(2) When "Do not wait for OPEN" is selected in the operational settings (Communications impossible at STOP time)

In this case, the open processing and close processing in the sequence program shown in the next page are required. Data transmission and reception are enabled after the open processing is normally completed. Perform the open processing and close processing by writing "0001H" in BFM#1602 to 1605.
• Program example for the unit No. 1

<<Open processing for connection No. 1>>

User applications are described at the area enclosed with .
1) After communicating the parameter settings, confirm the normal completion of the Ethernet module initial processing.
(Initial normal completion signal (BEF#27) : 0001H)

2) Start the open processing by writing 0001H to the BFM#1602.
(Open request signal (BFM#20482 b0) : ON)

3) The Ethernet module executes the open processing.
(Internal processing only)

4) When the open processing completes normally
   • Open completion signal (BFM#20482 b0) : ON
   • Reading value of BFM#1602 : 0005H
   Data communication is enabled.

When the open processing completes abnormally
   • Open status (BFM#1602) : 0010H or 0015H
   • Open abnormal detection signal (BFM#28 b6) : ON

5) Start the close processing by writing 8000H to the BFM#1602.

6) The Ethernet module executes the close processing.
(Internal processing only)

7) When the close processing completes normally
   • Open/Close instruction status (BFM#1602) : 0000H
5.7 Pairing Open

The following explains communication using the paring open method via the Ethernet module.

5.7.1 Pairing open

Pairing open is an opening method for establishing a connection in which the local station and the external device use a single port for each, by pairing the receiving and sending connections through fixed buffer communication (both the procedure exists and no procedure are allowed) of the Ethernet module.

By designating the pairing open method, data communication can be performed with two connections by performing open processing for only one port.

The procedure for performing the open/close processing for pairing open is explained below.

[Example]

POINT

(1) When setting the pairing open method, the fixed buffer of the applicable connection number (for receiving only) and the fixed buffer of the next consecutive connection number (for sending only) are paired in the order of receiving, then sending. For the applicable connection (for receiving only), choose connection No. 1.

(2) The range of external devices that can be communicated by the pairing open method are limited to devices on the Ethernet to which the Ethernet module is connected and devices connected with the router relay function (see Section 5.3, "Router Relay Parameter").

(3) By the open/close processing of the applicable connection (for receiving only) for which the pairing open method has been set, the open/close processing of the next connection (for sending only) will automatically be performed.
5.7.2 Example of pairing open settings

This section explains the settings in order to communicate in the pairing open method by giving an example.
- Connection No. 1 and 2 are used.
  (When connection No. 1 is specified at pairing open settings, connection No. 2 is automatically used as pairing.
  Therefore, connection No. 2 cannot be specified as pairing.)

[BFM#32 Connection usage setting area]

(1) Fixed buffer (BFM#32 b0)
   In the open pairing, the applicable connection No. and the subsequent connection No. are paired. Set the applicable connection No. to "Receive" and the next connection number to "Send".

(2) Existence confirmation (BFM#32 b1)
   If existence confirmation is going to be executed, set the receiving connection to "Confirm".
   If existence confirmation is not going to be executed, select "No confirm".

(3) Pairing open (BFM#32 b7)
   Set connection No. 1 as the receiving connection by selecting "Pairs", and set connection No. 2 as the sending connection by selecting "No pairs".

(4) Protocol (BFM#32 b8)
   Both "TCP/IP" and "UDP/IP" are allowed.

(5) Fixed buffer communication (BFM#32 b9, b10)
   Both "Procedure exist" and "No procedure" can be selected.

(6) Open system (BFM#32 b14, b15)
   All the open systems - "Active", "Unpassive", and "Fullpassive" - can be set.
(7) Local station Port No. (BFM#40, 47)
Set this for the receiving connection for receiving only. (Setting is not required for the sending connection.)
Set the port number upon consulting a network administrator.

(8) Destination IP address (BFM#41 to 42, 48 to 49)
   (a) If the setting is not required
       • Open system: At [Unpassive] setting
   (b) If the setting is required
       Set for the receiving connection only upon consulting a network administrator.
       • Open system: At [Active] and [Fullpassive] setting
       • Protocol: At [UDP/IP] setting

(9) Destination Port No. (BFM#43, 50)
   (a) If the setting is not required
       • Open system: At [Unpassive] setting
   (b) If the setting is required
       Set for the receiving connection only upon consulting a network administrator.
       • Open system: At [Active] and [Fullpassive] setting
       • Protocol: At [UDP/IP] setting

NOTE
When making settings in the FX Configurator-EN-L, select [Open Settings] from the initial screen and at the [Ethernet Open Settings] screen, set "Pairing Open" to "Yes".
5.8 Hub Connection Status Monitor Function

The current connection status of the Ethernet module and hub, the transmission speed, and the number of times the Ethernet module detected disconnection can be checked at the following buffer memory addresses.

(1) Hub connection status area (BFM#201)
Stores the current connection status of the Ethernet module and hub and the transmission speed.

(2) Disconnection detection count storage area (BFM#20995)
(a) Stores the number of disconnection detection times after initial processing is completed.
Disconnection is detected in any of the following cases.
• Disconnection between Ethernet module and hub
• Cable removal from hub side connector
• Hub power-off
• Cable removal from Ethernet module side connector
(b) If an error has occurred 65536 times or more, a count stops at $\text{FFFF}_H$ (65535).
Write "0" to this area using a sequence program to clear the stored value.
6 FIXED BUFFER COMMUNICATION (WITH THE PROCEDURE EXIST CONTROL METHOD)

This chapter explains how the PLC and external device communicate in a 1:1 mode using the fixed buffers (with the procedure exist control method) of the Ethernet module.

6.1 Control Method

The following explains how communication is performed using the fixed buffers and the procedure exist control method.

In communication using the fixed buffers, data transmission from the PLC and the external device is executed through handshaking.

(1) The data flow during communication is as follows.

(2) Data can be communicated with the following external devices.

- Device on the Ethernet to which the Ethernet module is connected.
- Devices connected with the router relay function (see Section 5.3)

As shown in the diagram below, when using each fixed buffer (No. 1, No. 2), the destination devices and usage conditions (for sending/receiving, procedure exist/no procedure, etc.) should be set when the connection via the Ethernet module is opened to fix the external device for each buffer.

(a) At TCP/IP communication
   It is allowed to change external devices only when the open completion signal of the applicable connection is off.

(b) At UDP/IP communication
   External devices can be changed regardless of the status of the applicable connection.
   ("Destination IP address" and "Destination Port No." in the communication address setting area can be changed. However, the "Local station Port No." cannot be changed.)
   When changing external devices, do not use the "Pairing open" and "Existence confirmation" functions.
(3) At data sending/receiving, the Ethernet module processes the following.

(a) When sending data
   In response to the fixed buffer communication transmission request (write "0001H" to BFM #1610, #1611), the Ethernet module sends the data of the fixed buffer stored in the fixed buffer area (BFM #1664 to 3711) to the the specified external device (BFM #40 to 53). (*1)

(b) When receiving data
   The Ethernet module processes the received data if the data is received from an external device set in the communication setting area that corresponds to fixed buffer No. n. (*1)
   If data is received from an external device not set in the connection information area of the buffer memory, the Ethernet module ignores the received data to the PLC side.

*1 In case of TCP/IP Unpassive open, data is communicated with an external device stored in the connection information area corresponding to fixed buffer No. n.
6.2 Sending Control Method

This section explains the control method when data is sent from the Ethernet module to an external device using the fixed buffer No. 1 and the area corresponding to connection No. 1 as an example.

- Program example for the unit No. 0

```plaintext
* <<Reading the status of Ethernet module>>
M8000

* <<Sending 32 words from D1000 to the external device>>
X002 M300 M307 U01 G1602 H5
Send instruction Initial HUB transmission normally completed
M200 M201 M202 M203
Send instruction (Self-holding)

M201 M202
Transmission abnormally completed

[MOV] U01 G228 K4M300
Initial completed

[MOP] U01 G1664
Number of send words in the fixed buffer No.1

[BMOP] D1000 U01 G1665 K32
Head of send data Fixed buffer No.1

[MOV] U01 G1610 H1
Transmission request/status

[MOV] U01 G1610 D101
Value of BFM#1610

D101.2 [MOV] U01 G1610
Value of BFM#1610

[MOV] U01 G1610 D101
Value of BFM#1610

[END]
```
1) Confirm the normal completion of the initial processing.
2) Confirm that the link status is normal between the Ethernet module and the connected HUB.
3) Confirm the normal completion of the open processing of connection No. 1
4) Write the send data word count and the send data in the fixed buffer data area (communication address setting area: BFM#1664 to 2687) by TO instruction. (In program example, the MOV instruction and the BMOV instruction are used.)
5) Write "0001H" in the fixed buffer communication transmission request (BFM#1610).
6) The size of send data in the fixed buffer (No. 1) area designated by the send data length is sent to the designated external device (set in the open processing).
The value in BFM#1610 becomes "0002H".
7) Upon receiving the data from the Ethernet module, the external device returns a "Response" to the Ethernet module.
8) Upon receiving the "Response" from the external device, the Ethernet module ends the data transmission.
If the "Response" is not returned within the response monitoring time values (see Section 5.2), a data send error occurs.

At normal completion
Fixed buffer transmission result (BFM#1610) : 0004H
At abnormal completion
Fixed buffer transmission result (BFM#1610) : 0008H
If the data transmission is abnormally completed, execute the send process again writing "0001H" in BFM#1610.
The destination setting (see Section 5.5) for a connection whose parameters are set in FX Configurator-EN-L becomes valid when the open completion signal (BFM#20480 corresponding bit) of the Ethernet module switches from off to on. The setting also becomes valid when the each value in BFM#1602 to #1605 is "0005H" for Connection No.1 to 4.
6.3 Receiving Control Method

This section explains the control method when the Ethernet module receives data from an external device.

6.3.1 Receive processing with the main program

This section explains the receiving process to be performed with the main program, using an example in which the fixed buffer No. 2 and the area corresponding to connection No. 2.

* Program example for the unit No. 0

```plaintext
M8000

D100  H1

D100  H8

* <<Storing the data received from the external device to the fixed buffer No.2 in D1000 and later>>

* <Receiving status>
  [MOV  U01  G1611  D100 ]

* <Obtaining received word count>
  [MOV  G2688  D101 ]

* <Read of received data>
  [BMov  U01  G2689  D1000  D101 ]

* <Write of receiving completion>
  [MOV  H2  G1611 ]

* <Receiving failed>
  [INCP  D102 ]

Receive abnormal processing

[END ]
```

User applications are described at the area enclosed with "\[".

Diagram:

- Initial processing normal completion
- OPEN/CLOSE instruction status BFM #1602=0005
- Received word count and received data written to PLC
- Fixed buffer received status and received completion message BFM #1611
- Data receiving
- Response sending
- Data receiving
- FROM instruction
- R 0001 (Success) / 0008 (Error issued)
- R 0004 (Success) / 0008 (Error issued)
- ACK (only TCP)
- ACK (only TCP)
1) Confirm the normal completion of the open processing of connection No. 2.

2) Upon receiving data from the designated external device (set in the open processing), the Ethernet module processes the following.
   - Stores the received data to the fixed buffer (No. 2) area.
     - Receive data length : The head address area of the target fixed address
     - Receive data : Area beginning from the head address of the target fixed buffer + 1
     - Fixed buffer receive status signal (BFM#20485 b1) : ON
     - Fixed buffer communication receive result (BFM#1611) : 0001H

3) Execute the FROM instruction (In program example, the MOV instruction and the BMOV instruction are used.) to read the received word length and received data to the PLC.

4) Execute the TO instruction (In program example, the MOV instruction and the BMOV instruction are used.) to write "0002H" in the fixed buffer communication receive result (BFM#1611).

5) Return "Response" to communication destination.

6) The receive processing is performed.
   - At normal completion
     - Fixed buffer transmission results (BFM#1611) : 0004H
   - At abnormal completion
     - Fixed buffer transmission results (BFM#1611) : 0008H

---

### POINT

(1) The destination setting (see Section 5.5) for a connection whose parameters are set with FX Configurator-EN-L becomes valid when the open completion signal (BFM#20480 corresponding bit) of the Ethernet module switches from off to on.

(2) Execute data receiving process when the corresponding connection's bit in the fixed buffer receive status signal storage area (BFM#20485) of the buffer memory switches from off to on or when the value "0001H" is stored in the fixed buffer communication receive results (BFM#1610, 1611).

(3) At abnormal data receiving, each buffer memory status is shown in the following.
    (For connection No. 2)
    - The fixed buffer receive completion signal (BFM#20485 b1) remains off.
    - The fixed buffer communication receive result (BFM#1611) remains "0008H".
    - Data is not stored in the fixed buffer (No.2) area.
6.4 Data Format

When communicating between the Ethernet module and an external device, the data format explained below is used. The communication data consists of a "header" and "application data" as follows:

![Header and Application Data Diagram]

6.4.1 Header

The header for TCP/IP or UDP/IP is used. In case of the Ethernet module, the Ethernet module adds and deletes the header. Thus, the user does not need to set it. (Details of the size of the header section)

1) In case of TCP/IP

<table>
<thead>
<tr>
<th>Ethernet 14 bytes</th>
<th>IP 20 bytes</th>
<th>TCP 20 bytes</th>
</tr>
</thead>
</table>

2) In case of UDP/IP

<table>
<thead>
<tr>
<th>Ethernet (14 bytes)</th>
<th>IP (20 bytes)</th>
<th>UDP (8 bytes)</th>
</tr>
</thead>
</table>
6.4.2 Application data

As shown below, the data code in the application data can be expressed in either binary code or ASCII code. Switching between binary code and ASCII code is performed via the communication data code setting (BFM #24 b1 OFF: binary code, ON: ASCII code).

(When setting using the FX Configurator-EN-L, select [Operational Settings] from the initial screen, and adjust the settings from the [Operational Settings] screen.)

For more details, see Section 4.6, "Operational Settings".

(1) Format

(a) Communication using binary code

(b) Communication using ASCII code
(2) Subheader

The format of the subheader is as shown below. The user does not need to set the subheader when using the Ethernet module since the Ethernet module adds and deletes it.

Command/response flag
- At command: 0
- At response: 1

Command/response type
(The bit status indicated in the figure shows that communication using fixed buffers is being performed.)

Communication using binary code:
- Command: 60H 00H
- Response: E0H

Communication using ASCII code:
- Command: 36H 30H 30H 30H
- Response: 45H 30H
(3) Data length setting
This value indicates the data size of the text (command) section.

**POINT**

The data length can be designated in the following range:
- Communication using binary code: Maximum of 1017 words
- Communication using ASCII code: Maximum of 508 words (*1)

*1 Since data is sent/received as ASCII data, the communication data size is approximately half of the data size when using binary code.

(4) Text (command)
The format of the command/response when communicating using fixed buffers is configured as follows.

(a) Communication using binary code

![Diagram of command format](image-url)
(b) Communication using ASCII code

Command format

Maximum of 1016 words

Subheader

Data designation/storage device for sending/receiving instructions

Send/receive data (Maximum of 508 words)

Data length setting

ASCII-BIN conversion

(Example)

(5) End codes

For more details on the end codes added to a response when communicating using fixed buffers, see Subsection 11.4.1.

End codes are stored in the communication status storage area of the buffer memory.
6.5 Programming

This section explains the programming method when the Ethernet module communicates with an external device using fixed buffers and the procedure exist control method.

6.5.1 Precautions when creating programs

1. In order to communicate using the fixed buffer, the initial processing and the connection open processing must be completed.

2. The contents of the parameter settings have been loaded into the Ethernet module when the Ethernet module open completion signal (BFM#20480 corresponding bit) switches from off to on.

3. The data length (word count) is established using the instruction for procedure exist communication control method. If the send data length exceeds this range at data sending, a communication error occurs and the data is not sent.

4. Reading or writing to the buffer memory using fixed buffer communication.
   - Data sending
     Write the send data in the buffer memory (BFM#1664 to #3711).
     Write "0001H" in BFM#1610, #1611 to send the data.
   - Data receiving
     Check the data received (BFM#1610, #1611: "0001Hs") and read the received data to the PLC (BFM#1664 to #3711).
     After reading out, write "0002H" in BFM#1610, #1611 to send the response.

5. The following should be observed when using a connection opened by UDP. External devices can be switched by modifying the setting values in the communication address setting area of the communication parameter setting area before sending/receiving data. Thus, data can be sent to multiple external devices sequentially. When sending/receiving, make sure to switch between external devices properly so that no communication problems occur.

6. For data (command) transmission, the next data (command) should be after the data communication is complete (such as after receiving a response) for the transmission of the previous data (command).
6.5.2 Fixed buffer communication program example (with the procedure exist control method)

This section explains the programming method in order to communicate data (procedure exist control method) with an external device using the fixed buffers.

(1) Execution environment for the program example
(a) Send program (FX3U-1st station)
   1) Connection No. 1 is used for fixed buffer sending.
   2) The unit number specified in the sequence program and FX Configurator-EN-L is 0.
   3) The communication parameter settings are assumed to have been set as described in Subsection 5.6.1, "Active open processing/close processing".
   (see the table below)
   4) Fixed buffer No. 1 send data
      : Stored in D1000 to D1031
   5) Fixed buffer No. 1 send instruction complete device
      : M201
   6) Fixed buffer No. 1 send instruction abnormal complete device
      : M202
   7) Fixed buffer No. 1 send instruction complete status
      : D101

<table>
<thead>
<tr>
<th>Operational settings</th>
<th>Settings in FX Configurator-EN-L</th>
<th>Settings in the program</th>
</tr>
</thead>
<tbody>
<tr>
<td>Communication data code setting</td>
<td>Binary code</td>
<td>BFM#24 b1:OFF</td>
</tr>
<tr>
<td>Initial timing</td>
<td>Do not wait for OPEN (Communications impossible at STOP time)</td>
<td>BFM#24 b8:OFF</td>
</tr>
<tr>
<td>Local station IP address</td>
<td>10.97.85.222 (0A.61.55.DEH)</td>
<td>BFM#106 to 108</td>
</tr>
<tr>
<td>Send frame setting</td>
<td>Ethernet (V2.0)</td>
<td>BFM#24 b5:OFF</td>
</tr>
<tr>
<td>TCP Existence confirmation setting</td>
<td>Use the Ping</td>
<td>BFM#24 b4:OFF</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Open settings</th>
<th>Settings in FX Configurator-EN-L (No.1)</th>
<th>Settings in the program</th>
</tr>
</thead>
<tbody>
<tr>
<td>protocol</td>
<td>TCP</td>
<td>BFM#32 b8:OFF</td>
</tr>
<tr>
<td>Open system</td>
<td>Active</td>
<td>BFM#32 b15,b14:00</td>
</tr>
<tr>
<td>Fixed buffer</td>
<td>Sending</td>
<td>BFM#32 b0:OFF</td>
</tr>
<tr>
<td>Fixed buffer communication</td>
<td>Procedure exist</td>
<td>BFM#32 b10,b9:00</td>
</tr>
<tr>
<td>Paring open</td>
<td>No pairs</td>
<td>BFM#32 b7:OFF</td>
</tr>
<tr>
<td>Existence confirmation</td>
<td>No confirm</td>
<td>BFM#32 b1:OFF</td>
</tr>
<tr>
<td>Local station Port No.[Decimal]</td>
<td>4096</td>
<td>BFM#40</td>
</tr>
<tr>
<td>Destination IP address</td>
<td>10.97.85.223 (0A.61.55.DEH)</td>
<td>BFM#41,42</td>
</tr>
<tr>
<td>Destination Port No.[Decimal]</td>
<td>8192</td>
<td>BFM#43</td>
</tr>
</tbody>
</table>
(b) Receive program (FX3u-2nd station)

1) Connection No. 1 is used to process the fixed buffer receiving in the main program.
2) The unit number specified at the sequence program and FX Configurator-EN-L is 0.
3) Make Operational Settings in the following manner.
   Communication data code : Binary code (BFM#24 b1 : OFF)
   Initial timing : Always wait for OPEN (Communications possible at STOP time) (BFM#24 b8 : ON)
   IP address : 10.97.85.223 (0A.61.55.DFh) (BFM#106 to 107)
4) Adjust Open settings in the following manner.
   Protocol : TCP (BFM#32 b8 : OFF)
   Open system : Fullpassive (BFM#32 b15, b14 : 11H)
   Fixed buffer : Receive (BFM#32 b0 : ON)
   Fixed buffer communication procedure : Procedure exist (BFM#32 b10, b9 : 00)
   Pairing open : Disable (BFM#32 b7 : OFF)
   Existence confirmation : No confirm (BFM#32 b1 : OFF)
   Connection No.1 Local station Port No. : 8192 (BFM#40) (For use in main program)
5) Fixed buffer No. 1 receive data : Stored in D1000 to D1031
6) Fixed buffer No. 1 receive status : D100

[Operational settings]

<table>
<thead>
<tr>
<th>Setting name</th>
<th>Settings in FX Configurator-EN-L</th>
<th>Settings in the program</th>
</tr>
</thead>
<tbody>
<tr>
<td>Communication data code setting</td>
<td>Binary code</td>
<td>BFM#24 b1:OFF</td>
</tr>
<tr>
<td>Initial timing</td>
<td>Always wait for OPEN</td>
<td>BFM#24 b8:ON</td>
</tr>
<tr>
<td>Local station IP address</td>
<td>10.97.85.223 (0A.61.55.DFh)</td>
<td>BFM#106 to 108</td>
</tr>
<tr>
<td>Send frame setting</td>
<td>Ethernet (V2.0)</td>
<td>BFM#24 b5:OFF</td>
</tr>
<tr>
<td>TCP Existence confirmation setting</td>
<td>Use the Ping</td>
<td>BFM#24 b4:OFF</td>
</tr>
</tbody>
</table>

[Open settings]

<table>
<thead>
<tr>
<th>Setting name</th>
<th>Settings in FX Configurator-EN-L (No.2)</th>
<th>Settings in the program</th>
</tr>
</thead>
<tbody>
<tr>
<td>protocol</td>
<td>TCP</td>
<td>BFM#32 b8:OFF</td>
</tr>
<tr>
<td>Open system</td>
<td>Fullpassive</td>
<td>BFM#32 b15,b14:11</td>
</tr>
<tr>
<td>Fixed buffer</td>
<td>Receive</td>
<td>BFM#32 b0:ON</td>
</tr>
<tr>
<td>Fixed buffer communication procedure</td>
<td>Procedure exist</td>
<td>BFM#32 b9:OFF</td>
</tr>
<tr>
<td>Paring open</td>
<td>No pairs</td>
<td>BFM#32 b7:OFF</td>
</tr>
<tr>
<td>Existence confirmation</td>
<td>No confirm</td>
<td>BFM#32 b1:OFF</td>
</tr>
<tr>
<td>Local station Port No.[Decimal]</td>
<td>8192</td>
<td>BFM#40</td>
</tr>
<tr>
<td>Destination IP address</td>
<td>10.97.85.222 (0A.61.55.DEh)</td>
<td>BFM#41,42</td>
</tr>
<tr>
<td>Destination Port No.[Decimal]</td>
<td>4096</td>
<td>BFM#43</td>
</tr>
</tbody>
</table>

POINT

Make sure to have sufficient device memory according to the maximum data length sent in order to prevent device areas used for other purposes from being overwritten by the received data.
(2) Outline of the program example

(a) Send program (Ethernet module-1st station)
   1) After setting each parameter with FX Configurator-EN-L or a sequence program and writing to the Ethernet module, select re-initial, power ON the module again, or confirm that the initial processing is completed via buffer memory operations.
   2) Perform open processing (Active open) of connection No. 1. (*1)
   3) Communicate with the PLC using fixed buffer communication (procedure exist sending).
   4) After sending is complete, perform close processing of connection No. 1. (*1)

   *1 Use the program example described in Subsection 5.6.1, "Active open processing/close processing" for the sequence program that executes the open processing/close processing.

(b) Receive program (Ethernet module -2nd station)
   1) After setting each parameter with FX Configurator-EN-L or a sequence program and writing to the Ethernet module, select re-initial, power ON the module again, or confirm that the initial processing is completed via buffer memory operations.
      If the initial processing is normally completed, connection No. 1 wait for an Active open request from the external device.
   2) Transfer data from the external device using fixed buffer communication (procedure exist sending).
   3) The data received by the corresponding fixed buffer data area in the Ethernet module is read to the PLC.
Program example for the unit No. 0

* <<Reading the status of Ethernet module>>

* <<Sending 32 words from D1000 to the external device>>
(Receive program)

• Program example for the unit No. 0

* <<Storing the data received from the external device to the fixed buffer No.1 in D1000 and later>>

* <Receiving status>
  U0\[MOV G1610 D100 ]

* <Obtaining received word count>
  U0\[MOV G1664 D101 ]

* <Read of received data>
  U0\[BMOV G1665 D1000 D101 ]

* <Write of receiving completion>
  U0\[MOV H2 G1610 ]

* <Receiving failed>
  [INCP D102 ]

Receive abnormal processing

User applications are described at the area enclosed with .
This chapter explains how the PLC and external device communicate using the fixed buffers (with the no procedure control method) via the Ethernet module.

### POINT

The following points describe the difference from the "Procedure exist" using fixed buffer communication:

1) It is possible to send and receive data which match the message format of the external device.
   - At data sending, subheader, data length, etc. are not included in the application data field of a message; only the data in the fixed buffer is sent.
   - Upon data reception, all the data in the message excluding the header is stored in the fixed buffer.
2) A response to data receiving is not sent.
3) Communication is performed using binary code regardless of the communication data code settings (see Section 4.6, "Operational Settings").
4) The maximum application data area is 2046 bytes per communication.

### 7.1 Control Method

The following explains how communication is performed using the fixed buffers and the no procedure control method.

In communication using the fixed buffers, data transmission from the PLC and the external device is executed using the no procedure control method.

1) The data flow during communication is as follows.
(2) Data can be communicated with the following external devices.
   • Device on the Ethernet to which the Ethernet module is connected.
   • Devices connected with the router relay function (see Section 5.3)

As shown in the diagram below, when using each fixed buffer (No. 1, No. 2), the
destination devices and usage conditions (for sending/receiving, procedure exist/
no procedure, etc.) should be set when the connection via the Ethernet module is
opened to fix the external device for each buffer.

(a) At TCP/IP communication
   It is allowed to change external devices only when the open completion
   signal of the applicable connection is off.

(b) At UDP/IP communication
   External devices can be changed regardless of the status of the applicable
   connection.
   (*"Destination IP address" and "Destination Port No." in the communication
   address setting area can be changed. However, "Local station Port No."
   cannot be changed.)
   When changing external devices, do not use the "Pairing open" and
   "Existence confirmation" functions.

<table>
<thead>
<tr>
<th>Fixed buffer No. 1</th>
<th>For sending to external device 1</th>
<th>External device 1</th>
</tr>
</thead>
<tbody>
<tr>
<td>Fixed buffer No. 2</td>
<td>For receiving from external device 1</td>
<td></td>
</tr>
</tbody>
</table>

**POINT**

The connections for which no procedure is selected are dedicated to the fixed
buffer sending or receiving after the completion of open processing.
(3) At data sending/receiving, the Ethernet module processes the following.

1) When sending data
   The fixed buffer communication transmission request (writing "0001H" in BFM#1610, #1611) allows the fixed buffer data stored in the fixed buffer data area (BFM#1664 to #3711) to be sent to the specified external device (BFM#40 to #53). (*1)

2) When receiving data
   The Ethernet module processes the received data if it is received from an external device set in the communication setting area that corresponds to fixed buffer No. n. (*1)
   Also, when the Ethernet module stores the received data in the corresponding fixed buffer in the receive processing, it updates the destination IP address and destination port No. in the corresponding fixed buffer connection information area (BFM#120 to #139)
   If data is received from an external device not set in the connection information area of the buffer memory, the Ethernet module ignores the received data.

*1 In case of TCP/IP Unpassive open, data is communicated with an external device stored in the connection information area of the buffer memory.
7.2 Sending Control Method

This section explains the control method when data is sent from the Ethernet module to an external device using fixed buffer No. 1 and the area corresponding to connection No. 1 as an example.

- **Program example for the unit No. 0**

  * <<Reading the status of Ethernet module>>

  * <<Sending 32 bytes of data from D1000 to the external device>>

<table>
<thead>
<tr>
<th>M8000</th>
<th>[MOV]</th>
<th>U01</th>
<th>G28</th>
</tr>
</thead>
<tbody>
<tr>
<td>Initial completed</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>X002</th>
<th>M000</th>
<th>M007</th>
<th>U01</th>
<th>G1062</th>
<th>H5</th>
</tr>
</thead>
<tbody>
<tr>
<td>Send instruction</td>
<td>Initial completed</td>
<td>HUB connection completed</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>M201</th>
<th>M202</th>
</tr>
</thead>
<tbody>
<tr>
<td>Transmission normally completed</td>
<td>Transmission abnormally completed</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>U01</th>
<th>G1657</th>
</tr>
</thead>
<tbody>
<tr>
<td>K4M300</td>
<td>Initial completed</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>M200</th>
</tr>
</thead>
<tbody>
<tr>
<td>Send instruction (Self-holding)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>[MOV]</th>
<th>K32</th>
</tr>
</thead>
<tbody>
<tr>
<td>Number of send bytes in the fixed buffer No.1</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>BMOP</th>
<th>D1000</th>
<th>U01</th>
<th>G1665</th>
</tr>
</thead>
<tbody>
<tr>
<td>Head of send data</td>
<td>Fixed buffer No.1</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>[MOV]</th>
<th>H1</th>
</tr>
</thead>
<tbody>
<tr>
<td>Value of BFM#1610</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>U01</th>
<th>G1610</th>
</tr>
</thead>
<tbody>
<tr>
<td>K16</td>
<td>Send request/ status</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>[MOV]</th>
<th>U01</th>
<th>G1610</th>
</tr>
</thead>
<tbody>
<tr>
<td>D101</td>
<td>Value of BFM#1610</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>D101.2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Value of BFM#1610</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>D101.3</th>
</tr>
</thead>
<tbody>
<tr>
<td>Value of BFM#1610</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>[MOV]</th>
<th>U01</th>
<th>G1610</th>
</tr>
</thead>
<tbody>
<tr>
<td>D101</td>
<td>Value of BFM#1610</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>[END]</th>
<th>U01</th>
<th>G1620</th>
</tr>
</thead>
<tbody>
<tr>
<td>K16</td>
<td>Send request/ status</td>
<td></td>
</tr>
</tbody>
</table>

* <<Transmission normally completed>>

* <<Transmission abnormally completed>>
1) Confirm normal completion of the initial processing.

2) Confirm that the Ethernet module is connected to the hub.
   (BFM#28 b7:ON)

3) Confirm the normal completion of the open processing for connection No. 1.

4) Write the byte count for send data and the send data to the fixed buffer data area (BFM#1664 to #2687) by TO instruction. (In program example, the MOV instruction and the BMOV instruction are used.)

5) Write "0001H" in the fixed buffer transmission request (BFM#1610).

6) Only the size of the send data in the fixed buffer (No. 1) designated by the send data length is sent to the designated external device.
   The value of BFM#1610 becomes "0002H".

7) The Ethernet module terminates the data transmission.

   At normal completion
   • Fixed buffer transmission results (BFM#1610) : 0004H

   At abnormal completion
   • Fixed buffer transmission results (BFM#1610) : 0008H

   If the data transmission is abnormally completed, rewrite "0001H" in BFM#1610 and execute the send processing again.

### POINT

The following precaution should be observed when communicating using UDP/IP:

- When the Ethernet module's internal processing is normally completed, data send processing ends even if the communication line between the PLC and an external device is disconnected because of cable disconnection, etc. It is recommended to send/receive data using a user defined communication procedure.
7.3 Receiving Control Method

This section explains the control method when the Ethernet module receives data from an external device.

7.3.1 Receive processing with the main program

This section explains the receiving process to be performed with the main program, using an example in which the fixed buffer No. 2 and the area corresponding to connection No. 2.

- Program example for the unit No. 0

```plaintext
* <<Storing the data received from the external device to the fixed buffer No.2 in D1000 and after>>

M8000

D100 H1

[MOV G1611 D100 Receiving instruction/status ]

[MOV G2688 D101 Received data count ]

[ADD D101 H1 D101 Received data count ]

[DIV D101 H2 D103 Received word count ]

[BMOV G2689 D1000 D103 Receive data storage head ]

[MOV H2 ]

[D100 H8 ]

[D102 Receive abnormal processing ]

[END ]
```

User applications are described at the area enclosed with .
1) Upon receiving data from the designated external device (set in the open processing), the Ethernet module processes the following.
   • Stores the received data to the fixed buffer (No. 2) area.
     (Area beginning from the head address of the target fixed buffer + 1)
   • Stores the data length to the head address area of the target fixed address (*1)
   • Fixed buffer communication receive results (BFM#1611) : 0001H
   • Fixed buffer receive status signal (BFM#20485 b1) : ON
   *1 The received data length is expressed by a byte count.
     When an odd number of data bytes is received, the last byte of received data is stored at the lower byte of the last data storage area.
     (The higher byte becomes a non-constant value.)

2) Execute the FROM instruction (In program example, the MOV instruction and the BMOV instruction are used.) to read out the receive byte length and receive data to the PLC.

3) Execute the TO instruction (In program example, the MOV instruction and the BMOV instruction are used.) to write "0002H" in the fixed buffer communication receive results (BFM#1611).

4) Result of the receiving processing is indicated.

**POINT**

(1) The destination setting (see Section 5.5) for a connection whose parameters are set in FX Configurator-EN-L becomes valid when the open completion signal (BFM#20480 corresponding bit) of the Ethernet module switches from off to on.

(2) When data is received and the data in the buffer memory’s fixed buffer is set, BFM #1610, #1611 is set to "0001H".

(3) At abnormal data receiving, each buffer memory status becomes as follows.
   • Fixed buffer receive completion signal (BFM#20485 b1) remains off.
   • Fixed buffer communication receive results (BFM#1611): 0008H
   • Data is not stored in the fixed buffer (No.2) area.
7.4 Data Format

When communicating between the Ethernet module and an external device, the data format explained below is used.
The communication data consists of a "header" and "application data" as shown below.

<table>
<thead>
<tr>
<th>Header</th>
<th>Application data</th>
</tr>
</thead>
</table>

(1) Header
The header for TCP/IP or UDP/IP is used. In case of the Ethernet module, the Ethernet module adds and deletes the header. Thus, the user does not need to set it.
(Details of the size of the header section)

1) In case of TCP/IP

<table>
<thead>
<tr>
<th>Ethernet</th>
<th>IP</th>
<th>TCP</th>
</tr>
</thead>
<tbody>
<tr>
<td>14 bytes</td>
<td>20 bytes</td>
<td>20 bytes</td>
</tr>
</tbody>
</table>

2) In case of UDP/IP

<table>
<thead>
<tr>
<th>Ethernet</th>
<th>IP</th>
<th>UDP</th>
</tr>
</thead>
<tbody>
<tr>
<td>14 bytes</td>
<td>20 bytes</td>
<td>8 bytes</td>
</tr>
</tbody>
</table>

(2) Application Data
The data code in the application data is expressed in binary code.
Communication is performed using binary code, regardless of the set communication data (see Section 4.6).

Text (command)
Maximum of 2046 bytes

NOTE
The subheader and data length that are added for communications using the fixed buffers in the procedure exist control method are not present for communications in the no procedure control method. All data is treated as valid text.
7.5 Programming

This section explains the programming method when the Ethernet module communicates with an external device using fixed buffers and the no-procedure control method.

7.5.1 Precautions when creating programs

(1) In order to communicate using the fixed buffers, the initial processing and the connection open processing must be completed.

(2) The contents of the parameter settings have been loaded into the Ethernet module when the Ethernet module open completion signal (BFM#20480 corresponding bit) switches from off to on.

(3) The data length (byte count) is established using the instruction for no procedure communication. If the send data length exceeds this range at data sending, a communication error occurs and the data is not be sent.

(4) Reading or writing to the buffer memory using fixed buffer communication.
   • When sending data
     Write the send data to the buffer memory (BFM#1664 to #3711). Write "0001H" in BFM#1610, #1611 before sending the data.
   • When receiving data
     Check that data has been received (BFM#1610, #1611: "0001H") and read out the received data (BFM#1664 to #3711) to the PLC.

(5) The following should be observed when using a connection opened by UDP.
   • External devices can be switched by modifying the setting values in the communication address setting area of the communication parameter setting area before sending/receiving data. Thus, data can be sent to multiple external devices sequentially. When sending/receiving, make sure to switch between external devices properly so that no communication problems occur.

(6) Message data length is not included in a packet when communicating with the no procedure.
   The Ethernet module stores the size of the received message (packet) in the receive data length storage area and turns on the fixed buffer receiving status signal (BFM#20485 corresponding bit).
   It is recommended to employ a check system, such as including the data length and data type code in the application data of a message, so that the byte count and data type in the application data can be identified by the receiving side.
7.5.2 Fixed buffer communication program example (with the no procedure control method)

This section explains the programming method in order to communicate data (through the no procedure control method) with an external device using the fixed buffers.

(1) Execution environment for the program example

(a) Send program (FX3u-1st station)

1) Connection No. 1 is used for fixed buffer sending.
2) The communication parameters settings are assumed to have been set as described in Subsection 5.6.1, "Active open processing/close processing" except the "Fixed buffer communication" parameter. (see the table below)
3) Fixed buffer No. 1 send data
   : Stored in D1000 to D1031
4) Fixed buffer No. 1 send Send instruction complete device
   : M201
5) Fixed buffer No. 1 send Send instruction abnormal complete device
   : M202
6) Fixed buffer No. 1 send Send instruction complete status
   : D101

[Operational settings]

<table>
<thead>
<tr>
<th>Setting name</th>
<th>Settings in FX Configurator-EN-L</th>
<th>Settings in the program</th>
</tr>
</thead>
<tbody>
<tr>
<td>Communication data code setting</td>
<td>Binary code</td>
<td>BFM#24 b1:OFF</td>
</tr>
<tr>
<td>Initial timing</td>
<td>Do not wait for OPEN</td>
<td>BFM#24 b8:OFF</td>
</tr>
<tr>
<td></td>
<td>(Communications impossible at STOP time)</td>
<td></td>
</tr>
<tr>
<td>Local station IP address</td>
<td>10.97.85.222 (0A.61.55.DEH)</td>
<td>BFM#106 to 108</td>
</tr>
<tr>
<td>Send frame setting</td>
<td>Ethernet (V2.0)</td>
<td>BFM#24 b5:OFF</td>
</tr>
<tr>
<td>TCP Existence confirmation setting</td>
<td>Use the Ping</td>
<td>BFM#24 b4:OFF</td>
</tr>
</tbody>
</table>

[Open settings]

<table>
<thead>
<tr>
<th>Setting name</th>
<th>Settings in FX Configurator-EN-L (No.1)</th>
<th>Settings in the program</th>
</tr>
</thead>
<tbody>
<tr>
<td>protocol</td>
<td>TCP</td>
<td>BFM#32 b8:OFF</td>
</tr>
<tr>
<td>Open system</td>
<td>Active</td>
<td>BFM#32 b15,b14:00</td>
</tr>
<tr>
<td>Fixed buffer</td>
<td>Sending</td>
<td>BFM#32 b0:OFF</td>
</tr>
<tr>
<td>Fixed buffer communication</td>
<td>No procedure</td>
<td>BFM#32 b10,b9:01</td>
</tr>
<tr>
<td>Paring open</td>
<td>No pairs</td>
<td>BFM#32 b7:OFF</td>
</tr>
<tr>
<td>Existence confirmation</td>
<td>No confirm</td>
<td>BFM#32 b1:OFF</td>
</tr>
<tr>
<td>Local station Port No.[Decimal]</td>
<td>4096</td>
<td>BFM#40</td>
</tr>
<tr>
<td>Destination IP address</td>
<td>10.97.85.223 (0A.61.55.DEF)</td>
<td>BFM#41,42</td>
</tr>
<tr>
<td>Destination Port No.[Decimal]</td>
<td>8192</td>
<td>BFM#43</td>
</tr>
</tbody>
</table>
(b) Receive program (FX3U-2nd station)

1) Connection No. 2 is used to process the fixed buffer receiving.
2) The unit number specified at the sequence program and FX Configurator-EN-L is 0.
3) Make Operation settings in the following manner.
   Communication data code: Binary code
   Initial timing: Do not wait for OPEN (Communications impossible at STOP time)
   Local station IP address: 10.97.85.223 (0A.61.55.DFh)
4) Adjust open settings in the following manner.
   Protocol: TCP (BFM#33 b8: OFF)
   Open system: Fullpassive (BFM#33 b15, b14: 11H)
   Fixed buffer: Receive (BFM#33 b0: ON)
   Pairing open: Disable (BFM#33 b7: OFF)
   Existence confirmation: No confirm (BFM#33 b1: OFF)
   Local station Port No.: 8192 (BFM#47)
5) Fixed buffer No.2 receive data.
   : Stored in D1000 to D1031
6) Fixed buffer No.2 receive instruction complete status.
   : D100

[Operational settings]

<table>
<thead>
<tr>
<th>Setting name</th>
<th>Settings in FX Configurator-EN-L</th>
<th>Settings in the program</th>
</tr>
</thead>
<tbody>
<tr>
<td>Communication data code setting</td>
<td>Binary code</td>
<td>BFM#24 b1:OFF</td>
</tr>
<tr>
<td>Initial timing</td>
<td>Always wait for OPEN</td>
<td>BFM#24 b8:ON</td>
</tr>
<tr>
<td>Local station IP address</td>
<td>10.97.85.223 (0A.61.55.DFh)</td>
<td>BFM#106 to 108</td>
</tr>
<tr>
<td>Send frame setting</td>
<td>Ethernet (V2.0)</td>
<td>BFM#24 b5:OFF</td>
</tr>
<tr>
<td>TCP Existence confirmation setting</td>
<td>Use the Ping</td>
<td>BFM#24 b4:OFF</td>
</tr>
</tbody>
</table>

[Open setting]

<table>
<thead>
<tr>
<th>Setting name</th>
<th>Settings in FX Configurator-EN-L (No.2)</th>
<th>Settings in the program</th>
</tr>
</thead>
<tbody>
<tr>
<td>protocol</td>
<td>TCP</td>
<td>BFM#33 b8:OFF</td>
</tr>
<tr>
<td>Open system</td>
<td>Fullpassive</td>
<td>BFM#33 b15,b14:11</td>
</tr>
<tr>
<td>Fixed buffer</td>
<td>Receive</td>
<td>BFM#33 b0:ON</td>
</tr>
<tr>
<td>Fixed buffer communication</td>
<td>No procedure</td>
<td>BFM#33 b10,b9:01</td>
</tr>
<tr>
<td>Paring open</td>
<td>No pairs</td>
<td>BFM#33 b7:OFF</td>
</tr>
<tr>
<td>Existence confirmation</td>
<td>No confirm</td>
<td>BFM#33 b1:OFF</td>
</tr>
<tr>
<td>Local station Port No.[Decimal]</td>
<td>8192</td>
<td>BFM#47</td>
</tr>
<tr>
<td>Destination IP address</td>
<td>10.97.85.222 (0A.61.55.DEh)</td>
<td>BFM#48,49</td>
</tr>
<tr>
<td>Destination Port No.[Decimal]</td>
<td>4096</td>
<td>BFM#50</td>
</tr>
</tbody>
</table>

**POINT**

Make sure to have sufficient device memory according to the maximum data length sent in order to prevent device areas used for other purposes from being overwritten by the received data.
(2) Outline of the program example

(a) Send program (FX3U-1st station)
1) After setting each parameter with FX Configurator-EN-L or a sequence program and writing to the Ethernet module, power ON the module again, or confirm that the initial processing is completed via buffer memory operations.
2) Perform open processing (Active open) for connection No. 1. (*1)
3) Communicate data from the PLC using fixed buffer communication (no procedure sending).
4) After data sending is complete, perform close processing for connection No. 1. (*1)

*1 Use the program example described in Subsection 5.6.1, "Active open processing/close processing" for the sequence program that executes the open processing/close processing. Make sure to change the "Fixed buffer communication" setting from "Procedure exist" to "No procedure".

(b) Receive program (FX3U-2nd station)
1) After setting each parameter with FX Configurator-EN-L or a sequence program and writing to the Ethernet module select re-initial and power ON the module again, or confirm that the initial processing is completed via buffer memory operations.
   If the initial processing is normally completed, connection No. 2 waits for an Active open request from the external device.
2) Transfer data from the external device using fixed buffer communication (no procedure sending).
3) The data received by the corresponding fixed buffer data area in the Ethernet module is read to the PLC.
(Send program example: FX3U-1st station)

- Program example for the unit No. 0

* <<Reading the status of Ethernet module>>

• Program example for the unit No. 0

* <<Sending 32 words from D1000 to the external device>>
(Receive program example: FX3u-2nd station)

- Program example for the unit No. 0

* "Storing the data received from the external device to the fixed buffer No.2 in D1000 and after>>

User applications are described at the area enclosed with .
8 COMMUNICATION USING MC PROTOCOL

This chapter gives an overview of the MC protocol.

**NOTE**

The frame type of MC protocol (data communication messages) used by the external device to access the PLC via this product is equivalent to A compatible 1E frame.

(Example)

<table>
<thead>
<tr>
<th>Header</th>
<th>Subheader</th>
<th>Text (Command)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ethernet</td>
<td>IP</td>
<td>TCP / UDP</td>
</tr>
</tbody>
</table>

8.1 Data Communication Function

The MC protocol is the abbreviated name of the MELSEC protocol that is a communication system for the PLCs. Using this protocol, the external devices can read or write device data from/to the PLC via the Ethernet module. Any external devices on which application programs can be installed and which can send and receive data in accordance with the MELSEC PLC protocol can access the PLC using MC Protocol.

8.1.1 Accessing the PLC using MC protocol

This section explains the main functions for accessing the PLC using MC protocol. On the PLC side, the Ethernet module sends and receives data based on the instructions (protocol) from the external devices, so the PLC side does not require sequence programs for data communication.

(1) Data read/write

This function reads/writes data from/to the PLC device memory to which the Ethernet module is connected.

By reading and writing data, the PLC operation monitoring, data analysis and production management can be performed on the external device side.
(2) Remote control of the PLC
This function executes remote RUN/STOP operations.
Remote operations of the PLC can be performed from the external device side.

<table>
<thead>
<tr>
<th>Send frame</th>
<th>Communication data code</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>Communication using MC protocol</td>
<td>ASCII code or binary code *1</td>
<td>Device memory read/write</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Batch read/write in bit/word units</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Remote control of the PLC</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Remote RUN</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Remote STOP</td>
</tr>
</tbody>
</table>

*1 Time required for communication in binary code is shorter because the amount of communication data is approximately a half of what is required for communication in ASCII code data.

8.1.2 How to Read the Control Procedures of the MC Protocol

This section explains the control procedures when an external device accesses the PLC using MC protocol.

(1) Transmission of command messages
Data communication through the MC protocol is performed using half-duplex communication.
When accessing the PLC, send the next command message after receiving a response message from the PLC side for the previous command message transmission.

(2) When a normal completion response message to a command message cannot be received
1) If an abnormal completion response message is received
   Handle the case according to the error code in the response message.
2) If the response message cannot be received or nothing can be received
   Send the command message again after the monitoring time of the response monitor timer.
   * Modify the value of the monitoring time as needed.
8.1.3 Access Timing on the PLC Side

The following diagram illustrates the access timing on the PLC side when an external device accesses the PLC via the Ethernet module.

1) A command message is transmitted from the external device to the PLC side.
2) Upon receiving a command message from the external device, the Ethernet module on the PLC side sends a data read/write request to the PLC according to the content of the command.
3) The PLC reads/writes data according to the request from the external device at the time of executing the sequence program's END instruction, and passes the processing result to the Ethernet module.
4) Upon receiving the processing result from the PLC, the Ethernet module sends a response message including the processing result to the external device that originated the request.

*1 The ACK response shown in the diagram is sent/received between the Ethernet module and the external device respectively when the access via the Ethernet module is performed by TCP/IP communication. It is different from the response to the processing requested by the external device in the command message (the processing result). When access via the Ethernet module is performed by UDP/IP, the ACK response indicated by *1 is not sent.

NOTE

Regarding the scan time of the PLC
1) While the PLC is performed by required command, access command to the Ethernet module and the PLC is processed during every END processing. (The scan time becomes longer according to the amount of time it takes to process the command.)
2) When multiple external devices issue access requests to the Ethernet module at the same time, the processing requested from the external devices may have to wait for multiple END processing executions depending on the timing of the requests.
8.1.4 PLC setting for performing data communication

Data communication via MC protocol is enabled by adjusting the following settings using FX Configurator-EN-L and writing the parameters to the Ethernet module.

1) Operational settings (see Section 4.6.)
2) Initial settings (see Section 5.2)
3) Open settings (see Subsection 5.5.2)

8.1.5 Precautions on Data Communication

This section explains some precautions that should be observed when performing data communication between an external device and the Ethernet module.

(1) Precautions that should be observed when performing data communication via the Ethernet module

(a) Perform read/write only when the buffer memory status of Ethernet module is the following.
   If the initial normal completion signal (BFM# 27 [0001H]) and the open completion signal (BFM#20480 corresponding bit) of the used connection is ON (open completion status), it is possible to communicate from an external device using MC protocol without regard to the existence of a sequence program. (Only connections No. 3 and 4 are available in communication using MC protocol.)

(b) Use the UDP connection set to "Always wait for OPEN (BFM #24 b8: ON)" in the initial timing setting in the operation settings. Or use the passive open connection in the case of TCP.

(c) Communication using MC protocol is enabled only when the communication parameter for an open connection is set to "MC protocol usable" in "Connection usage" as described in the table in Subsection 5.5.2.
   To set this using FX Configurator-EN-L, select the open settings from the initial screen, and when a protocol is TCP, select [Unpassive(MC)] or [Fullpassive(MC)] in [Open system].

(d) Replacing the Ethernet module
   The Ethernet address (MAC address) differs depending on the device.
   When the Ethernet module is replaced due to breakdown, reboot any external devices also.
   Similarly, reboot the Ethernet module even when an external device is replaced (such as a personal computer).
9 WHEN COMMUNICATING DATA USING THE MC PROTOCOL

This chapter explains the message format, how to designate data items in a message and restrictions for data communication with an Ethernet module using MC protocol with A compatible 1E frames.

9.1 Message Formats and Control Procedures

This section explains the message format and control procedure for each command when data communication is performed using A compatible 1E frames. The MC protocol for the Ethernet module is a subset of A compatible 1E frames. Both TCP/IP and UDP can be used as lower layer protocol and support both ASCII code and binary code.

9.1.1 How to read the command reference section

The following explains how to read the message explanation diagrams shown in each of the command description Sections 9.3 through 9.5.

(1) When an external device reads data from the PLC

1) Area A indicates transmission from the external device to the PLC.
2) Area B indicates transmission from the PLC to the external device.
3) The program of the external device is generated so that the data is transmitted sequentially from left to right. (For example: in case of area A, data should be sequentially sent from Header to the right.)
(2) When an external device writes data to the PLC

1) Area C indicates transmission from the external device to the PLC.
2) The program of the external device is generated so that the data is transmitted sequentially from left to right. (For example: in case of area C, data should be sequentially sent from Header to the right.)

POINT
When the PLC receives a command message from an external device, it completes processing of the data in area A/C, then sends a response message and waits for the next command message (neutral state).
9.1.2 Message format and control procedure

This section explains the message format and control procedure.

(1) Message format
This section explains the message format for transmission between the Ethernet module and an external device. The communication data consists of "header" and "application data" as shown below.

(a) Header
The header for TCP/IP or UDP/IP is used. The user does not need to specify it; the Ethernet module attaches it.

(b) Application data
The application data is largely divided into "subheader" and "text" as shown below. The subheader represents command/response and the setting value is predetermined. The text contains the request data (command) and response data (response) for each function and this data is determined by the prescribed format (for a more detailed description, see sections 9.3 and later).

(c) Format in the application data field
• Communication in ASCII code

• Communication in binary code

NOTE
When communicating in the MC protocol, the user does not need to specify a response for a command from an external device; the Ethernet module generates it and then responds.
(2) Control procedure

The following diagrams illustrate the control procedure for communicating with the MC protocol and the order of data items in the application data field. The header section shown in the message explanation diagram of this section corresponds to the * portion of the message explanation diagrams indicated in Subsection 9.3.2 and later.

See Subsection 9.1.3 regarding the content of data items in the message format and data specification method.

(a) Communication in ASCII code

1) When reading data from the local station PLC at the external device side

![Diagram showing the control procedure for communicating with the MC protocol and the order of data items in the application data field.](image-url)
2) When writing data to the local station PLC from the external device side

**External device side ➔ PLC side (Command message)**

<table>
<thead>
<tr>
<th>Character Area</th>
<th>Data Structure</th>
</tr>
</thead>
<tbody>
<tr>
<td>02</td>
<td>FF</td>
</tr>
<tr>
<td>00</td>
<td>00</td>
</tr>
</tbody>
</table>

The contents and arrangement of the data items in the text differ according to the function to use. See the sections explaining functions found in Subsection 9.3.2 and after for details.

**PLC side ➔ External device side (Response message)**

- **Normal completion**
  - Header: 00H
  - Subheader: 80H
  - Complete code: FFH

- **Abnormal completion**
  - Header: 00H
  - Subheader: 80H
  - Complete code: 5BH

(b) Communication in binary code

1) When reading data from the local station PLC at the external device side

**External device side ➔ PLC side (Command message)**

<table>
<thead>
<tr>
<th>Character Area</th>
<th>Data Structure</th>
</tr>
</thead>
<tbody>
<tr>
<td>00H</td>
<td>FFH</td>
</tr>
</tbody>
</table>

The contents and arrangement of the data items in the text differ according to the function to use. See the sections explaining functions found in Subsection 9.3.2 and after for details.

**PLC side ➔ External device side (Response message)**

- **Normal completion**
  - Header: 80H
  - Subheader: 00H
  - Complete code: FFH

- **Abnormal completion**
  - Header: 80H
  - Subheader: 5BH
  - Complete code: 12H

When complete code 5BH is returned, exists only when the complete code is "5B."
2) When writing data to the local station PLC from the external device side

<table>
<thead>
<tr>
<th>External device side</th>
<th>PLC side (Command message)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Text (Command)</td>
<td></td>
</tr>
<tr>
<td>(Data name)</td>
<td></td>
</tr>
<tr>
<td>Header</td>
<td></td>
</tr>
<tr>
<td>Subheader</td>
<td></td>
</tr>
<tr>
<td>PC No.</td>
<td></td>
</tr>
<tr>
<td>Monitoring timer</td>
<td></td>
</tr>
<tr>
<td>L</td>
<td></td>
</tr>
<tr>
<td>H</td>
<td></td>
</tr>
<tr>
<td>Character area C</td>
<td></td>
</tr>
</tbody>
</table>

The contents and arrangement of the data items in the text differs according to the function to use. See the sections explaining functions found in Subsection 9.3.2 and after for details.

<table>
<thead>
<tr>
<th>PLC side</th>
<th>External device side (Response message)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Text (Response)</td>
<td></td>
</tr>
<tr>
<td>(Normal completion)</td>
<td></td>
</tr>
<tr>
<td>Header</td>
<td>Subheader</td>
</tr>
<tr>
<td>82H</td>
<td>00H</td>
</tr>
<tr>
<td>(Abnormal completion)</td>
<td></td>
</tr>
<tr>
<td>Header</td>
<td>Subheader</td>
</tr>
<tr>
<td>82H</td>
<td>5B</td>
</tr>
</tbody>
</table>

Exists only when the complete code is “5B.”
9 WHEN COMMUNICATING DATA USING THE MC PROTOCOL

9.1.3 Contents of data designation items

This section explains the data items of commands and responses when communicating using MC protocol.

In the response that is returned by the Ethernet module to an external device, the data is automatically specified by the Ethernet module; the user does not need to specify it.

(1) Header
The header for TCP/IP or UDP/IP is used. The user does not need to specify it at the PLC side; the Ethernet module attaches it.

(2) Subheader
The format of the subheader is configured as follows.

<table>
<thead>
<tr>
<th>B7</th>
<th>B6</th>
<th>B5</th>
<th>B4</th>
<th>B3</th>
<th>B2</th>
<th>B1</th>
<th>B0</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

- **Command/response type**
  (This differs for each function. For details, see Section 9.2 and later.)

- **Command/response flag**
  For command: 0
  For response: 1

(3) PC number
The PC number is fixed at a value of "FFH".
(a) When communicating in binary code, the PC number is expressed in binary value.
(b) When communicating in ASCII code, the PC number is expressed in hexadecimal ASCII code.

(4) Monitoring timer
This is a timer for setting the period of time that the Ethernet module should wait after outputting a read/write request to the PLC until the result is returned.
(a) Specify the value as shown below.

| 0000H (0):                  | Waits infinitely *1 |
| 0001 to FFFFH (1 to 65535) | Wait time (in units of 250 ms) |

*1 It keeps waiting until a response is returned from the PLC.
(b) For normal data communications, using a value within the setting range of 1 to 40 (0.25 to 10s) is recommended.

(5) Character field (command)
This data contains the Ethernet module commands that indicate functions for when an external device reads/writes data from/to the target PLC station.
The contents and order of data in the Character field (command) field differ depending on the function used.
The order of data items for each function is explained in each function's reference section in Subsection 9.3.2. and later.
(6) Character field (response)
This data contains data read/processing result when an external device reads/writes data from/to the target PLC station.
The contents and order of data in the Character field (response) differ depending on the function used.
The order or data items at normal completion for each function is explained in each function's reference section in Subsection 9.3.2. and later.

(7) Complete code
The result of processing when an external device reads/writes data from/to the target PLC station is indicated by the following values.
00H : Normal completion
Other than 00H : Abnormal completion (50 to 60H)
(a) When communicating in binary code, the complete code is expressed in binary values.
(b) When communicating in ASCII code, the complete code is expressed in hexadecimal ASCII code.
(c) When the complete code indicates abnormal completion, check the content and take an action according to the troubleshooting section of Chapter 11.
When the complete code is 5BH/"5B," the abnormal code data (10 to 18H) and 00H/"00" are included immediately after.

(8) Abnormal code
This value indicates the nature of the error when the processing result of reading/writing data from/to the target PLC station by an external device is faulty and the complete code is 5BH/"5B." (Abnormal code: 10 to 18H)
(a) When communicating in binary code, the abnormal code is expressed in binary values.
(b) When communicating in ASCII code, the abnormal code is expressed in hexadecimal ASCII code.
(c) Check the content and take an action according to the troubleshooting section of Chapter 11.

POINT
The data code (ASCII/binary) when sending/receiving commands and responses between the Ethernet module and an external device is determined in the operation settings in FX Configurator-EN-L.
The external device communicating with Ethernet module should send the values specified in each data item in the commands and responses in the above setting using the code shown below. Also, it should receive the corresponding values in the code shown below.
In the explanation hereafter in this section, the values specified in each item in a command and response are shown in binary values.

(1) Communication in binary code
Unless specifically stated, the value shown in each explanation is sent/received in the designated order (L to H) since it is in binary.

(2) Communication in ASCII code
Unless specifically stated, the value shown in each explanation is converted to hexadecimal ASCII code and sent/received in the designated order (H to L).
NOTE

The following example shows the designation of the subheader to the monitoring timer when communicating using MC protocol under the following conditions.

(Designated value)

- Target station: FX3U/FX3UC series to which Ethernet module is connected: FFH
- Function used: Device memory batch read (bit units): 00H
- Monitoring timer value: 2500 ms: 000AH

(1) Format when communicating in binary code

(a) The order when sending a command (external device → Ethernet module)

<table>
<thead>
<tr>
<th>Subheader</th>
<th>PC number</th>
<th>Monitoring timer (L)</th>
<th>Monitoring timer (H)</th>
<th>Character field (command)</th>
</tr>
</thead>
<tbody>
<tr>
<td>00H</td>
<td>FFH</td>
<td>0AH 00H</td>
<td>64H 00H 00H 00H 00H 20H 4DH 08H 00H</td>
<td></td>
</tr>
<tr>
<td>(Local station) (2500 ms) (100) (M) (8 points)</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(b) The order when receiving a response (external device ← Ethernet module)

<table>
<thead>
<tr>
<th>Subheader</th>
<th>Complete code</th>
<th>Character field (response) on/off status of the designated device</th>
</tr>
</thead>
<tbody>
<tr>
<td>80H</td>
<td>00H</td>
<td>M100(ON) M101(OFF) M102(ON) M103(OFF) M105(ON) M106(ON) M107(OFF) M104(OFF)</td>
</tr>
</tbody>
</table>
(2) Format when communicating in ASCII code

(a) The order when sending a command (external device → Ethernet module)

<table>
<thead>
<tr>
<th>Header</th>
<th>Application data</th>
</tr>
</thead>
<tbody>
<tr>
<td>Subheader</td>
<td>PC number</td>
</tr>
<tr>
<td>(H)</td>
<td>(L)</td>
</tr>
<tr>
<td>&quot;0&quot;</td>
<td>&quot;0&quot;</td>
</tr>
</tbody>
</table>

30H 30H 46H 46H 30H 30H 30H 41H

(Local station) (2500 ms)

<table>
<thead>
<tr>
<th>Application data</th>
</tr>
</thead>
<tbody>
<tr>
<td>Text (command)</td>
</tr>
<tr>
<td>(H)</td>
</tr>
<tr>
<td>&quot;4&quot;</td>
</tr>
</tbody>
</table>

34H 44H 32H 30H 30H 30H 30H 30H 30H 30H 30H 30H 34H 30H 38H 30H 30H

(M) (100) (8 points)

(b) The order when receiving a response (external device ← Ethernet module)

<table>
<thead>
<tr>
<th>Header</th>
<th>Application data</th>
</tr>
</thead>
<tbody>
<tr>
<td>Subheader</td>
<td>Complete</td>
</tr>
<tr>
<td>(H)</td>
<td>(L)</td>
</tr>
<tr>
<td>8</td>
<td>&quot;0&quot;</td>
</tr>
</tbody>
</table>

M100(ON) M101(ON) M102(ON) M103(ON) M104(ON) M105(ON) M106(ON) M107(ON)
9.1.4 Character area transmission data

This section explains how to transmit the bit device data and word device data handled in the character areas, as well as the order of transmission when communicating data between an external device and the PLC by each command. The transmission data shown in the examples is contained in character area B when reading, and in character area C when writing, testing.

(1) Data communication using ASCII code

(a) When reading to or writing from a bit device memory

The bit device memory can be read and written in bit units (one device point) or word units (16 device points).

How data is transmitted in each case is explained below.

1) Bit units (one point)

In case of bit units, the bit device memory is handled from the designated head device for the number of designated device points sequentially from the left. They are expressed as "1" (31H) if the device is on or "0" (30H) if the device is off.

(Example)

Indicating the ON/OFF status of five points from M10

<table>
<thead>
<tr>
<th>Head device</th>
<th>Device point</th>
<th>Data</th>
</tr>
</thead>
<tbody>
<tr>
<td>H 2 1 0 L 0</td>
<td>0 1 0 1 1</td>
<td>1 1 0 1 1</td>
</tr>
</tbody>
</table>

Indicates that M14 is ON
Indicates that M13 is OFF
Indicates that M12 is ON
Indicates that M11 is OFF
Indicates that M10 is ON

2) Word units (16 points)

When the bit device memory is handled as word units, each word is expressed in hexadecimal values in 4-bit units sequentially from the higher bit.

(Example)

Indicating the ON/OFF status of 32 points from M16

The device point is "02" in 16-point units.

<table>
<thead>
<tr>
<th>Head device</th>
<th>Device point</th>
<th>Data</th>
<th>Data</th>
</tr>
</thead>
<tbody>
<tr>
<td>H 2 1 0 L 0</td>
<td>0 1 0 1 1</td>
<td>1 1 0 1 1</td>
<td></td>
</tr>
</tbody>
</table>

Indicates that M14 is ON
Indicates that M13 is OFF
Indicates that M12 is ON
Indicates that M11 is OFF
Indicates that M10 is ON

1: Indicates ON
0: Indicates OFF
(b) When reading from or writing to a word device memory
Each word of the word device memory is expressed in hexadecimal values
in 4-bit units sequentially from the higher bit.

(Example)
Indicating the storage contents of data registers D350 and D351

<table>
<thead>
<tr>
<th>Device point</th>
<th>Head device</th>
<th>Data</th>
<th>Data</th>
</tr>
</thead>
<tbody>
<tr>
<td>H L</td>
<td>H L</td>
<td>H L</td>
<td>H L</td>
</tr>
<tr>
<td>4 : 4 : 2 : 0 : 0 : 0 : 0 : 0 : 0 : 1 : 5 : E</td>
<td>0 : 2</td>
<td>5 : 6 : A : B</td>
<td>1 : 7 : 0 : F</td>
</tr>
</tbody>
</table>

34H 32H 30H 30H 30H 30H 30H 30H 30H 30H 30H 30H 30H 30H 30H

POINT

(1) When designating alphabet letters in the character area, use upper case code.

(2) When data other than an integer value (real number, character string, etc.)
    was stored in a word device memory to be read, the stored value is read as an
    integer value.

(Example 1)
When the real number (0.75) is stored in D0 and D1, it is read as the
following integer values:
D0 = 0000H, D1 = 3F40H

(Example 2)
When the character string ("12AB") is stored in D2 and D3, it is read as the
following integer values:
D2 = 3231H, D3 = 4241H
(2) Data communication using binary code

(a) When reading to or writing from the bit device memory
The bit device memory can be read and written in bit units (one device point) or word units (16 device points).
How data is transmitted in each case is explained below.

1) Bit units (one point)
In case of bit units, four bits designate one point and the bit device memory is handled from the designated head device for the number of designated device points sequentially from the left. They are expressed as "1" if the device is ON or "0" if the device is OFF.

(Example)
Indicating the ON/OFF status of five points from M10

2) Word units (16 points)
In case of word units, one bit designates one point and the bit device memory is handled from the designated head device for the number of designated device points sequentially from the left. They are expressed in 16-point units in the order, low byte (L: bits 0 to 7) to high byte (H: bits 8 to 15).

(Example)
Indicating the ON/OFF status of 32 points from M16
(b) Reading from or writing to a word device memory

Each word of a word device memory is designated by 16 bits and the designated number of points from the designated head device are sequentially expressed in one-point units in the order, low byte (L: bits 0 to 7) to high byte (H: bits 8 to 15).

(Example)

Indicating the storage contents of data registers D350 and D351

![Diagram showing the storage contents of D350 and D351]

The content of D350 indicates 56ABH (22187 in decimal)
The content of D351 indicates 170FH (5903 in decimal)

POINT

(1) When data other than an integer value (real number, character string, etc.) was stored in a word device memory to be read, the module reads the stored value as an integer value.

(Example 1)

When the real number (0.75) is stored in D0 and D1, it is read as the following integer values:

D0 = 0000H, D1 = 3F40H

(Example 2)

When the character string ("12AB") is stored in D2 and D3, it is read as the following integer values:

D2 = 3231H, D3 = 4241H
### 9.2 List of Commands and Functions for The MC protocol

The following table lists the commands and functions when an external device accesses the PLC.

<table>
<thead>
<tr>
<th>Function</th>
<th>Command/response type</th>
<th>Processing</th>
<th>Number of points processed per communication</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Device memory</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>Batch read</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bit units</td>
<td>00H</td>
<td>Reads bit devices (X, Y, M, S, T, C) in 1-point units.</td>
<td>256 points</td>
</tr>
<tr>
<td>Word units</td>
<td>01H</td>
<td>Reads bit devices (X, Y, M, S, T, C) in 16-point units.</td>
<td>32 words (512 points)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Reads word devices (D, R, T, C) in 1-point units.</td>
<td>64 points</td>
</tr>
<tr>
<td><strong>Batch write</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bit units</td>
<td>02H</td>
<td>Writes to bit devices (X, Y, M, S, T, C) in 1-point units.</td>
<td>160 points</td>
</tr>
<tr>
<td>Word units</td>
<td>03H</td>
<td>Writes to bit devices (X, Y, M, S, T, C) in 16-point units.</td>
<td>10 words (160 points)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Writes to word devices (D, R, T, C) in 1-point units.</td>
<td>64 points</td>
</tr>
<tr>
<td><strong>Test</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Bit units</td>
<td>04H</td>
<td>Sets/resets bit devices (X, Y, M, S, T, C) by arbitrarily designating the</td>
<td>80 points</td>
</tr>
<tr>
<td></td>
<td></td>
<td>devices and device number.</td>
<td></td>
</tr>
<tr>
<td>Word units</td>
<td>05H</td>
<td>Sets/resets bit devices (X, Y, M, S, T, C) in 1-point units by arbitrarily</td>
<td>10 words (160 points)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>designating the devices and device number.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Sets/resets word devices (D, R, T, C) in 1-point units by arbitrarily</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>designating the devices and device numbers.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Not applicable for 32 bit devices from C200 to C255.</td>
<td></td>
</tr>
<tr>
<td><strong>PLC control</strong></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Remote RUN</td>
<td>13H</td>
<td>Requests the remote RUN/STOP to PLC.</td>
<td></td>
</tr>
<tr>
<td>Remote STOP</td>
<td>14H</td>
<td></td>
<td></td>
</tr>
<tr>
<td>PLC model name read</td>
<td>15H</td>
<td>Reads PLC model name code.</td>
<td></td>
</tr>
<tr>
<td>Loop test</td>
<td>16H</td>
<td>Returns the character received from the other node to that node with the</td>
<td>254 bytes</td>
</tr>
<tr>
<td></td>
<td></td>
<td>data as it is.</td>
<td></td>
</tr>
</tbody>
</table>

*1 When the double word data is read using the user program, etc., read out the 32bit data at once.
9.3 Device Memory Read/Write

This section explains the designations in the control procedure when reading from and writing to the device memory by providing an example.

9.3.1 Commands and device range

(1) Commands used for reading from and writing to the device memory

<table>
<thead>
<tr>
<th>Item</th>
<th>Command/response type</th>
<th>Processing</th>
<th>Number of points processed per communication</th>
</tr>
</thead>
<tbody>
<tr>
<td>Batch read</td>
<td>Bit units</td>
<td>00H</td>
<td>Reads bit devices (X, Y, M, S, T, C) in 1-point units.</td>
</tr>
<tr>
<td></td>
<td>Word units</td>
<td>01H</td>
<td>Reads bit devices (X, Y, M, S, T, C) in 16-point units.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Reads word devices (D, R, T, C) in 1-point units.</td>
</tr>
<tr>
<td>Batch write</td>
<td>Bit units</td>
<td>02H</td>
<td>Writes to bit devices (X, Y, M, S, T, C) in 1-point units.</td>
</tr>
<tr>
<td></td>
<td>Word units</td>
<td>03H</td>
<td>Writes to bit devices (X, Y, M, S, T, C) in 16-point units.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Writes to word devices (D, R, T, C) in 1-point units.</td>
</tr>
<tr>
<td>Test (random write)</td>
<td>Bit units</td>
<td>04H</td>
<td>Sets/resets bit devices (X, Y, M, S, T, C) in 1-point units by arbitrarily designating the devices and device number.</td>
</tr>
<tr>
<td></td>
<td>Word units</td>
<td>05H</td>
<td>Sets/resets bit devices (X, Y, M, S, T, C) in 16-point units by arbitrarily designating the devices and device numbers.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Writes to word devices (D, R, T, C, etc.) in 1-point units by arbitrarily designating the devices and device numbers. Not applicable for 32 bit devices from C200 to C255.</td>
</tr>
</tbody>
</table>
(2) Designation method and accessible range of devices.

(a) In device read/write, each device is set by a device code and number as shown in the diagram below.

(b) The following table outlines the device codes and numbers.

<table>
<thead>
<tr>
<th>Device</th>
<th>Device code</th>
<th>Device range</th>
<th>Device number</th>
</tr>
</thead>
<tbody>
<tr>
<td>Data register</td>
<td>D (44H, 20H)</td>
<td>D0 to D7999</td>
<td>0000 to 1F3F</td>
</tr>
<tr>
<td></td>
<td></td>
<td>D8000 to D8511</td>
<td>1F40 to 213F</td>
</tr>
<tr>
<td>Extension register</td>
<td>R (52H, 20H)</td>
<td>R0 to R32767</td>
<td>0000 to 7FFFF</td>
</tr>
<tr>
<td>Timer</td>
<td>TN (54H, 4EH)</td>
<td>T0 to T511</td>
<td>0000 to 01FFF</td>
</tr>
<tr>
<td>Contact</td>
<td>TS (54H, 53H)</td>
<td>T0 to T511</td>
<td>0000 to 01FFF</td>
</tr>
<tr>
<td>Counter</td>
<td>CN (43H, 4EH)</td>
<td>C0 to C199</td>
<td>0000 to 00C7</td>
</tr>
<tr>
<td></td>
<td>CS (43H, 53H)</td>
<td>C0 to C199</td>
<td>0000 to 00C7</td>
</tr>
<tr>
<td></td>
<td></td>
<td>C200 to C255</td>
<td>00C8 to 00FFF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>C200 to C255</td>
<td>00C8 to 00FFF</td>
</tr>
<tr>
<td>Input</td>
<td>X (58H, 20H)</td>
<td>X0 to X377</td>
<td>0000 to 00FFF</td>
</tr>
<tr>
<td>Output</td>
<td>Y (59H, 20H)</td>
<td>Y0 to Y377</td>
<td>0000 to 00FFF</td>
</tr>
<tr>
<td>Internal relay</td>
<td>M (40H, 20H)</td>
<td>M0 to M7679</td>
<td>0000 to 1DFFF</td>
</tr>
<tr>
<td>State</td>
<td>S (53H, 20H)</td>
<td>S0 to S4095</td>
<td>0000 to 0FFF</td>
</tr>
</tbody>
</table>
(1) Bit devices and word devices are classified according to the following.

- **Bit devices**: X, Y, M, S, T (contact), C (contact)
- **Word devices**: T (current value), C (current value), D, R

(2) When word units are designated, always make the head device number of a
bit device a multiple of 16 (0, 16... in decimal representation).
For X and Y is expressed in octadecimal, the device numbers that can be
designated are X00, X20, X40,.. or Y00, Y20, Y40,..
Also, special M relays M8000 or later can be specified (8000 + multiples
of 16).

(3) The special relays (M8000 to M8511) and special registers (D8000 to D8511)
are divided into read only, write only and system use registers.
If writing takes place outside the writing enabled range, a PLC error may
occur.
See the Programming Manual for detailed descriptions of the special relays
and the special registers.
9.3.2 Batch read in bit units (command: 00)

The examples shown in this section explain the command/response format when batch-reading the bit device memory.

For more details on the order and contents of data items of the areas marked by "*" shown in the control procedure diagram, see Subsection 9.1.2.

[Control procedure]

Reading the on/off status of M100 to M111 of the PLC on which the Ethernet module is loaded.

(1) Communication in binary code

```
<table>
<thead>
<tr>
<th>Data name</th>
<th>Subheader</th>
<th>PC No.</th>
<th>Monitoring time</th>
<th>Head device</th>
<th>Number of device points</th>
</tr>
</thead>
<tbody>
<tr>
<td>External device side</td>
<td>00H</td>
<td>FF</td>
<td>00H</td>
<td>L H L . . . H</td>
<td>00H</td>
</tr>
<tr>
<td>(Example)</td>
<td></td>
<td>0AH 64H 00H</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

```
<table>
<thead>
<tr>
<th>Data name</th>
<th>Subheader</th>
<th>Complete code</th>
</tr>
</thead>
<tbody>
<tr>
<td>PLC side</td>
<td>80H</td>
<td>00H</td>
</tr>
<tr>
<td>(Example)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
```

```
<table>
<thead>
<tr>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>01</td>
<td>01</td>
<td>01</td>
<td>01</td>
<td>01</td>
<td>01</td>
<td>01</td>
<td>01</td>
<td>01</td>
<td>01</td>
<td>01</td>
<td>01</td>
</tr>
</tbody>
</table>
```

**NOTE**

Use the designation "00n" when the number of device points is 256 points.
(2) Communication in ASCII code

### Head device

<table>
<thead>
<tr>
<th>Subheader</th>
<th>PC No.</th>
<th>Number of device points</th>
<th>H</th>
<th>L</th>
<th>H</th>
<th>L</th>
<th>H</th>
<th>L</th>
<th>H</th>
<th>L</th>
</tr>
</thead>
<tbody>
<tr>
<td>00 H</td>
<td>00 00 A</td>
<td>4 D 2 0 0 0 0 0 0 0 6 4</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

### Complete code

<table>
<thead>
<tr>
<th>Subheader</th>
<th>Complete code</th>
</tr>
</thead>
<tbody>
<tr>
<td>8 0 0 0 1 0 0 0 1 0 1 1 0 0 0 0</td>
<td></td>
</tr>
</tbody>
</table>

### Data for the number of designed device points

Characters for the number of device points

**Example**

- Subheader
- Complete code
- Data for the number of designed device points

### Status of M100 to M111

<table>
<thead>
<tr>
<th>Device</th>
<th>Status</th>
</tr>
</thead>
<tbody>
<tr>
<td>M100</td>
<td>(ON)</td>
</tr>
<tr>
<td>M101</td>
<td>(OFF)</td>
</tr>
<tr>
<td>M102</td>
<td>(OFF)</td>
</tr>
<tr>
<td>M103</td>
<td>(OFF)</td>
</tr>
<tr>
<td>M104</td>
<td>(ON)</td>
</tr>
<tr>
<td>M105</td>
<td>(OFF)</td>
</tr>
<tr>
<td>M106</td>
<td>(OFF)</td>
</tr>
<tr>
<td>M107</td>
<td>(ON)</td>
</tr>
<tr>
<td>M108</td>
<td>(OFF)</td>
</tr>
<tr>
<td>M109</td>
<td>(OFF)</td>
</tr>
<tr>
<td>M110</td>
<td>(OFF)</td>
</tr>
<tr>
<td>M111</td>
<td>(OFF)</td>
</tr>
</tbody>
</table>

## NOTE

1. Use the designation "00H" when the number of device points is 256 points.
2. If the number of device points designated is an odd number, one byte of dummy data (30H) will be added to the response data. For example, if three points are read, data for four points is returned. The last byte is dummy data.
9.3.3 Batch write in bit units (command: 02)

The examples shown in this section explain the command/response format when batch writing to the bit device memory. For more details on the order and contents of data items of the areas marked by "*" shown in the control procedure diagram, see Subsection 9.1.2.

[Control procedure]

Writing the on/off status of M50 to M61 of the PLC on which the Ethernet module is loaded.

### (1) Communication in binary code

<table>
<thead>
<tr>
<th>(Data name)</th>
<th>Subheader</th>
<th>PC No.</th>
<th>Monitoring byte</th>
<th>Head device</th>
<th>Number of device points</th>
<th>Data for the number of designed device points</th>
</tr>
</thead>
<tbody>
<tr>
<td>External device side</td>
<td>*</td>
<td>FFH</td>
<td>02H</td>
<td>FFH</td>
<td>00H</td>
<td>L H L H L H</td>
</tr>
<tr>
<td>(Example)</td>
<td>00H</td>
<td>00H</td>
<td>20H</td>
<td>0CH</td>
<td>00H</td>
<td>82H</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>(Data name)</th>
<th>Subheader</th>
<th>PLC side</th>
<th>Complete code</th>
</tr>
</thead>
<tbody>
<tr>
<td>PLC side</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(Example)</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

*Complete code*
(2) Communication in ASCII code

### NOTE

If the number of device points to be set is an odd number, add one byte of dummy data (30H) at the end of data written. For example, when writing three points, add the dummy data (30H) at the end.
9.3.4 Test in bit units (random write) (command: 04)

The examples shown in this section explain the command/response format when writing data by designating bit device memories arbitrarily. For more details on the order and contents of data items of the areas marked by "*" shown in the control procedure diagram, see Subsection 9.1.2.

[Control procedure]

Specifying Y45 to ON, M60 to OFF, and S38 to ON at the PLC on which the Ethernet module is loaded.

(1) Communication in binary code

---

(Data name) | Subheader | PC No. | Monitoring timer | Number of device points | Designated device | ON/OFF designation | Designated device | ON/OFF designation | Designated device | ON/OFF designation | Subheader | Complete code
---|---|---|---|---|---|---|---|---|---|---|---|---
External device side (Example) | * | L | H | L | - | - | - | H | L | - | - | - | H | Subheader | Complete code
(Data name) | Subheader | PC No. | Monitoring timer | Number of device points | Designated device | ON/OFF designation | Designated device | ON/OFF designation | Designated device | ON/OFF designation | Subheader | Complete code
PLC side (Example) | Y45 (Octadecimal) | 45 (Octadecimal) = 25 (Hexadecimal) | M60 | S38 | Designates to turn Y45 ON. | Designates to turn M60 OFF. | Designates to turn S38 ON.
(2) Communication in ASCII code

When communicating data using the MC protocol,

- **External device side**
  - **(Data name)**
  - **PC No.**
  - **Monitoring timer**
  - **Number of device points**
  - **Designated device**
  - **ON/OFF designation**
  - **Designated device**

<table>
<thead>
<tr>
<th>(Data name)</th>
<th>Subheader</th>
<th>PC No.</th>
<th>Monitoring</th>
<th>Number of device points</th>
<th>Designated device</th>
<th>ON/OFF designation</th>
<th>Designated device</th>
</tr>
</thead>
<tbody>
<tr>
<td>(Example)</td>
<td>0 4 FF</td>
<td>0 0 0 0 A</td>
<td>0 3 0 0 0</td>
<td>5 9 2 0 0 0 0 0 0 0 2 5 0 1</td>
<td>H L H L H L H L</td>
<td>H L H L H L H L</td>
<td>H L H L H L H L</td>
</tr>
</tbody>
</table>

45 (Octal decimal) = 25 (Hexadecimal)

- **ON Y45**
- **OFF M60**

---

- **PLC side**
- **(Data name)**
- **ON S38**

- **(Example)**

---

45 (Octal decimal) = 25 (Hexadecimal)
9.3.5 Batch read in word units (command: 01)

The examples shown in this section explain the command/response format when batch reading the word device memory and the bit device memory (16 point units). For more details on the order and contents of data items of the areas marked by "※" shown in the control procedure diagram, see Subsection 9.1.2.

[Control procedure]

Reading the on/off status of Y100 to Y137 (32 points) of the PLC on which the Ethernet module is loaded.

(1) Communication in binary code

![Diagram showing the communication process and data format.](image-url)
### (2) Communication in ASCII code

<table>
<thead>
<tr>
<th>(Data name)</th>
<th>Subheader</th>
<th>PC No.</th>
<th>Monitoring timer</th>
<th>Number of device points</th>
<th>Head device</th>
</tr>
</thead>
<tbody>
<tr>
<td>External device side</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Example</td>
<td>0 1</td>
<td>H</td>
<td>L</td>
<td>F</td>
<td>F</td>
</tr>
</tbody>
</table>

(Data name) | Subheader | Complete code | Data for the number of designed device points | Characters for the number of device points |

- **PLC side**
- **Y100 (Octadecimal) = 40 (Hexadecimal)**

---

**Diagram:**

- **Header device**
- **External device side**
- **PLC side**
- **Y100** (octadecimal) = 40 (hexadecimal)
- **Subheader**
- **Number of device points**
- **Data for the number of designed device points**
- **Characters for the number of device points**

---

**Table:**

<table>
<thead>
<tr>
<th>Y100</th>
<th>Y107</th>
<th>Y130</th>
<th>Y127</th>
<th>Y128</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>0</td>
<td>0</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>0</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>0</td>
<td>1</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>0</td>
<td>1</td>
<td>0</td>
</tr>
<tr>
<td>1</td>
<td>0</td>
<td>1</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>0</td>
<td>1</td>
<td>0</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
</tbody>
</table>
NOTE

C200 to C255 (Current Values) Batch Read
Since C200 to C255 are 32 bit devices, the device points should be specified as twice as much as the points actually read. Also, make sure that the device points are specified by an even number. If they are specified by an odd number, the batch read cannot be performed. (Error code 57H will be stored)

Example) When 32 devices are read at one access from C220 to C251 in the PLC on which the Ethernet module is mounted.

(1) When communicating in binary code
(2) When communicating in ASCII code

(Data name)
External device side
(Example)

(Data name)
PLC side
(Example)

Last data
(4 bytes x 2) x 32 = 256 bytes

(Sub header) PC No.
Monitoring timer
Head device
Number of device points

Monitoring timer
Sub-header
PC No.
Head data
Low 16bit
High 16bit
Low 16bit
High 16bit

12345678=00BC614EH 45678912=02B90140H

12345678=00BC614EH 45678912=02B90140H

(Monitoring timer)

(Sub header)
9.3.6 Batch write in word units (command: 03)

The examples shown in this section explain the command/response format when batch writing to a word device memory and bit device memory (16 point units). For more details on the order and contents of data items of the areas marked by "∗" shown in the control procedure diagram, see Subsection 9.1.2.

[Control procedure]

Writing data to D100 to D102 of the PLC on which the Ethernet module is loaded.

(1) Communication in binary code

<table>
<thead>
<tr>
<th>(Data name)</th>
<th>Subheader</th>
<th>PC No.</th>
<th>Monitoring timer</th>
<th>Head device</th>
<th>Number of device points</th>
<th>Data for the number of designed device points</th>
<th>Characters for the number of device points</th>
<th>Subheader</th>
<th>Complete code</th>
</tr>
</thead>
<tbody>
<tr>
<td>External device side</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Example</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(Data name)</td>
<td>PLC side</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(Example)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Data to be written to D100
Data to be written to D101
Data to be written to D102
## (2) Communication in ASCII code

<table>
<thead>
<tr>
<th>Subheader</th>
<th>PC No.</th>
<th>Monitoring time</th>
<th>Head device</th>
<th>Number of device points</th>
<th>Data for the number of designed device points</th>
</tr>
</thead>
<tbody>
<tr>
<td>External device side</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>(Example)</td>
<td>0 3 0 0 0 0</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>0 0</td>
<td>0 0 0 0 0 0 0 0 0 6 4</td>
<td>0 3 0</td>
<td>0 0 1 2 3 4 9 8 7 6 0 1 0 9</td>
<td></td>
</tr>
</tbody>
</table>

- **Subheader**: \( \text{H L H L H L H L} \) (Data name)
- **External device side**: \( \text{HLH LH LHL} \)
- **PLC side**: \( \text{HLH LH LHL} \)
- **PC No.**: \( \text{0 3 0 0 0 0} \)
- **Monitoring time**: \( \text{0 0} \)
- **Head device**: \( \text{H L H L H L H L} \)
- **Number of device points**: \( \text{0 3 0} \)
- **Data for the number of designed device points**: \( \text{0 0 1 2 3 4 9 8 7 6 0 1 0 9} \)

**Data to be written to D100**: \( \text{D100} \)

**Data to be written to D101**: \( \text{D101} \)

**Data to be written to D102**: \( \text{D102} \)
### NOTE

C200 to C255 (Current Values) Batch Write

Since C200 to C255 are 32 bit devices, the device points should be specified twice as much as the points actually read.

Also, make sure that the device points are specified by even number.

If they are specified by odd number, the batch read cannot be performed. (Error code 57H will be stored)

Example) When 32 points are written at one access from C220 to C251 in the PLC on which the Ethernet module is mounted.

#### (1) When communicating in binary code

<table>
<thead>
<tr>
<th>(Data name)</th>
<th>(Example)</th>
<th>(Data name)</th>
<th>(Example)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>External device side</strong></td>
<td></td>
<td><strong>PLC side</strong></td>
<td></td>
</tr>
<tr>
<td>(Example)</td>
<td></td>
<td>(Example)</td>
<td></td>
</tr>
<tr>
<td>Subheader</td>
<td>PC No.</td>
<td>Monitoring timer</td>
<td>Head device</td>
</tr>
<tr>
<td>03</td>
<td>FF</td>
<td>0A</td>
<td>00</td>
</tr>
<tr>
<td>00</td>
<td>00</td>
<td>4E</td>
<td>00</td>
</tr>
<tr>
<td></td>
<td></td>
<td>40</td>
<td>00</td>
</tr>
<tr>
<td>Number of device points</td>
<td></td>
<td>4E</td>
<td>81</td>
</tr>
<tr>
<td>40</td>
<td>00</td>
<td>00</td>
<td>00</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Head data</td>
<td>Last data</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Low 16bit</td>
<td>High 16bit</td>
<td>Low 16bit</td>
<td>High 16bit</td>
</tr>
<tr>
<td>L - H</td>
<td>L - H</td>
<td>L - H</td>
<td>L - H</td>
</tr>
<tr>
<td>4E</td>
<td>81</td>
<td>89</td>
<td>02</td>
</tr>
<tr>
<td>40</td>
<td>01</td>
<td></td>
<td></td>
</tr>
<tr>
<td>00</td>
<td>00</td>
<td>64word</td>
<td></td>
</tr>
</tbody>
</table>

Complete code: 12345678=00BC614EH 45678912=02B90140H

---

32 points x 2 = 64word

---

* Subheader Complete code
(2) When communicating in ASCII code

<table>
<thead>
<tr>
<th>Data name</th>
<th>External device side</th>
<th>Monitoring timer</th>
<th>Head device</th>
<th>Complete code</th>
<th>Sub-header</th>
<th>PC No.</th>
</tr>
</thead>
<tbody>
<tr>
<td>(Example)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Data name</th>
<th>PLC side</th>
<th>(Example)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>32 points x 2 = 64word</td>
<td>1234567890BC614EH</td>
</tr>
<tr>
<td></td>
<td></td>
<td>4567891230B90140H</td>
</tr>
</tbody>
</table>

(Data name) 32 points x 2 = 64word 1234567890BC614EH 4567891230B90140H

<table>
<thead>
<tr>
<th>Head data</th>
<th>Last data</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(Data name) 32 points x 2 = 64word 1234567890BC614EH 4567891230B90140H

(4 bytes x 2) x 32 = 256 bytes

High16bitLow16bitHigh16bitLow16bit

Number of device points

Head data Last data

Sub-header Complete code

(4 bytes x 2) x 32 = 256 bytes

High16bitLow16bitHigh16bitLow16bit

Number of device points

Head data Last data

Sub-header Complete code

(4 bytes x 2) x 32 = 256 bytes
9.3.7 Test in word units (random write) (command: 05)

The examples shown in this section explain the command/response format when writing data by designating word device memories and bit device memories (16 point units) arbitrarily. These examples are not applicable for writing the current values of C200 to C255 (32-bit devices).

For more details on the order and contents of data items of the areas marked by "•" shown in the control procedure diagram, see Subsection 9.1.2.

[Control procedure]

Specifying Y20 to Y37 to on/off, R26 to "1234H," and the current value of C18 to "50H" at the PLC on which the Ethernet module is loaded.

(1) Communication in binary code
(2) Communication in ASCII code

<table>
<thead>
<tr>
<th>Designated device</th>
<th>Device data (ON/OFF designation)</th>
<th>Device data</th>
</tr>
</thead>
<tbody>
<tr>
<td>H . . . . . . . . . L</td>
<td>H . . . . . . . . . L</td>
<td>H . . . . . . . . . L</td>
</tr>
<tr>
<td>5 9 2 0 0 0 0 0 0 1 0</td>
<td>7 B 2 9</td>
<td>5 2 2 0 0 0 0 0 0 0 0 1 A</td>
</tr>
<tr>
<td>30H 35H 39H 32H 30H 31H 30H 37H 42H 32H 39H 35H 32H 32H 30H</td>
<td></td>
<td>1 2 3 4</td>
</tr>
</tbody>
</table>

Y20 (Octadecimal) = 10 (Hexadecimal)

---

**Example**

<table>
<thead>
<tr>
<th>Subheader</th>
<th>PC No.</th>
<th>Monitoring timer</th>
<th>Number of device points</th>
<th>Designated device</th>
<th>Device data</th>
</tr>
</thead>
<tbody>
<tr>
<td>#</td>
<td>H</td>
<td>L</td>
<td>H</td>
<td>H</td>
<td>L</td>
</tr>
<tr>
<td>0 5 F F</td>
<td>0 0 A 0</td>
<td>0 3 0</td>
<td>H . . . . . . . . . L</td>
<td>H . . . . . . . . . L</td>
<td>H . . . . . . . . . L</td>
</tr>
<tr>
<td>30H 35H 46H 46H 30H 41H 30H 33H 30H 46H 30H 30H 35H 39H 32H 30H</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

---

**Data name**

<table>
<thead>
<tr>
<th>PLC side</th>
<th>(Example)</th>
</tr>
</thead>
<tbody>
<tr>
<td>434E000000120050</td>
<td>--------- --</td>
</tr>
</tbody>
</table>

---

**Device data**

<table>
<thead>
<tr>
<th>Designated device</th>
<th>Device data</th>
</tr>
</thead>
<tbody>
<tr>
<td>H . . . . . . . . . L</td>
<td>H . . . . . . . . . L</td>
</tr>
<tr>
<td>34H 35H 46H 46H 30H 35H 39H 32H 30H 30H 35H 39H 32H 32H 30H</td>
<td></td>
</tr>
</tbody>
</table>

---

**Current value of CN19**

<table>
<thead>
<tr>
<th>Subheader</th>
<th>Complete code</th>
</tr>
</thead>
<tbody>
<tr>
<td>8 5 0 0</td>
<td>38 36 30 30</td>
</tr>
</tbody>
</table>
9.4 Remote RUN/STOP, PLC model name code read

This function is used to remotely RUN/STOP a PLC and read the model name of a PLC from an external device.

9.4.1 Commands and control contents

This section describes the commands and control contents of the control procedure when controlling the status of the PLC.

(1) Commands

<table>
<thead>
<tr>
<th>Function</th>
<th>Command / Response type</th>
<th>Processing</th>
</tr>
</thead>
<tbody>
<tr>
<td>Remote RUN</td>
<td>13H</td>
<td>Requests remote RUN (execute operation) execs a forced RUN regardless of the RUN/STOP switch status of PLC.</td>
</tr>
<tr>
<td>Remote STOP</td>
<td>14H</td>
<td>Requests remote STOP (stop operation) Executes a forced STOP regardless of the RUN/STOP switch status of PLC.</td>
</tr>
<tr>
<td>PLC model name read</td>
<td>15H</td>
<td>Request to read the model name of the PLC.</td>
</tr>
</tbody>
</table>
9.4.2 Remote RUN (command: 13) / Remote STOP(Command: 14)

The examples shown in this section explain the control procedure of remote RUN.
The order and content of data items of the areas marked by "*" shown in the control
procedure diagram differ depending on the module used as well as the frame and
format used for communication.
See the detailed information described in Subsection 9.1.2.

[Control procedure]

(1) Executing remote RUN while communicating in binary code

<table>
<thead>
<tr>
<th>Subcommand</th>
<th>PC No.</th>
<th>Monitoring timer</th>
</tr>
</thead>
<tbody>
<tr>
<td>13H</td>
<td>FFH</td>
<td>0AH L H</td>
</tr>
</tbody>
</table>

External device side

<table>
<thead>
<tr>
<th>(Example)</th>
</tr>
</thead>
<tbody>
<tr>
<td>13H 14H FFH 0AH 00H</td>
</tr>
</tbody>
</table>

PLC side

<table>
<thead>
<tr>
<th>(Example)</th>
<th>Subcommand</th>
<th>Complete code</th>
</tr>
</thead>
<tbody>
<tr>
<td>93H 94H</td>
<td>00H</td>
<td></td>
</tr>
</tbody>
</table>

(2) Executing remote RUN while communicating in ASCII code

<table>
<thead>
<tr>
<th>Subcommand</th>
<th>PC No.</th>
<th>Monitoring timer</th>
</tr>
</thead>
<tbody>
<tr>
<td>13H</td>
<td>F F F</td>
<td>0 0 0 A</td>
</tr>
</tbody>
</table>

External device side

<table>
<thead>
<tr>
<th>(Example)</th>
</tr>
</thead>
<tbody>
<tr>
<td>31H 33H 46H 46H 30H 30H 30H 41H</td>
</tr>
</tbody>
</table>

PLC side

<table>
<thead>
<tr>
<th>(Example)</th>
<th>Subcommand</th>
<th>Complete code</th>
</tr>
</thead>
<tbody>
<tr>
<td>93H 33H</td>
<td>00H</td>
<td></td>
</tr>
</tbody>
</table>

For remote RUN 13H
For remote STOP 14H

For remote RUN 93H
For remote STOP 94H
POINT

- When executing the remote RUN/STOP using other external devices or computer link, the remote RUN/STOP is executed in the order of execution.
- When the power of PLC is turned on, then off, and then on again with the remote RUN/STOP executed, the remote RUN/STOP status is canceled and the setting of the PLC's RUN/STOP switch becomes valid.
9.4.3 PLC model name read (command: 15)

The examples shown in this section explain the control procedure for reading the model name of the PLC.

The order and content of data items of the areas marked by "※" shown in the control procedure diagram differ depending on the module used as well as the frame and format used for communication.

See the detailed information described in Subsection 9.1.2.

[Control procedure]

(1) Data communication in binary code

<table>
<thead>
<tr>
<th>(Data name)</th>
<th>External device side</th>
<th>Subcommand</th>
<th>PC No.</th>
<th>Monitoring timer</th>
</tr>
</thead>
<tbody>
<tr>
<td>(Example)</td>
<td></td>
<td>15H</td>
<td>F3H</td>
<td>0AH L H</td>
</tr>
</tbody>
</table>

(2) Data communication in ASCII code

<table>
<thead>
<tr>
<th>(Data name)</th>
<th>External device side</th>
<th>Subcommand</th>
<th>PC No.</th>
<th>Monitoring timer</th>
</tr>
</thead>
<tbody>
<tr>
<td>(Example)</td>
<td></td>
<td>L H R L</td>
<td>F3H</td>
<td>0AH L H</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>(Data name)</th>
<th>PLC side</th>
<th>Subcommand</th>
<th>PC No.</th>
<th>Monitoring timer</th>
</tr>
</thead>
<tbody>
<tr>
<td>(Example)</td>
<td></td>
<td>95H 0AH</td>
<td>F3H</td>
<td>0AH L H</td>
</tr>
</tbody>
</table>

POINT

Distinguish the PLC model name by the model name code.

"F3H", which is the model code of FX3U/FX3UC, is read as the PLC model name.
9.5 Loopback Test

A loopback test checks whether or not the communication function between an external device and the Ethernet module operates normally. The examples show the control procedure using this function.

**POINT**

1. A loopback test checks whether or not the connection between the external device and the Ethernet module is correct and that the data communication function operates properly when the FX3U-ENET-L is started up or when a problem occurs.
2. Use the following data for loopback tests.
   - When communicating in binary code
     - Maximum of 254 bytes of numerical values (00 to FFH).
   - When communicating in ASCII code
     - Maximum of 254 single-byte characters ("0" to "9", "A" to "F").

9.5.1 Loopback test (command: 16)

The examples shown in this section explain the control procedure for an external device performing a loopback test with the Ethernet unit. The order and content of data items of the areas marked by "*" shown in the control procedure diagram differ depending on the module used as well as the frame and format used for communication. See the detailed information described in Subsection 9.1.2.

[Control procedure]

(1) Performing a loopback test while communicating in binary code
(2) Performing a loopback test while communicating in ASCII code

<table>
<thead>
<tr>
<th>Data name</th>
<th>External device side</th>
<th>PLC side</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Subcommand</strong></td>
<td><strong>PC No.</strong></td>
<td><strong>Monitoring timer</strong></td>
</tr>
<tr>
<td>1 6 F F</td>
<td>H L</td>
<td>H - L</td>
</tr>
</tbody>
</table>

**Designated byte length** = (2) + 10 bytes

**Designated byte length** = (2) + 6 bytes

**POINT**

The number of the loopback data transmitted by an external device is returned to the external device it is.
This chapter explains e-mail functions of the Ethernet module.

10.1 E-mail Function

The e-mail function sends e-mails to PCs or PLCs at a remote location using the network (via the mail server). The PLC sends e-mails using sequence programs and buffer memory.

10.1.1 E-mail send by the PLC

(1) Sending e-mail by the PLC

When sending an e-mail, the PLC sends the PLC information of a station connected to an Ethernet module as a file attached to the e-mail or in the text of the e-mail to an external device such as a PC.

<table>
<thead>
<tr>
<th>Sending e-mail by the PLC</th>
<th>External device</th>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>PC</td>
<td>Portable terminal (device that cannot handle attached files)</td>
</tr>
<tr>
<td>Subject</td>
<td>O</td>
<td>O</td>
</tr>
<tr>
<td>Attached file</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Binary format</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Binary to ASCII conversion</td>
<td></td>
<td>x</td>
</tr>
<tr>
<td>Binary to CSV conversion</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Main text Designating using ASCII data</td>
<td>O*1</td>
<td>O</td>
</tr>
</tbody>
</table>

* It is not possible to send an attached file and main text at the same time.

(a) Sending e-mail from the PLC

Data is transmitted via the main text or attached file of an e-mail.

1) For an attached file, device data and other information is sent by converting into binary/ASCII/CSV data format.

2) For the main text, ASCII code data (character string data) created by a sequence program is sent.
(2) Data conversion method used by the Ethernet module
The following shows the data conversion method used by the Ethernet module.

![Diagram of data conversion method]

(3) Flow of the e-mail
The following diagram illustrates the flow of e-mail sent by the PLC to the external device:

![Diagram of e-mail flow]

[When sending by the Ethernet module]
1) Send an e-mail to the mail server of the local station's Ethernet module.
2) The mail server of the local station's Ethernet module sends the e-mail to the receive mail server of the send destination device.

[When receiving by a PC]
3) Mails can be received using applications such as e-mail software.
10.2 Configuration and Environment of the Applicable System

This section explains the environment and system configuration for using the e-mail function from the Ethernet module.

(1) E-mails can be sent in an environment where the Internet service is available as shown above. (Ethernet modules do not send e-mails directly via the Internet connection. The mail server sends e-mails.)

(2) Set each Internet mail setting value for the Ethernet module and PC following the directions from the system administrator.

(3) Each of the Ethernet module parameters for using the e-mail function is set with FX Configurator-EN-L or a sequence program.

**POINT**

- The module operation is not guaranteed if any of the following connection is used. Check the module operation on the user side.
  - Connections using the Internet (general public line) (Connections using Internet connection service provided by Internet service providers and telecommunications carriers)
  - Connections using devices in which a firewall is installed
  - Connections using broadband routers
  - Connections using wireless LAN
10.3 Precautions for Using the E-mail Function

The following explains precautions when using the e-mail function of the Ethernet module.

1) Precautions regarding the system
   (a) Design the system so that the entire system operates normally at all times when sending e-mails to/from a running system and controlling the PLC.

2) Precautions regarding the external device
   (a) E-mails can be sent to PLC stations in which Q series Ethernet modules are installed.
   (b) To send files to the Ethernet module as attachments to e-mail, specify the encoding method (Base 64/7 bits/Quoted Printable) of the attached files.

3) Common precautions
   (a) The maximum sizes of data that can be sent by the Ethernet module are as follows:
      • Data size of attached files: Up to 2048 words
      • Data size of main text: Up to 256 words (Sending only)
   (b) Mail that is sent do not support encrypted data, compressed data, and data conversion.
   (c) If the external device cannot be found when sending an e-mail from the Ethernet module, the user can check the error code in the buffer memory.
      * If an external device cannot be found when sending e-mail using the operation of buffer memory, failure of e-mail transmission may not be recognized, depending on the operation of the mail server. Be sure to verify the receiver's e-mail address in advance.
      * Error codes are stored within BFM#10335. (For details on error codes, refer to section 11.4.)
   (d) The e-mail function is supported for SMTP.
   (e) When e-mail communication errors occur, check the error codes stored in the mail send error log area of the buffer memory.
   (f) When the receive data of an e-mail sent is abnormal (garbled characters, etc.), review the transmission data format (binary/ASCII/CSV) designated with BFM#10338.
      * The Subject should be in ASCII code data format. (It is not converted to ASCII format.)
   (g) Confirm with a system administrator regarding the minimum time intervals for accessing the mail server when sending e-mail, reading received e-mail, and inquiring whether or not there is any received e-mail. Depending on the mail server's security setting, frequent access may be prohibited.
### 10.4 E-mail Specifications

The following table lists the specifications of the e-mail function.

<table>
<thead>
<tr>
<th>Item</th>
<th>Specification</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Transmission specifications</strong></td>
<td></td>
</tr>
<tr>
<td>Data size</td>
<td>Attached file 2048 words x 1 Main text 256 words x 1</td>
</tr>
<tr>
<td>Data transfer method</td>
<td>When sending: Sends either a file as attachment or main text (select one).</td>
</tr>
<tr>
<td>Subject</td>
<td>US-ASCII format or ISO-2022-JP (Base 64)</td>
</tr>
<tr>
<td>Attached file format</td>
<td>MIME format</td>
</tr>
<tr>
<td>MIME</td>
<td>Version 1.0</td>
</tr>
<tr>
<td>Data of attached file format</td>
<td>Binary/ASCII/CSV can be selected. File name: XXXX.bin (binary), XXXX.asc (ASCII), XXXX.csv (CSV) (CSV: Comma Separated Value)</td>
</tr>
<tr>
<td>Division of attached file</td>
<td>Cannot be divided (only one file can be sent)</td>
</tr>
<tr>
<td>When sending (encode)</td>
<td>Subject: Base 64/7 bits Main text: 7 bits Attached file: Base 64</td>
</tr>
<tr>
<td>Encryption</td>
<td>No</td>
</tr>
<tr>
<td>Compression</td>
<td>No</td>
</tr>
<tr>
<td>Communication with mail server</td>
<td></td>
</tr>
<tr>
<td>SMTP</td>
<td>Port number 1 to 65535 No authentication, POP before SMTP: 25 (initial)</td>
</tr>
<tr>
<td></td>
<td>SMTP-AUTH: 587</td>
</tr>
<tr>
<td>Authentication method</td>
<td>• No authentication</td>
</tr>
<tr>
<td></td>
<td>• SMTP-AUTH (PLAIN, LOGIN, CRAM-MD5)</td>
</tr>
<tr>
<td>POP</td>
<td>Port number 1 to 65535 POP: 110 (initial)</td>
</tr>
<tr>
<td>Operation check mailer</td>
<td>Microsoft® Corporation Outlook® Express 6</td>
</tr>
</tbody>
</table>

**NOTE**

Mail terminology list:
- **DNS server**: Server that manages networks
- **SMTP server**: Server that delivers (transfers) e-mail between mail servers
- **POP3 server**: Server that transfers received e-mail addressed to subscribers to the corresponding subscribers
10.5 Processing Procedure of the E-mail Function

The following flowchart illustrates the procedure that is required before sending e-mails:

Start

When DNS is not used

When DNS is used

Register the DNS server

See Section 10.6 (1)

Register the mail address of the local station’s Ethernet module

Register the mail address of the external device

See Section 10.6 (3)

Setting the email parameters using FX Configurator-EN-L or the ladder and re-initialize the Ethernet module.

*1 Send data as an attached file of an e-mail
See Section 10.7

*1 Send data as main text of e-mail
See Section 10.8

*1 The open and close processing of the communication line for sending e-mails is automatically executed by the Ethernet module.
10.6 E-mail Settings

This section explains the settings required to send e-mails.

(1) DNS settings

Specify the IP address of the DNS server when setting the mail server name using the domain name from the e-mail settings (see (2)).

<table>
<thead>
<tr>
<th>Setting name</th>
<th>BFM number [Decimal]</th>
<th>Description of setting</th>
<th>Setting range/options</th>
</tr>
</thead>
<tbody>
<tr>
<td>IP address of DNS server 1</td>
<td>20505 to 20506</td>
<td>Set IP address of DNS server 1.</td>
<td>—</td>
</tr>
<tr>
<td>IP address of DNS server 2</td>
<td>20507 to 20508</td>
<td>Set IP address of DNS server 2.</td>
<td>—</td>
</tr>
<tr>
<td>IP address of DNS server 3</td>
<td>20509 to 20510</td>
<td>Set IP address of DNS server 3.</td>
<td>—</td>
</tr>
<tr>
<td>IP address of DNS server 4</td>
<td>20511 to 20512</td>
<td>Set IP address of DNS server 4.</td>
<td>—</td>
</tr>
</tbody>
</table>

(a) DNS settings

Set the IP addresses of the domain name system (DNS) servers designated by a system administrator.

1) Designate the IP addresses of the DNS servers 1 to 4.

POINT

(1) The DNS servers manage networks.

DNS settings are required to allow search for the SMTP server or POP3 server from a domain name.

(2) Adjust the DNS settings when the mail server name shown in item (2) is specified with a domain name.

Setting is not required when it is specified with an IP address.

(3) When obtaining the IP addresses from a domain name, the DNS servers are searched sequentially starting from the first DNS server.

NOTE

To adjust settings using FX Configurator-EN-L, select [Initial Settings] from the initial screen and adjust the settings at the initial settings screen.
(2) E-mail settings  
Set in order to use the e-mail function.

<table>
<thead>
<tr>
<th>Setting item</th>
<th>BFM number [Decimal]</th>
<th>Description of setting item</th>
<th>Setting range/option</th>
</tr>
</thead>
<tbody>
<tr>
<td>General setting</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Password</td>
<td>9913 to 9920</td>
<td>Set the password to the POP3 server (16 characters or fewer)</td>
<td>—</td>
</tr>
<tr>
<td>Mail address</td>
<td>9856 to 9887</td>
<td>Set the mail address for the Ethernet module (64 characters or fewer)</td>
<td>—</td>
</tr>
<tr>
<td>Mail server name</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SMTP setting</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Specification method</td>
<td>9921</td>
<td>Select send mail server specification method</td>
<td></td>
</tr>
<tr>
<td>SMTP server name / IP address</td>
<td>9922 to 9953</td>
<td>Set the sending mail server domain name (64 characters or less) or IP address</td>
<td></td>
</tr>
<tr>
<td>SMTP server port number*1</td>
<td>24320</td>
<td>Set port numbers of the outgoing mail server, (initial: 25)</td>
<td>1 to 65535</td>
</tr>
<tr>
<td>POP setting*1</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Specification method</td>
<td>9954</td>
<td>Select receive mail server specification method</td>
<td></td>
</tr>
<tr>
<td>POP server name / IP address</td>
<td>9955 to 9986</td>
<td>Set the IP address or receiving mail server domain name (64 characters or less)</td>
<td></td>
</tr>
<tr>
<td>POP3 server port number*1</td>
<td>24388</td>
<td>Set port numbers of the incoming mail server, (initial: 110)</td>
<td>1 to 65535</td>
</tr>
<tr>
<td>SMTP authentication setting</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
| SMTP authentication method | 24321 | Set the authentication method for the outgoing mail server. | 0: No authentication  
1: SMTP-AUTH  
2: POP before SMTP |
| SMTP login ID | 24324 to 24355 | Set the login ID of the outgoing mail server (64 characters or fewer) | —                    |
| SMTP password | 24356 to 24387 | Set the password of the outgoing mail server (64 characters or fewer) | —                    |

*1 The setting is required only when "POP before SMTP" is selected in the SMTP authentication method.

(a) General settings
Designate the mail setting values that have been registered with the mail registration information designated by the system administrator.

1) Password:
Designate the mail password of the local station's Ethernet module.*1

2) Mail address:
Designate the mail address of the local station's Ethernet module.

(b) Mail server name
Set the IP addresses or domain name of the mail servers designated by the system administrator.

1) Select the input format (decimal/hexadecimal) of the IP addresses.
2) Set the IP address or sending mail server (SMTP) domain name.
3) Set the IP address or receiving mail server (POP3) domain name.*1
4) Set port numbers of the outgoing mail server (SMTP).*1
5) Set port numbers of the incoming mail server (POP3).*1

*1 The setting is required only when "POP before SMTP" is selected in the SMTP authentication method.
(c) SMTP authentication setting

1) Set the authentication method for the outgoing mail server (SMTP).
   The steps 2) and 3) below are required when "SMTP-AUTH" is selected in
   the SMTP authentication method.
2) Set the login ID of the outgoing mail server (SMTP).
3) Set the password of the outgoing mail server (SMTP).

NOTE

To adjust the settings in FX Configurator-EN-L, select [Email Settings] from the initial
screen and adjust the settings from the email settings screen.

(3) Send mail address setting

Register the e-mail address of the external devices where e-mail is to be sent.

<table>
<thead>
<tr>
<th>Setting Item name</th>
<th>BFM number [Decimal]</th>
<th>Description of setting</th>
<th>Setting range/Selections</th>
</tr>
</thead>
<tbody>
<tr>
<td>Send mail address 1</td>
<td>9987</td>
<td>Set the mail address of the transmission destination (1 to 10)</td>
<td>—</td>
</tr>
<tr>
<td>to 10</td>
<td>to 10306</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

(a) Send mail address

1) Designate the mail addresses of a maximum of 10 external devices to which mail is being sent
   from the local station's Ethernet module. (Only one e-mail address can be specified for each area.)
2) When sending e-mail by the Ethernet module, specify the send e-mail address by the bit 0 to 9 of BFM#10337.

NOTE

To adjust the settings in FX Configurator-EN-L, select [Email Settings] from the initial
screen and adjust the settings from the email settings screen.
10.7 Sending E-mail (Attached Files) by the PLC

This section explains how to send attached files when sending e-mails.

10.7.1 When sending data as an attached file

The following explains the buffer memory addresses and program for sending e-mail. The following instruction shows how to store data in an attached file and send it to an external device.

1) Check whether mail can be sent or not. (BFM#10334 b15: OFF)
2) Designate the destination of the mail. Turn the bit corresponding to the e-mail destination address to ON in BFM#10337. To send to all of the mail addresses registered, write to “3FFH”.
3) Write the mail data to the following buffer memory addresses. (Subject: BFM#10339 to 10402) (Attached file format: BFM#10338) (Word count of attached file: BFM#10403) (Contents of main text or attached file: BFM#10404 to 12451)
4) Write “0001H” in BFM#10333 to send the mail.
5) Read BFM#10334 to check if mail was correctly sent.
The table below shows the buffer memory to be used for sending mail.

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Items</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>Decimal</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10333</td>
<td>Mail sending command</td>
<td>Start mail sending (0001H)</td>
</tr>
<tr>
<td>(285Dn)</td>
<td></td>
<td>Ignore (0000H)</td>
</tr>
<tr>
<td>10334</td>
<td>Mail sending status</td>
<td>Initial status (0000H)</td>
</tr>
<tr>
<td>(285En)</td>
<td></td>
<td>Mail sending normally completed (0001H)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Mail sending abnormally completed (0002H)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Mail being sent (8000H)</td>
</tr>
<tr>
<td>10335</td>
<td>Error codes when sending e-mail</td>
<td>When sending mail, the error code is cleared by the mail sending command (BFM #10333: 0001H), and error code is stored if an error occurs. When sending mail to multiple addresses, the first error code found is stored, even after other errors. The second error and later errors are not stored.</td>
</tr>
<tr>
<td>(285Fn)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10336</td>
<td>Result of sending e-mail</td>
<td>Sending destination address 1 Success (b0: ON) / Failure (b0: OFF)</td>
</tr>
<tr>
<td>(2860n)</td>
<td></td>
<td>Sending destination address 10 Success (b9: ON) / Failure (b9: OFF)</td>
</tr>
<tr>
<td>10337</td>
<td>Designation Address of e-mail</td>
<td>Turns the bit of the e-mail destination address to ON.</td>
</tr>
<tr>
<td>(2861n)</td>
<td></td>
<td>Sending destination address 1 Enable (b0: ON) / Disable (b0: OFF)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Sending destination address 10 Enable (b9: ON) / Disable (b9: OFF)</td>
</tr>
<tr>
<td>10338</td>
<td>Attached file format</td>
<td>Sends the attached file in binary format (0000H)</td>
</tr>
<tr>
<td>(2862n)</td>
<td></td>
<td>Sends the attached file in ASCII format (0001H)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Sends the attached file in CSV format (0002H)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Sends the attached file as a text mail (0004H)</td>
</tr>
<tr>
<td>10339 to 10402</td>
<td>Subject</td>
<td>Stores a subject (maximum 128 characters)</td>
</tr>
<tr>
<td>(2863 to 28A2n)</td>
<td></td>
<td>Subject consists of the send destination number and the character data designated by the sequence program. (It is not converted to ASCII format.)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>* The Subject should be designated in ASCII characters in the sequence program.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>* When the subject consists of less than 128 characters, write &quot;0&quot; at the end of the subject</td>
</tr>
<tr>
<td>10403</td>
<td>Word count of attached file</td>
<td>Designates the word count of attached file (0 to 2048)</td>
</tr>
<tr>
<td>(28A3n)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>10404 to 12451</td>
<td>Main text or attached file</td>
<td>Stores a main text or an attached file</td>
</tr>
</tbody>
</table>

(1) Send using the sequence program
The following explains how an e-mail is sent by the sequence program.
See (3) sending data for detail.
• Program example for the unit No. 1

<table>
<thead>
<tr>
<th>X000</th>
<th>M102</th>
<th>M103</th>
<th>M100</th>
<th>D100.1</th>
<th>D100.0</th>
<th>D100.F</th>
<th>M8029</th>
</tr>
</thead>
<tbody>
<tr>
<td>M100</td>
<td>Mail normally completed</td>
<td>Mail normally completed</td>
<td>Mail normally completed</td>
<td>Mail normally completed</td>
<td>Mail normally completed</td>
<td>Mail normally completed</td>
<td>Mail normally completed</td>
</tr>
</tbody>
</table>

```
[MOV D100 K1000 (C1]
[MOV D101 ]
[PLS M103 ]
[PLS M102 ]
[CALLP P0 ]
[MOVP H3 ]
[MOVP H1 ]
[CALLP P8 ]
[MOVP K3 ]
[WBFM K1 K10404 R1000 K2048 K32 ]

[MOV H3]
[MOV H1]
[MOV K3]
```

Mail abnormally completed
Mail normally completed
Mail abnormally completed
Mail normally completed
Mail normally completed
Mail normally completed
Mail normally completed
Mail normally completed

Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction

Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)

D100.0
D100.1
D100.F

Mail sending status
Mail sending status
Mail sending status

Write of attached data completed

M101

Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)

Mail abnormally completed
Mail normally completed
Mail normally completed
Mail normally completed
Mail normally completed
Mail normally completed
Mail normally completed
Mail normally completed

Success count
Failure count
Individual success and failure
Individual success and failure
Individual success and failure
Individual success and failure
Individual success and failure
Individual success and failure

Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction

Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)
Mail sending request (Self-holding)

Setting of send destination bit
Setting of send destination bit
Setting of send destination bit
Setting of send destination bit
Setting of send destination bit
Setting of send destination bit
Setting of send destination bit
Setting of send destination bit

U11 G10334 Mail sending status
U11 G10336 Individual success and failure
U11 G10334 Mail sending status
U11 G10336 Individual success and failure
U11 G10334 Mail sending status
U11 G10336 Individual success and failure
U11 G10334 Mail sending status
U11 G10336 Individual success and failure

K1000 (C0 ) Success count
K1000 (C1 ) Failure count
K1000 (C2 ) Attachment size
K1000 (C3 ) Attachment size
K1000 (C4 ) Attachment size
K1000 (C5 ) Attachment size
K1000 (C6 ) Attachment size
K1000 (C7 ) Attachment size

"testmail msend"
"testmail msend"
"testmail msend"
"testmail msend"
"testmail msend"
"testmail msend"
"testmail msend"
"testmail msend"

Write of attached data completed
Write of attached data completed
Write of attached data completed
Write of attached data completed
Write of attached data completed
Write of attached data completed
Write of attached data completed
Write of attached data completed

Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction
Mail sending instruction

Mail sending (Self-holding)
Mail sending (Self-holding)
Mail sending (Self-holding)
Mail sending (Self-holding)
Mail sending (Self-holding)
Mail sending (Self-holding)
Mail sending (Self-holding)
Mail sending (Self-holding)
(2) Execution timing of the instruction

1) Check whether the initial processing has been completed normally.
2) Write mail data to the buffer memory.
   (Mail sending destination: BFM#10337 b0 to b9)
   (Subject: BFM#10339 to 10402)
   (Attached file format: BFM#10338)
   (Word count of attached file: BFM#10403)
   (Contents of main texts or attached files: BFM#10404 to 12451)
3) Write "0001H" in BFM#10333.*1
   The e-mail is sent to the mail server.
4) When sending to the mail server is complete, the result is stored in
   BFM#10334.*2

*1 Specify the attached file format by writing a parameter in BFM#10338
   before sending e-mail.
   0000H: Sends the attached file in binary format
   0001H: Sends the attached file in ASCII format
   0002H: Sends the attached file in CSV format
   0004H: Sends the attached file as a text mail

*2 For details on causes of errors, see "Troubleshooting" in Chapter 11.

(a) Designate binary format when communicating between Ethernet modules.
   The name of the attached file is mmddhhss.bin (system date.bin).
   mm: Month    dd: Date    hh: Hour    ss: minute

(b) Designate either binary format, ASCII format or CSV format when a PC/UNIX
   receives e-mail sent from an Ethernet module.
   1) When binary format is designated
      The name of the attached file is mmddhhss.bin (system date.bin).
      mm: month    dd: day    hh: hour    ss: minute

   2) When ASCII format is designated
      The name of the attached file is mmddhhss.asc (system date.asc).
      mm: month    dd: day    hh: hour    ss: minute

   3) When CSV format is designated
      The name of the attached file is mmddhhss.csv (system date.csv).
      mm: month    dd: day    hh: hour    ss: minute

   * For details on how to receive e-mails, see (3).
   * The system date for the file name is the data managed by the PLC in
     which the Ethernet module is installed.
(3) Receiving with a personal computer

The following explains how a PC/UNIX receives e-mails sent from the Ethernet module.

After setting an environment with application software that processes e-mails, e-mails can be received on a receive message screen as shown below.

(Example) The following shows an example of the received e-mail.

(The screen display shows Microsoft® Corporation's Outlook® Express 6.)

(a) From
Displays the mail address of the Ethernet module.

NOTE

By entering the mail addresses of the send destination devices in the address book, the registered names (display names) can be displayed and makes management easier.

(b) Subject
This indicates the transmission destination No. (*1) and the Subject written by a sequence program.

*1 The Ethernet module automatically adds this number, sequentially starting from 00001.
(After the maximum number (99999) is reached, the number starts from 00000.)

(c) Attached file
This indicates the name of the attached file sent by the Ethernet module.

POINT

Data in the attached file in CSV format can be read in cell units in Excel, etc., for each word of data.
10.7.2 Contents of the attached files

The following explains the contents of the attached file data.

The data format of the attached file is ASCII code (ASCII format, CSV format) or binary code (binary format).

The following example shows the transmission contents for each data format (binary/ASCII/CSV) when the Ethernet module sends the data register value as an attached file.

(1) When sending from the Ethernet module

<table>
<thead>
<tr>
<th>BFM#</th>
<th>10404</th>
<th>10405</th>
<th>10413</th>
</tr>
</thead>
<tbody>
<tr>
<td>1234H</td>
<td>5678H</td>
<td>9ABCH</td>
<td></td>
</tr>
</tbody>
</table>

**Ethernet module**

\[ \text{BIN} \rightarrow \text{CSV conversion} \]

\[ \text{External device} \]

(2) Data configuration in CSV format

Data in CSV format can be used as control data for the cell units in Excel, etc.

Data in CSV format handled by the Ethernet module is the data expressed as follows.

- 1 word (16 bits) binary data is converted to four digit ASCII code when expressed as a hexadecimal. (4 bytes of ASCII code)
- When handling multiple word data, insert comma data between each word (4 bytes of ASCII code).

Data is sent in the following arrangement.

Arrangement of data

1) In addition to the data conversion and insertion described above, CR (code: 0DH) and LF (code: 0AH) are inserted for each 8 words of data.

2) The arrangement of data sent in CSV format is shown below.

\[
\begin{array}{cccccccc}
D0 & D1 & D2 & \cdots & \cdots & \cdots & D7 & [\text{CR + LF}] \\
D8 & D9 & D10 & \cdots & \cdots & \cdots & D15 & [\text{CR + LF}] \\
D16 & D17 & D18 & \cdots & \cdots & \cdots & D23 & [\text{CR + LF}] \\
D24 & D25 & D26 & \cdots & \cdots & \cdots & \cdots & [\text{CR + LF}] \\
\end{array}
\]

8 device (8-word unit)
10.8 Sending E-mail (Main Text) by the PLC

This section explains how to send the main text of e-mail.

10.8.1 When sending data as main text of e-mail

The following explains the buffer memory address and sequence program for sending e-mail. This section explains how to store the data in main text and send it to the external device.

1) Check whether mail can be sent or not.
   (BFM#10334 b15: OFF)

2) Destination of the mail.
   - Turn the bit corresponding to the e-mail destination address to ON in BFM#10337.
   - To send to all of the mail addresses registered (maximum 10 addresses), write 3FFH.

3) Write the mail data to the following buffer memory addresses.
   - Subject: BFM#10339 to 10403
   - Attached file format: Set "0004H" : BFM#10338
   - Mail text/word count of attached file : BFM#10403
   - Contents of main text: BFM#10404 to BFM#12451

4) Write "0001H" to BFM#10333 to send the mail.

5) Read the value in BFM#10334 to check if mail was correctly sent.
The table below shows the buffer memory to be used for sending mail.

<table>
<thead>
<tr>
<th>BFM number</th>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>10333 (285D)</td>
<td>Mail sending command</td>
<td>Start mail sending (0001H)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Ignored (0000H)</td>
</tr>
<tr>
<td>10334 (285E)</td>
<td>Mail sending status</td>
<td>Initial status (0000H)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Mail sending normal completed (0001H)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Mail sending abnormal completed (0002H)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Mail being sent (8000H)</td>
</tr>
<tr>
<td>10335 (285F)</td>
<td>Error codes when sending e-mail</td>
<td>When sending mail, the error code is cleared by the mail sending command (BFM #10333: 0001H), and error code is stored if an error occurs. When sending mail to multiple addresses, the first error code found is stored, even after other errors. The second error and later errors are not stored.</td>
</tr>
<tr>
<td>10336 (2860)</td>
<td>Sending result of e-mail</td>
<td>Sending destination address 1 Success (b0: ON) / Failure (b0: OFF)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>to Sending destination address 10 Success (b9: ON) / Failure (b9: OFF)</td>
</tr>
<tr>
<td>10337 (2861)</td>
<td>Destination Address of e-mail</td>
<td>Turns the bit of mail destination address to ON.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Sending destination address 1 Enable (b0: ON) / Disable (b0: OFF)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>to Sending destination address 10 Enable (b9: ON) / Disable (b9: OFF)</td>
</tr>
<tr>
<td>10338 (2862)</td>
<td>Attached file format</td>
<td>Write 0004H for sending the attached file as main text.</td>
</tr>
<tr>
<td>10339 to 10402</td>
<td>Subject</td>
<td>Stores a subject (maximum 128 characters)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Subject consists of the send destination number and the character data designated by the sequence program. (It is not converted to ASCII format.)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>*The Subject should be designated in ASCII characters in the sequence program.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>*When the subject consists of less than 128 characters, write &quot;\0&quot; at the end of the subject.</td>
</tr>
<tr>
<td>10403 (28A3)</td>
<td>Word count of attached file</td>
<td>Designates the word count of main text (0 to 256)</td>
</tr>
<tr>
<td>10404 to 12451</td>
<td>Main text data</td>
<td>Stores a main text or an attached data</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Main texts are not converted to ASCII format by the Ethernet module.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>*It should be designated in ASCII characters in the sequence program.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>*The following binary code data is processed as control codes:</td>
</tr>
<tr>
<td></td>
<td></td>
<td>0D0A: Line feed code CR + LF</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00: End of main text</td>
</tr>
<tr>
<td></td>
<td></td>
<td>*It is recommended to use 78 characters or less in a single line of main text. (Be sure to add a line feed code CR + LF (0D0A) at the end of the main text lines.)</td>
</tr>
</tbody>
</table>
(1) Send using the sequence program
Method for sending e-mails by the sequence program is similar to the one by an
attached file.
See Subsection 10.7.1 for sample programs for sending e-mail from PLC.

(2) Receiving by a personal computer
The following explains how a PC/UNIX/portable terminal receives e-mail sent
from the Ethernet module.
After setting an environment for using the Internet with application software that
processes e-mails, e-mails can be received on a receive message screen as
shown below.
(Example) The following shows an example of a received e-mail.
(The screen display shows Microsoft® Corporation's Outlook®
Express 6.)

![Image of an email example]

(a) From
Displays the e-mail address of the Ethernet module.

NOTE
By entering the mail addresses of the send destination devices in the address book,
the registered names (display names) can be displayed and makes management
easier.

(b) Subject
This indicates the transmission destination No. (*1) and the Subject written
by a sequence program.
*1 The Ethernet module automatically adds this number, sequentially,
starting from 00001.
(After the maximum number (99999) is reached, the number starts again
from 00000.)

(c) Main text of e-mail
This indicates the main text of the e-mail sent by the Ethernet module.
11 TROUBLESHOOTING

This section explains the contents of the errors that may occur during communication between the Ethernet module and an external device as well as the troubleshooting procedures. The following are methods for checking if there is an error on the Ethernet module side and the contents of the error. Use one of the following methods to check if there is an error and its content, then take corrective actions.

(1) Check using the display LED on the front of the Ethernet module (See Section 11.1.)
   The display LED on/off status can be used to check if an error is occurring in the Ethernet module.

(2) Check through FX Configurator-EN-L
   FX Configurator-EN-L can be used to check various conditions of the Ethernet module as well as the error code corresponding to the contents of the error occurring and to perform tests.
   (a) Ethernet diagnostics (See Subsection 11.2.2.)
       1) PING test (See Subsection 5.4.1.)
       2) COM. ERR off (See Subsections 11.1.2 and 11.2.1.)

(3) Check through GX Developer
   (a) Buffer memory batch monitor
       The error code can be checked by monitoring the buffer memory of the Ethernet module.

(4) Check the contents of the error using the error code (See Section 11.4.)
   The contents of the error can be checked using the error code confirmed on the dedicated screen above or by monitoring the buffer memory by referring to Section 11.4.

NOTE

If line errors and other errors occur when connecting devices of multiple manufacturers, the users needs to isolate the malfunctioning parts using line analyzers, etc.
### 11.1 How to Check Errors Using LED Displays

This section describes the errors that can be checked with the LED displays on the front of the Ethernet module.

#### 11.1.1 Checking error display

The following can be checked with the LED displays on the front of the Ethernet module.

![Ethernet module LED diagram](image)

<table>
<thead>
<tr>
<th>LED name</th>
<th>Status to check</th>
<th>Cause/corrective action</th>
</tr>
</thead>
</table>
| 1 RUN    | Turns off after powering on the Ethernet module. | 1) Watchdog timer error  
- A watchdog timer (approximately 600 ms) error is detected by the self diagnosis function of the Ethernet module.  
2) Base module power is OFF, or the extension cable is not connected. |
| 2 INIT.  | Off             | 1) Failed to re-initialization due to a parameter error  
- Check/correct the parameter setting values for the Ethernet modules using a sequence program or the FX Configurator-EN-L and re-download.  
2) Base module power is OFF, or the extension cable is not connected. |
| 3 100M   | Does not turn on | 1) Using 10Mbps HUB  
- Initial processing.  
- Replace with 100Mbps HUB.  
2) Does not turn on using 100Mbps HUB  
- Check the connection of the connectors on the Ethernet side and the HUB side.  
- Replace the cable. |
| 4 ERR.   | Turns on after powering on the Ethernet module. | 1) Module parameter setting error  
- Check/correct the parameter setting values for the Ethernet modules using the sequence program or the FX Configurator-EN-L and re-download.  
2) PLC error  
- When the PLC [RUN] LED is off/flashing, or the [ERR.] LED is on, check the content of the error occurring in the PLC and correct the problem.  
3) Ethernet module error (H/W error)  
4) Base module power is OFF, or the extension cable is not connected. |
| 5 COM.ERR. | Turns on after powering on the Ethernet module. Or turns on temporarily | 1) Check the contents of the error using the error codes stored by the error detection of the following processing and remove the causes.  
- Initial processing  
- Fixed buffer send processing  
- E-mail send processing  
- Open processing  
- MC protocol communication processing  
- Other processing (processing for which error codes are stored in the error log area)  
2) For a list of error codes, see Section 11.4. |

(Continues on the following page)
### 5.4 Confirming the completion of the initial processing completion

#### LED name Status to check Cause/corrective action

<table>
<thead>
<tr>
<th>LED name</th>
<th>Status to check</th>
<th>Cause/corrective action</th>
</tr>
</thead>
</table>
| **6 SD** | The [SD] LED does not flash at data sending. | 1) [ERR.] or [COM.ERR] LED turns on. Remove the factors that turn on the [ERR.] or [COM.ERR] LED.  
2) Program reviewing is required  
Review the sequence program for sending. |
| **7 RD** | [RD] LED stays off and data cannot be received. | 1) [ERR.] or [COM.ERR] LED turns on. Remove the factors that turn on the [ERR.] or [COM.ERR] LED.  
2) Poor cable connection  
Check the connection of the cable.  
If the cable connection is all right, review each setting value of the local station IP address, router setting, and sub-net mask settings using FX Configurator-EN-L.  
4) Program reviewing is required  
Review the sequence program for sending. |
| **8 C1 to C4** | Does not turn on | 1) Poor cable connection  
Check the connection of the cable.  
2) Program or parameter reviewing is required  
• Check the program or parameter.  
• Check error contents with the diagnosis function of FX Configurator-EN-L. |

*1 Confirm the completion for the initial processing and check whether or not there is any problem in the cable connection and the Ethernet lines.  
See Section 5.4, "Confirming the completion of the Initial Processing" for details on confirming the completion for the initial processing. (Perform either one of the "Confirming the completion of the initial processing completion" actions described in Section 5.4.)

**POINT**

The on/off status of the [INIT], [OPEN], [ERR.] and [COM.ERR] LEDs is stored in the module status area (BFM#28) of the buffer memory.  
For more details, see Section 3.6, "List of Applications and Assignments of the Buffer Memory".
11.1.2 How to turn off COM.ERR LED and to read/clear error information

This section explains how to turn off [COM.ERR] LED and to read/clear error information using a sequence program.

(1) How to turn off [COM.ERR] LED using buffer memory

The [COM.ERR] LED on the front of the Ethernet module is turned on when a communication error occurs in an external device. (BFM#28...b4: ON)

(a) The [COM.ERR] LED is turned off by writing "0001H" to the off request signal (BFM#1601).

(b) The off processing is performed by writing "0001H" to BFM#1601.

(c) The error information in the error log area of the buffer memory is not cleared (deleted) even if "0001H" is written to BFM#1601.

(2) How to turn off [COM.ERR] LED on the "Ethernet diagnostics" screen of FX Configurator-EN-L (See Subsection 11.2.2.)

(a) Clicking on the [COM.ERR off] button turns the [COM.ERR] LED off.

(b) The error information in the error log area of the buffer memory is not cleared (deleted).

(3) Reading buffer memory to read error information

Read the error information stored in the buffer memory of Ethernet module.

The "Initial alarm code" and each connection's "Open alarm code" are stored in the following buffer memory.

<table>
<thead>
<tr>
<th>Initial error code</th>
<th>BFM#105</th>
</tr>
</thead>
<tbody>
<tr>
<td>Error code for connection 1</td>
<td>BFM#124</td>
</tr>
<tr>
<td>Error code for connection 2</td>
<td>BFM#134</td>
</tr>
<tr>
<td>Error code for connection 3</td>
<td>BFM#144</td>
</tr>
<tr>
<td>Error code for connection 4</td>
<td>BFM#154</td>
</tr>
</tbody>
</table>
(4) How to clear error information by writing to buffer memory

Writing to BFM#31800 to 31802 allows clearing the error information and turning off COM.ERR.

- MOV HFFFF U G31800 Set error information to clear
- MOV H0000 U G31801 Error log and LED off instruction
- MOV H0001 U G31802 Error clear execution processing
- SET M100 Set a flag that indicates that the error is being cleared
- RST M100 Reset a flag that indicates that the error is being cleared after the error has been cleared.

M100 corresponds to the module number.
11.2 How to Check an Error Through FX Configurator-EN-L

The status of the various settings for the Ethernet module can be checked using the FX Configurator-EN-L functions.

(1) Ethernet diagnostics (See Section 11.2.2.)

The block status of an Ethernet module, parameter settings, communication status, error log and others can be checked using the diagnostic function. The following are the functions of the diagnostics.

- **Parameter status**
  - Checks the stored parameters after the initial processing for the Ethernet module. (See Section 5.2.)

- **Error log**
  - Checks the error stored in the error log area. (See Section 11.4.)

- **Status of each connection**
  - Checks the status of each connection after the connection to the external device is established with the open processing. (See Section 5.6.)

- **Status of each protocol**
  - Checks the communication status of each protocol supported by the Ethernet module.

- **LED status**
  - Checks the on/off status of the LED on the front of the Ethernet module. (See Section 11.1.)

(2) Buffer memory batch monitor (See Section 11.3.)

The buffer memory of an Ethernet module is monitored.

**POINT**

See Subsection 11.2.1 for the buffer memory that can be checked on the "Ethernet diagnostics" screen.
11.2.1 Buffer memory that can be monitored with the FX Configurator-EN-L diagnostic function

The following is a list of the buffer memory addresses that can be displayed on the "Ethernet diagnostics" screen of FX Configurator-EN-L.

<table>
<thead>
<tr>
<th>BFM address</th>
<th>Applicable buffer memory</th>
<th>Ethernet diagnostics display screen</th>
<th>Display contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>32 (20H)</td>
<td>D Destination existence confirmation (b1)</td>
<td>Connection No.1</td>
<td>Existence confirmation</td>
</tr>
<tr>
<td></td>
<td>Pairing open (b7)</td>
<td></td>
<td>Paring open</td>
</tr>
<tr>
<td></td>
<td>Communication system (protocol) (b8)</td>
<td></td>
<td>Protocol</td>
</tr>
<tr>
<td></td>
<td>Open system (b15, b14)</td>
<td></td>
<td>Open system</td>
</tr>
<tr>
<td>33 (21H)</td>
<td>Connection No.2 (same as connection No.1)</td>
<td>Connection No.2 (same as connection No.1)</td>
<td></td>
</tr>
<tr>
<td>34 (22H)</td>
<td>Connection No.3</td>
<td>Connection No.3 (same as connection No.1)</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Protocol</td>
<td>Open system</td>
<td>Existence confirmation</td>
</tr>
<tr>
<td></td>
<td>TCP</td>
<td>Unpassive</td>
<td>Performed</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Not performed</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Fullpassive</td>
<td>Performed</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Not performed</td>
</tr>
<tr>
<td></td>
<td>UDP</td>
<td></td>
<td>Performed</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Not performed</td>
</tr>
<tr>
<td>35 (23H)</td>
<td>Connection No.4 (same as connection No.3)</td>
<td>Connection No.4 (same as connection No.1)</td>
<td></td>
</tr>
<tr>
<td>105 (65H)</td>
<td>Initial error code</td>
<td></td>
<td>Initial error code</td>
</tr>
<tr>
<td>106 to 107</td>
<td>6A to 6B</td>
<td>Local station IP address</td>
<td>Parameter status</td>
</tr>
<tr>
<td>108 to 110</td>
<td>6C to 6D</td>
<td>Local station Ethernet address</td>
<td></td>
</tr>
<tr>
<td>120 (78H)</td>
<td>Connection No.1</td>
<td></td>
<td>Local station Port No. (Decimal)</td>
</tr>
<tr>
<td>121 to 122</td>
<td>79 to 7A</td>
<td>Destination IP address</td>
<td></td>
</tr>
<tr>
<td>123 (7BH)</td>
<td>Destination Port No.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>124 (7CH)</td>
<td>Open error code</td>
<td></td>
<td></td>
</tr>
<tr>
<td>125 (7DH)</td>
<td>Fixed buffer sending error code*1</td>
<td></td>
<td></td>
</tr>
<tr>
<td>126 (7EH)</td>
<td>Connection end code</td>
<td></td>
<td></td>
</tr>
<tr>
<td>130 to 159</td>
<td>82 to 9F</td>
<td>Connection No.2 to 4 (same as connection No.1)</td>
<td></td>
</tr>
<tr>
<td>200 (C8H)</td>
<td>LED on/off status</td>
<td></td>
<td>[INIT],[LED (b0)]</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>[C1] to [C4] (LED (b8 to b11))</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>[ERR],[LED (b3)]</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>[COM],[ERR],[LED (b4)]</td>
</tr>
<tr>
<td>227 (E3H)</td>
<td>Number of error occurrence</td>
<td></td>
<td>Number of error occurrences</td>
</tr>
<tr>
<td>229 (E5H)</td>
<td>Error code/End code</td>
<td></td>
<td>Error code/End code</td>
</tr>
<tr>
<td>230 (E6H)</td>
<td>Subheader</td>
<td></td>
<td>Subheader</td>
</tr>
<tr>
<td>231 (E7H)</td>
<td>Command code</td>
<td></td>
<td>Command code</td>
</tr>
<tr>
<td>232 (E8H)</td>
<td>Connection No.</td>
<td></td>
<td>Connection No.</td>
</tr>
<tr>
<td>233 (E9H)</td>
<td>Local station Port No. (Decimal)</td>
<td></td>
<td>Local station Port No.</td>
</tr>
<tr>
<td>234 to 235</td>
<td>EA to EB</td>
<td>Destination IP address</td>
<td></td>
</tr>
<tr>
<td>236 (ECH)</td>
<td>Destination Port No.</td>
<td></td>
<td>Destination Port No.</td>
</tr>
<tr>
<td>238 to 372</td>
<td>EE to 174</td>
<td>Error log block 2 to 16 (same as error log block 1)</td>
<td>No.2 to 16 (same as the latest error log block)</td>
</tr>
<tr>
<td>376 to 377</td>
<td>178 to 179</td>
<td>IP</td>
<td>Received IP packet count</td>
</tr>
<tr>
<td>378 to 379</td>
<td>17A to 17B</td>
<td>Received IP packet count discarded due to sum check error</td>
<td>Total number echo request sends</td>
</tr>
<tr>
<td>380 to 381</td>
<td>17C to 17D</td>
<td>Sent IP packet total count</td>
<td>Total number echo reply receives</td>
</tr>
</tbody>
</table>

*1 Supported in the connections No. 1 and 2 only.
<table>
<thead>
<tr>
<th>BFM address</th>
<th>Applicable buffer memory</th>
<th>Ethernet diagnostics display screen</th>
<th>Display contents</th>
</tr>
</thead>
<tbody>
<tr>
<td>408 to 409</td>
<td>Received ICMP packet count</td>
<td>Total number of receives</td>
<td></td>
</tr>
<tr>
<td>(198 to 199 H)</td>
<td>Received ICMP packet count discarded due to Sum check error</td>
<td>Total number of Sum check error annulments</td>
<td></td>
</tr>
<tr>
<td>410 to 411</td>
<td>Sent ICMP packet total count</td>
<td>Total number of sends</td>
<td></td>
</tr>
<tr>
<td>(19A to 19B H)</td>
<td>Echo request total count of received ICMP packets</td>
<td>Total number echo request receives</td>
<td></td>
</tr>
<tr>
<td>412 to 413</td>
<td>Echo reply total count of sent ICMP packets</td>
<td>Total number of echo reply sends</td>
<td></td>
</tr>
<tr>
<td>(19C to 19D H)</td>
<td>Echo request total count of sent ICMP packets</td>
<td>Total number of echo request sends</td>
<td></td>
</tr>
<tr>
<td>414 to 415</td>
<td>Echo reply total count of received ICMP packets</td>
<td>Total number of echo reply receives</td>
<td></td>
</tr>
<tr>
<td>(19E to 19F H)</td>
<td>Status of each protocol</td>
<td>Total number of echo request receives</td>
<td></td>
</tr>
<tr>
<td>416 to 417</td>
<td>Total number of sends</td>
<td>Total number of echo request receives</td>
<td></td>
</tr>
<tr>
<td>(1A0 to 1A1 H)</td>
<td>Total number of echo request sends</td>
<td>Total number of echo request sends</td>
<td></td>
</tr>
<tr>
<td>420 to 421</td>
<td>Total number of echo reply receives</td>
<td>Total number of echo request receives</td>
<td></td>
</tr>
<tr>
<td>(1A4 to 1A5 H)</td>
<td>Total number of echo request sends</td>
<td>Total number of echo request sends</td>
<td></td>
</tr>
<tr>
<td>440 to 441</td>
<td>Received TCP packet count</td>
<td>Total number of receives</td>
<td></td>
</tr>
<tr>
<td>(18B to 18D H)</td>
<td>Received TCP packet count discarded due to Sum check error</td>
<td>Total number of Sum check error annulments</td>
<td></td>
</tr>
<tr>
<td>442 to 443</td>
<td>Sent TCP packet total count</td>
<td>Total number of sends</td>
<td></td>
</tr>
<tr>
<td>(18A to 18B H)</td>
<td>Total number of sends</td>
<td>Total number of sends</td>
<td></td>
</tr>
<tr>
<td>444 to 445</td>
<td>Received UDP packet total count</td>
<td>Total number of receives</td>
<td></td>
</tr>
<tr>
<td>(1BC to 18D H)</td>
<td>Received UDP packet count discarded due to Sum check error</td>
<td>Total number of Sum check error annulments</td>
<td></td>
</tr>
<tr>
<td>472 to 473</td>
<td>Sent UDP packet total count</td>
<td>Total number of sends</td>
<td></td>
</tr>
<tr>
<td>(1D8 to 1D9 H)</td>
<td>Total number of sends</td>
<td>Total number of sends</td>
<td></td>
</tr>
<tr>
<td>23355 (5B3B H)</td>
<td>Number of mails normally completed</td>
<td>Number of mails normally completed</td>
<td></td>
</tr>
<tr>
<td>23356 (5B3C H)</td>
<td>Number of attached file sends</td>
<td>Number of attached file sends</td>
<td></td>
</tr>
<tr>
<td>23357 (5B3D H)</td>
<td>Number of sends to the server</td>
<td>Number of sends to the server</td>
<td></td>
</tr>
<tr>
<td>23358 (5B3E H)</td>
<td>Number of mails abnormally completed</td>
<td>Number of mails abnormally completed</td>
<td></td>
</tr>
<tr>
<td>23359 (5B3F H)</td>
<td>Number of error log writes</td>
<td>Number of error log writes</td>
<td></td>
</tr>
<tr>
<td>23360 to 23367</td>
<td>Error log block 1</td>
<td>Error code Command code Send date Subject</td>
<td></td>
</tr>
<tr>
<td>(5B41 to 5B4A H)</td>
<td>Latest error log</td>
<td>Error code Command code Send date Subject</td>
<td></td>
</tr>
<tr>
<td>23362 to 23370</td>
<td>Error log block 2 to 8 (same as error log block 2 to 16)</td>
<td>Error log block 2 to 8 (same as error log block 1)</td>
<td></td>
</tr>
<tr>
<td>(5B42 to 5B4A H)</td>
<td>Error log block 2 to 8 (same as error log block 2 to 16)</td>
<td>Error log block 2 to 8 (same as error log block 1)</td>
<td></td>
</tr>
</tbody>
</table>
11.2.2 Ethernet diagnostics

**[Purpose]**
The block status of an Ethernet module, parameter settings, communication status, error log and others can be checked using the Ethernet diagnostic function of FX Configurator-EN-L.

**[Operating procedure]**
FX Configurator-EN-L → Diagnostics → Diagnostics

**[Ethernet diagnostics screen]**

**[Explanation of items]**

<table>
<thead>
<tr>
<th>No.</th>
<th>Item</th>
<th>Description</th>
<th>Setting range</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Change IP address display</td>
<td>Switches the IP address display between decimal and hexadecimal.</td>
<td>Decimal/hexadecimal</td>
</tr>
<tr>
<td>2</td>
<td>Selection from the various information monitors</td>
<td>Various types of information for the Ethernet module can be monitored. (See Subsection 11.2.1 for the buffer memory corresponding to the display contents.)</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>PING test</td>
<td>Performs the PING test on the external device. (See Subsection 5.4.1, Subsection 5.4.2.)</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>COM. ERR off</td>
<td>Clicking this button turns the [COM.ERR.] LED off. (See Subsection 11.1.2.)</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>Start monitor</td>
<td>Clicking this button executes the Ethernet diagnostics. The display is updated during monitoring.</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>Stop monitor</td>
<td>Clicking this button stops the Ethernet diagnostics. The display is retained while monitoring is stopped.</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>Clear history</td>
<td>Clicking this button executes the clears the log.</td>
<td></td>
</tr>
</tbody>
</table>
11.3 Checking the error information by the buffer memory batch monitoring function

It is explained here how the Ethernet module errors can be checked from GX Developer.
Error codes stored in the buffer memory of the Ethernet module can be monitored using the "Buffer memory batch monitoring" function of GX Developer.

[Operating procedure]
(Step 1) Select [Online] - [Monitor] - [Buffer memory batch] from the GX Developer menu bar, and start the "Buffer memory batch monitoring" screen.

(Step 2) Enter [Module start address:].
Assign a special module number to each base module following the order that 0 is assigned to the rightmost module, 1 to the second rightmost module, and goes same up to 7.
However, for FX3UC-32MT-LT(-2) which incorporates the CC-Link/LT function, the first special module will be assigned with No.1.

(Step 3) Enter [Buffer memory start address:].
Enter the buffer memory address to be monitored, using the selected input format (decimal/hexadecimal).
For a list of the buffer memory addresses where error codes are stored, see Section 11.4, "Error Code List".
(Example)
When monitoring the initial abnormal code (BFM #105):
Enter "105" + "decimal"

(Step 4) Click the [Start Monitor] button.
The contents of the buffer memory after the specified address are displayed.
(In case of the above example, the contents of 105H and succeeding addresses are displayed.)

POINT
To see if the PLC base module recognizes the FX3u-ENET-L or not, monitor BFM #30.
If BFM #30's value is K7132, the FX3u-ENET-L is being recognized.

NOTE
The display format can be modified as follows:
Monitor format : Bits & words/ Multiple bit points/ Multiple word points
Display : 16-bit integer/32-bit integer/real number/ASCII character
Numerical value : Decimal/hexadecimal

For details, refer to the "Operating Manual" for GX Developer.
11 TROUBLESHOOTING

11.4 Error Code List

This section explains the error codes (abnormal codes) for the errors that may occur in each processing when communicating data between the Ethernet module and an external device as well as those generated by processing requests from the local station's FX series PLC.

11.4.1 Type of error incident

<table>
<thead>
<tr>
<th>Type of error</th>
<th>Description</th>
<th>Error code storage buffer memory</th>
<th>Explanation</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Errors occurring in initial processing</td>
<td>Set value error, Initial processing error</td>
<td>BFM#105............. Initial error code (Communication status storage area)</td>
</tr>
<tr>
<td>2</td>
<td>Errors occurring in open processing</td>
<td>Set value error, Open processing error</td>
<td>BFM#124............. Open error code (Communication status storage area)</td>
</tr>
<tr>
<td>3</td>
<td>Errors occurring in fixed buffer sending to an external device</td>
<td>Designated data error, Sending error</td>
<td>BFM#125.............Fixed buffer sending error code</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>BFM#126.............Connection end code (Communication status storage area)</td>
</tr>
<tr>
<td>4</td>
<td>Errors occurring in fixed buffer communication with an external device</td>
<td>Designated data error, Communication error (exclude 3 above)</td>
<td>BFM#126.............Connection end code (Communication status storage area)</td>
</tr>
<tr>
<td>5</td>
<td>Errors returned to an external device when communicating with the external device</td>
<td>Errors returned in fixed buffer communication (end code)</td>
<td>Subsection 11.4.2</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Error in communication using MC protocol</td>
<td>End codes when A compatible 1E frame commands are used</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Error codes when A compatible 1E frame commands are used</td>
</tr>
<tr>
<td>6</td>
<td>Errors occurring while communicating with an external device (including the causes shown in the description column), and whose error codes are stored in the error log area.</td>
<td>Designated data errors, Errors whose source cannot be confirmed, Errors that occurred while communicating using MC protocol</td>
<td>BFM#229 (Error log area)</td>
</tr>
<tr>
<td>7</td>
<td>Errors occurring when sending e-mail</td>
<td>Setting data error, Sending error</td>
<td>BFM#23361 Send (E-mail status storage area)</td>
</tr>
</tbody>
</table>

* For error codes sent back by data communication using MX Component, refer to the MX Component Programming Manual.
(1) Initial error code (BFM#105)

(a) This address stores the error codes generated when the initial processing is executed.

(b) Error codes are stored as binary values when the initial abnormal completion signal (BFM#28...b5) is on.

(c) An error code is cleared when the initial normal completion signal (BFM#27"0001n", BFM#28...b0: ON) turns on, but can also be cleared by the following operations.
   1) Writing the value in BFM#1600 to perform re-initialization or turning off the PLC and Ethernet module
   2) Re-downloading the parameter with FX Configurator-EN-L or sequence program

(2) Open error code
    (connection numbers: 1 to 4; BFM#124 to 154)

(a) These addresses store the result of the open processing for the applicable connections.

(b) The results of the open processing are stored in binary values.
   0 : Normal completion
   Other than 0 : Abnormal completion (BFM#28 b6: ON)

(c) An error code is cleared by the following operations.
   1) Reopening the connection that caused an open error
   2) Performing the re-initial processing by writing the value to BFM#1600

(3) Fixed buffer sending error code
    (connection numbers: 1 to 2; BFM#125 to 135)

(a) These addresses store error codes generated when an error in data sending to an external device occurs during fixed buffer communication using the applicable connection.

(b) A sending error code is cleared when the next data sending is normally completed.

(4) Connection end code
    (connection numbers: 1 to 2; BFM#126 to 136)

(a) These addresses store end codes returned from an external device as a response during the fixed buffer communication using the applicable connection.

(b) Determine how to handle the end codes in the responses by arranging with the particular external device.
(5) Error log area (BFM#227 to 372)
This area stores the following errors.
- Errors whose source cannot be confirmed
- Errors that occurred during communications using the random access buffer
- Errors that occurred during communications using MC protocol

(a) Number of error occurrences (BFM#227)
1) This address stores the number of errors registered in the error log block area.
2) When errors occur more than 65536 times, the count is stopped at FFFFH (65535).

(b) Error log write pointer (BFM#228)
1) This address stores the error log block number where the latest error logging is registered.
   - 0 : No error. (No registration of error log)
   - 1 or more : Error log block number where the latest error logging is registered
     * If the pointer value is "16", it means that the latest error logging is registered in the error log block 16 area.
2) When 17 or more errors occur, the registration of error logging starts from error log block 1 area again.

(c) Error log block - Error code/end code (starting from BFM#229)
1) In the error code/end code area, error codes are stored that indicate error content. (See Section 11.3.)

(d) Error block - Subheader (starting from BFM#230)
1) The subheader code of a faulty message is stored in bits 0 to 7 of the corresponding area. ("0" is stored in bits 8 to 15).
2) For errors below the TCP and UDP levels, "0" is stored.

(e) Error log block - Command code (starting from BFM#231)
1) This block stores the command code of a errors message.

| b15 | b14 | b13 | b12 | b11 | b10 | b9 | b8 | b7 | b6 | b5 | b4 | b3 | b2 | b1 | b0 |
|--------------------------|
| Command code             |

2) "0" is stored in the following case.
- For messages not containing a command code
- For errors below the TCP and UDP levels (because their commands are unknown)

POINT
(1) An error log block area consists of sixteen error log blocks that have the same data order.
(2) The error information continues to be stored into the following areas even if the count of the error occurrences is stopped and no longer stored:
- Error log write pointer storage area
- Error log block
(f) Error log block - Connection No. (starting from BFM#232)
   1) The faulty connection No. is stored in bits 0 to 3 of the corresponding area. ("0" is stored in bits 4 to 15).
   2) For errors below the TCP and UDP levels, "0" is stored.

(g) Error log block - Local station Port No. (starting from BFM#233)
   1) This block stores the local station's port No. when an error occurred.
   2) "0" is stored for errors below the TCP and UDP levels.

(h) Error log block - Destination IP address (starting from BFM#234)
   1) This block stores the IP address of an external device when an error occurred.
   2) "0" is stored in the following cases.
      • For errors below the IP level
      • When an error response was relayed through the PLC.

(i) Error log block - Destination Port No. (starting from BFM#236)
   1) This block stores the external device's port No. when an error occurred.
   2) "0" is stored for errors below the TCP and UDP levels.

(j) Status for each protocol (BFM#376 to 511)
   1) This address stores the count of the occurrence for the applicable contents of each protocol's condition.
      (The value counted by the Ethernet module.)
   2) When the count value exceeds two words, the count stops at FFFFFFFFH (4294967295).

**POINT**

Values stored in the buffer memory are cleared when the Ethernet module's local station is powered on. (They are not cleared during the initial processing.) Normally, it is not necessary to read this area; so, read it as needed during maintenance.
(6) E-mail status storage area (BFM#22640 to 24575)
   * When the storage count exceeds FFFFH times, the count starts from 0H again.
   (a) E-mail status storage area for sending (BFM#23355 to 23712)

   1) Number of mails normally completed (BFM#23355)
      • This address stores a cumulative count of how many times the Ethernet module transferred send mails to the Send mail server.
      0 : No mail was sent.
      1 or more : The number of normal completions of mail sending

   2) Attached file sending count (BFM#23356)
      • This address stores a cumulative count of how many times the Ethernet module sent mails with files attached.
      0 : No mail with files attached has been sent.
      1 or more : The number of normal completions of mail sending with files attached

   3) Sending to the server count (BFM#23357)
      • This address stores a cumulative count of sending to the send mail server.
      0 : No mail was sent to the server.
      1 or more : Cumulative count of sending to the server

   4) Number of mails abnormally completed (BFM#23358)
      • This address stores a cumulative count of communication error occurrences that are returned when requesting sending to the transmitting mail server.
      0 : No communication error between servers, or no transmission has been made
      1 or more : Cumulative count of communication error occurrences

   5) Error log write count (BFM#23359)
      • This address stores a cumulative count of registrations made to the sending error log block area.
      0 : No error, or no inquiry has been made to the server.
      1 or more : Cumulative count of registrations made to the error log block area
6) Sending error log write pointer (BFM#23360)
   • This address stores the error log block area number where the latest
     sending error logging is registered.
     0 : No error. (No registration of sending error log)
     1 or more : Error log block number where the latest sending error
                 logging is registered
   * If the pointer value is "8", it means that the latest error logging is
     registered in the sending error log block 8 area.
   • When 9 or more sending errors occur, the registration of sending error
     logging starts from sending error log block 1 area again.

   **POINT**
   The sending error log block area consists of eight error log blocks that have the
   same order of data items.

7) Error log block - Error code (BFM#23361 onwards)
   • This block stores the error codes that indicate the contents of errors.
     (See Section 11.4.)

8) Error log block - Command code (BFM#23362 onwards)
   • This block stores the system command codes for the error causing
     messages.

9) Error log block - To (BFM#23363 onwards)
   • This block stores eight words from the beginning of the sending source
     mail address of an error causing e-mail during communication with the
     mail server, in ASCII code characters.
     (Example)
     If the sending source mail address was
     "use@from.add.sample.co.jp",
     "use@from.add.sam" is stored as ASCII code characters.

10) Error log block - Date (BFM#23371 onwards)
    • This block stores the time and date on which the e-mail is sent in BCD
      code.
    • The order of date and time to be stored is the same as for the date and
      time of e-mail reception shown in (a) 11).

11) Error log block - Subject (BFM#23375 onwards)
    • This block stores 30 words from the beginning of the Subject of the
      e-mail.
    • A Subject is not stored successfully if it contains characters other than
      alphanumeric and ASCII code.
11.4.2 End codes (Complete codes) returned to an external device during data communication

This section explains the end codes (complete codes) that are added to responses when communicating using the fixed buffer or the MC protocol. For more details on the error codes that are added to responses during communication using A compatible 1E frames through the MC protocol, see Subsection 11.4.3. For more details on the end codes (error codes) that are stored in the buffer memory of the Ethernet module, see Subsection 11.4.4.

<table>
<thead>
<tr>
<th>End code</th>
<th>Description</th>
<th>Processing</th>
<th>Communication function</th>
</tr>
</thead>
<tbody>
<tr>
<td>00H</td>
<td>Normal completion</td>
<td>-</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td>50H</td>
<td>Codes for command/response type of subheader are not within the specifications.</td>
<td>Check and correct command/response type set by an external device. (The Ethernet module automatically adds command/response type; the user does not need to set these.) See NOTE in Subsection 11.4.4.</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td></td>
<td>In communication using the fixed buffer, if the data length setting is less than the actual data count, the remaining data is determined as the second data and processed. In this case, a subheader undefined command type error may occur.</td>
<td>Check and correct the data length.</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td>54H</td>
<td>When &quot;ASCII code communication&quot; is selected (BFM #24b1: ON) in the [Communication data code settings] of operational settings parameters of FX Configurator-EN-L, ASCII code data that cannot be converted to binary code was received from an external device.</td>
<td>Check and correct the send data of the external device.</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td>56H</td>
<td>Device designation from an external side is incorrect.</td>
<td>Correct the device designated.</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td>57H</td>
<td>The number of points for a command designated by an external device exceeds the maximum number of processing points for each processing (number of processes that can be executed per communication). Head device number to the designated points exceeds the maximum addresses (device number). When performing batch read/write operations on C200 to C255, the address (device numbers), which was designated with the odd number of points, is exceeded.</td>
<td>Correct the designated points or device number.</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td></td>
<td>Byte length of a command does not conform to the specifications.</td>
<td>Check the data length of the command and redo the data setting.</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td>58H</td>
<td>Head device number of a command designated by an external device is set outside the range that can be designated.</td>
<td>Designate the appropriate values within the range that are allowed for each processing.</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td></td>
<td>A word device is designated in a command for bit devices.</td>
<td>Correct the command or the designated device.</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td>5BH</td>
<td>The PLC and the Ethernet module cannot communicate.</td>
<td>Fix the faulty parts by referring to the abnormal codes appended to the end codes (see Subsection 11.4.3).</td>
<td>Fixed: O, MC: O</td>
</tr>
<tr>
<td>60H</td>
<td>Communication time between the Ethernet module and the PLC exceeded PLC monitoring timer value.</td>
<td>Increase the monitoring timer value.</td>
<td>Fixed: O, MC: O</td>
</tr>
</tbody>
</table>
This section explains the abnormal codes (error codes) that are added to responses when communicating using MC protocol (An abnormal code is added only when an end code is "5B").

For more details on the end codes (error codes) that are added to responses, see Subsection 11.4.2.

For more details on the end codes (error codes) that are stored in the buffer memory of the Ethernet module, see Subsection 11.4.4.

### Error code (hexadecimal) | Error | Description of error | Corrective action
--- | --- | --- | ---
10H | PC number error | The PC number designated was not "FF". | (1) Set the PC number to "FF". |
11H | Mode error | Poor communication between the Ethernet module and the PLC. After the Ethernet module receives a request successfully from an external device, the Ethernet module and the PLC could not communicate for some reason (noise, etc.). | (1) Communicate again. If an error occurs again, check noise, etc. and replace the Ethernet module, then communicate again. |
18H | Remote error | Remote RUN/STOP not accessible. The PLC base module status is CPU ERR or PROG ERR. | (1) Check whether or not the base module has a CPU ERR (light on) or PROG ERR (flashing light). |

When an abnormal code is stored, the end code is "5B".
11.4.4 Error codes stored in the buffer memory

When an error occurs at each data communication processing between the Ethernet module and an external device, the error code (abnormal code) is stored in the buffer memory of the Ethernet module. This section explains the contents of this type of errors and error handling procedures.

The "Storage destination" column in the error code list indicates the buffer memory where the applicable error code is stored.

The names used for the explanation indicated in the "Storage destination" column corresponding to the buffer memory error code storage areas shown in the table below. (Error codes whose storage destination is not written are returned to the external device.)

Note that the buffer memory may store error codes of the messages returned from the external device. For error codes not shown in this manual, refer to the manual of the external device and check the returned messages.

<table>
<thead>
<tr>
<th>Name used for explanation</th>
<th>Buffer memory</th>
<th>Buffer memory address</th>
</tr>
</thead>
<tbody>
<tr>
<td>Initial</td>
<td>Initial abnormal code area</td>
<td>BFM#105</td>
</tr>
<tr>
<td>Open</td>
<td>Open abnormal code area</td>
<td>BFM#124</td>
</tr>
<tr>
<td>Fixed sending</td>
<td>Fixed buffer sending abnormal code area</td>
<td>BFM#125</td>
</tr>
<tr>
<td>Connection</td>
<td>Connection end code/error log area</td>
<td>BFM#126</td>
</tr>
<tr>
<td>Error code</td>
<td>Error code/end code area</td>
<td>BFM#229</td>
</tr>
<tr>
<td>E-mail log</td>
<td>E-mail error log area</td>
<td>BFM#23361</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Error code (abnormal code)</th>
<th>Description of error</th>
<th>Error handling</th>
</tr>
</thead>
<tbody>
<tr>
<td>0050h</td>
<td></td>
<td></td>
</tr>
<tr>
<td>0051h</td>
<td></td>
<td></td>
</tr>
<tr>
<td>0052h</td>
<td>The content of these errors and the error handling for each error code is the same as the end codes (0050 to 0059h) returned to the external device. Check the explanation of the applicable code shown in Subsection 11.4.1, and take actions accordingly.</td>
<td></td>
</tr>
<tr>
<td>0054h</td>
<td></td>
<td></td>
</tr>
<tr>
<td>0055h</td>
<td></td>
<td></td>
</tr>
<tr>
<td>0056h</td>
<td></td>
<td></td>
</tr>
<tr>
<td>0057h</td>
<td></td>
<td></td>
</tr>
<tr>
<td>0058h</td>
<td></td>
<td></td>
</tr>
<tr>
<td>0059h</td>
<td></td>
<td></td>
</tr>
<tr>
<td>005Bh</td>
<td>Read and handle the error code and end code area.</td>
<td></td>
</tr>
<tr>
<td>0060h</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Storage destination</th>
<th>Initial</th>
<th>Open</th>
<th>Fixed sending</th>
<th>Connection</th>
<th>Error code</th>
<th>E-mail log</th>
</tr>
</thead>
<tbody>
<tr>
<td>BFM#105</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BFM#124</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BFM#125</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BFM#126</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BFM#229</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>BFM#23361</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

0050H to 0059H: The content of these errors and the error handling for each error code is the same as the end codes (0050 to 0060H) returned to the external device.
<table>
<thead>
<tr>
<th>Error code (abnormal code)</th>
<th>Description of error</th>
<th>Error handling</th>
<th>Storage destination</th>
</tr>
</thead>
<tbody>
<tr>
<td>C001H</td>
<td>At initial processing, the IP address setting value of the Ethernet module is incorrect. When using the router relay function, the setting value of the sub-net mask field is incorrect.</td>
<td>• Correct the IP address. Set the class to A/B/C. • Correct the sub-net mask.</td>
<td>BFM# 105 124 126 229 23361</td>
</tr>
<tr>
<td>C002H</td>
<td>At initial setting, some of the various timer setting values are outside the allowable range.</td>
<td>• Review and correct the necessary timer values at initial processing.</td>
<td></td>
</tr>
<tr>
<td>C004H</td>
<td>The setting value of the sub-net mask field is incorrect.</td>
<td>• Correct the sub-net mask and execute the initial processing again.</td>
<td></td>
</tr>
<tr>
<td>C005H</td>
<td>• The setting value of the default router IP address for the router relay function is incorrect. • Network address (network address after sub-net mask) of the default router IP address is different from the network address of the local station's Ethernet module IP address.</td>
<td>• Correct the default router IP address and execute the initial processing again. • Set the network address to the same network address as the local station's Ethernet module IP address.</td>
<td></td>
</tr>
<tr>
<td>C006H</td>
<td>The setting value of the sub-net address for the router relay function is incorrect.</td>
<td>• Correct the sub-net address and execute the initial processing again.</td>
<td></td>
</tr>
<tr>
<td>C007H</td>
<td>• The setting value of the router IP address for the router relay function is incorrect. • Network address (network address after sub-net mask) of router IP address is different from the network address of the local station's Ethernet module IP address.</td>
<td>• Correct the router IP address and execute the initial processing again. • Set the network address to the same network address as the local station's Ethernet module IP address.</td>
<td></td>
</tr>
<tr>
<td>C010H</td>
<td>At open processing, the setting value of the Ethernet module port number is incorrect.</td>
<td>• Correct the port number.</td>
<td>BFM# 124 126 229 23361</td>
</tr>
<tr>
<td>C011H</td>
<td>At open processing, the setting value of an external device's port number is incorrect.</td>
<td>• Correct the port number.</td>
<td></td>
</tr>
<tr>
<td>C012H</td>
<td>The port number set is used in a connection already opened by TCP/IP.</td>
<td>• Review and correct the port numbers of the Ethernet module and external device.</td>
<td></td>
</tr>
<tr>
<td>C013H</td>
<td>The port number used in a connection already opened is set in UDP/IP open processing.</td>
<td>• Review and correct the port number of the Ethernet module.</td>
<td></td>
</tr>
<tr>
<td>C014H</td>
<td>Initial processing and open processing of the Ethernet module is not completed.</td>
<td>• Execute the initial processing and open processing.</td>
<td></td>
</tr>
<tr>
<td>C015H</td>
<td>At open processing, the setting value of an external device's IP address is incorrect.</td>
<td>• Correct the IP address. Set the class to A/B/C.</td>
<td></td>
</tr>
<tr>
<td>C016H</td>
<td>The pairing open processing of the connection (or the next connection) designated for pairing open has already been completed.</td>
<td>• Check that the open processing of both of the target connections for pairing open is not executed. • Review the combination for pairing open.</td>
<td></td>
</tr>
<tr>
<td>C017H</td>
<td>A connection could not be established during the open processing of a TCP connection.</td>
<td>• Check the operation of the external device. • Check the open processing of the external device. • Correct the open settings of the communication parameters. • Review the Ethernet module's port number and the IP address/port number and open system of the external device. • Check that the connection cable is not dislocated.</td>
<td></td>
</tr>
<tr>
<td>C018H</td>
<td>The setting value of an external device's IP address is incorrect. • When TCP is used, FFFFFFFF cannot be set as an IP address.</td>
<td>• Correct the IP address.</td>
<td></td>
</tr>
<tr>
<td>Error code (abnormal code)</td>
<td>Description of error</td>
<td>Error handling</td>
<td>Storage destination</td>
</tr>
<tr>
<td>---------------------------</td>
<td>----------------------</td>
<td>----------------</td>
<td>---------------------</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Initial</td>
<td>Open</td>
</tr>
<tr>
<td>C020H</td>
<td>Data length exceeds the allowable range.</td>
<td>• Correct the data length.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• If the data transmitted is larger than the allowable size, divide and then send it.</td>
<td></td>
</tr>
<tr>
<td>C021H</td>
<td>An abnormal end response was received after a transmission using fixed buffers.</td>
<td>• Read the end code of the response from the connection end code/error log area, and handle as needed.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• A response could not be received within the response monitoring timer value.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• The applicable connection was closed while waiting for a response.</td>
<td></td>
</tr>
<tr>
<td>C022H</td>
<td>• The open processing for the applicable connection is not completed.</td>
<td>• Execute the open processing of the applicable connection.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• The applicable connection is closed.</td>
<td></td>
<td></td>
</tr>
<tr>
<td>C030H</td>
<td>A sending error occurred.</td>
<td>• Check the operation of the external device.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Send after an arbitrarily selected time has elapsed because packets may be congested on the line.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check that the connection cable is not dislocated.</td>
<td></td>
</tr>
<tr>
<td>C032H</td>
<td>A TCP ULP timeout error occurred in the TCP/IP communication. (An external device does not return ACK.)</td>
<td>• Check the operation of the external device.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Correct the TCP ULP timeout value and execute the initial processing again.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Send after an arbitrarily selected time has elapsed because packets may be congested on the line.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check that the connection cable is not dislocated.</td>
<td></td>
</tr>
<tr>
<td>C033H</td>
<td>An external device side with the set IP address does not exist.</td>
<td>• Review and correct the external device’s IP address and the Ethernet address.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• If the external device has the ARP function, set the initial value. If not, set the Ethernet address of the external device.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check the operation of the external device.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Send after an arbitrarily selected time has elapsed because packets may be congested on the line.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check that the connection cable is not dislocated.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Just after powering ON, there are cases when the connected hub is not booted, so send will occur after an arbitrary time period has elapsed.</td>
<td></td>
</tr>
<tr>
<td>C035H</td>
<td>The existence of an external device could not be confirmed within the response monitoring timer value.</td>
<td>• Check the operation of the external device.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Review and correct each setting value for the existence confirmation.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check that the connection cable is not dislocated.</td>
<td></td>
</tr>
<tr>
<td>C040H</td>
<td>• Not all the data could be received within the response monitoring timer value.</td>
<td>• Review and correct the data length of the communication data.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Sufficient data for the data length could not be received.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• The remaining part of a message divided at the TCP/IP level could not be received within the response monitoring timer value.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Review and correct each setting value at the initial processing because the packets may be congested on the line.</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Send the same data from the external device again.</td>
<td></td>
</tr>
</tbody>
</table>
### Error Codes and Handling

<table>
<thead>
<tr>
<th>Error Code (abnormal code)</th>
<th>Description of Error</th>
<th>Error Handling</th>
<th>Storage Destination</th>
</tr>
</thead>
<tbody>
<tr>
<td>C041h</td>
<td>When TCP is used, the checksum of the receive data is incorrect.</td>
<td>• Review the checksum on the external device side and send the correct value.</td>
<td>Initial BFM# 105</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Investigate the conditions of the line (noise, distance between the line and power line, contact of each device, etc.)</td>
<td>Open BFM# 124</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Fixed sending BFM# 125</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Connection BFM# 126</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Error code BFM# 229</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>E-mail log BFM# 23361</td>
</tr>
<tr>
<td>C042h</td>
<td>When UDP is used, the checksum of the receive data is incorrect.</td>
<td>• Check the operation of the external device.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check that the connection cable is not dislocated.</td>
<td>O</td>
</tr>
<tr>
<td>C043h</td>
<td>The checksum in header of IP packet received is incorrect.</td>
<td>• Check the operation of the external device.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Send after an arbitrarily selected time has elapsed because packets may be congested on the line.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check that the connection cable is not dislocated.</td>
<td>O</td>
</tr>
<tr>
<td>C044h to C04Bh</td>
<td>An error packet of ICMP was received.</td>
<td>• Check the operation of the external device.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check that the connection cable is not dislocated.</td>
<td>O</td>
</tr>
<tr>
<td>C049h</td>
<td>An error packet of ICMP was received.</td>
<td>• Check the operation of the external device.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Send after an arbitrarily selected time has elapsed because packets may be congested on the line.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check that the connection cable is not dislocated.</td>
<td>O</td>
</tr>
<tr>
<td>C04Ah</td>
<td>An IP assembly timeout error occurred.</td>
<td>• Check the operation of the external device.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Send after an arbitrarily selected time has elapsed because packets may be congested on the line.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check that the connection cable is not dislocated.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Correct the IP assembly timer value and execute the initial processing again.</td>
<td>O</td>
</tr>
<tr>
<td>C04Ch</td>
<td>Cannot send because there is no space in the internal buffer, e.g. the IP header buffer.</td>
<td>• Send the same data again and check that the response is received.</td>
<td>O</td>
</tr>
<tr>
<td>C055h</td>
<td>ASCII code data that cannot be converted to binary code is received when ASCII code communication is set in the operational settings of the Ethernet module.</td>
<td>• Select binary code communication in the operational settings, and restart the Ethernet module.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Correct the data sent from the external side and send again.</td>
<td>O</td>
</tr>
<tr>
<td>C051h to C054h</td>
<td>The number of read/write points is outside the allowable range.</td>
<td>• Correct the number of read/write points send to the Ethernet module again.</td>
<td>O</td>
</tr>
<tr>
<td>C056h</td>
<td>• Read/write request exceeds the maximum address.</td>
<td>• Correct the head address or the number of read/write points and send to the Ethernet module again.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td>• Address is 0.</td>
<td>(The maximum address must not be exceeded.)</td>
<td>O</td>
</tr>
<tr>
<td>C058h</td>
<td>Incorrect designation of command and subcommand.</td>
<td>• Review the content of the request.</td>
<td>O</td>
</tr>
<tr>
<td>C05Ah</td>
<td>The Ethernet module cannot read from/write to the designated device.</td>
<td>• Examine the device to be read/written.</td>
<td>O</td>
</tr>
<tr>
<td>C05Bh</td>
<td>The content of a request is incorrect.</td>
<td>• Correct the content of the request and send to the Ethernet module.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td>(Requesting read/write in bit units to word devices.)</td>
<td>(Correction of subcommand, etc.)</td>
<td>O</td>
</tr>
<tr>
<td>C05Eh</td>
<td>Communication time between the Ethernet module and PLC exceeded the monitoring timer.</td>
<td>• Increase the monitoring timer value.</td>
<td>O</td>
</tr>
<tr>
<td></td>
<td></td>
<td>• Check whether or not the PLC operates normally.</td>
<td>O</td>
</tr>
</tbody>
</table>

*1 When this error occurs, the COM.ERR light turns on, but turns off again about one second later.
<table>
<thead>
<tr>
<th>Error code (abnormal code)</th>
<th>Description of error</th>
<th>Error handling</th>
</tr>
</thead>
<tbody>
<tr>
<td>C05F#i</td>
<td>The request could not be executed on the target PLC.</td>
<td>Correct the network number and PC number. • Correct the content of the read/write request.</td>
</tr>
<tr>
<td>C06D#i</td>
<td>The content of a request is incorrect. (Incorrect data was designated for bit devices, etc.)</td>
<td>• Correct the content of the request and send to the Ethernet module again. (Correction of data, etc.)</td>
</tr>
<tr>
<td>C072#i</td>
<td>The content of a request is incorrect. (Requested read/write in bit units to word devices.)</td>
<td>• Check whether the content can be requested to the target PLC. • Correct the content of the request and send it to the Ethernet module again.</td>
</tr>
<tr>
<td>C073#i</td>
<td>Request was not supported by the Ethernet module of the target PLC.</td>
<td>• Review the content of the request.</td>
</tr>
<tr>
<td>C086#i</td>
<td>A message exceeding the receive message size was received.</td>
<td>• Correct the send message size from the requesting source.</td>
</tr>
<tr>
<td>C091#i</td>
<td>System Error (Flash ROM write error)</td>
<td>(*1)</td>
</tr>
<tr>
<td>C093#i</td>
<td>System Error (The parameters written to flash ROM are abnormal.)</td>
<td>(*1)</td>
</tr>
<tr>
<td>C0B5#i</td>
<td>Data that could not be processed by the PLC/Ethernet module was designated.</td>
<td>• Review the content of the request. • Cancel the current request.</td>
</tr>
<tr>
<td>C0B9#i</td>
<td>The open processing of the applicable connection is has not been completed.</td>
<td>• Execute the open processing. • Check the operation of the external device.</td>
</tr>
<tr>
<td>C0BA#i</td>
<td>Cannot acknowledge sending request since the close processing is being executed via the CLOSE instruction.</td>
<td>• Execute the open processing and make a sending request.</td>
</tr>
<tr>
<td>C0BB#i</td>
<td>System error • The OS detected any error.</td>
<td>(*1)</td>
</tr>
<tr>
<td>C0BC#i</td>
<td>Designated communication line is closed.</td>
<td>• Open the communication line. • Review the target connection number.</td>
</tr>
<tr>
<td>C0BD#i</td>
<td>Cannot send by acknowledging continuous requests.</td>
<td>• Check whether or not requests are made continuously without waiting for responses.</td>
</tr>
<tr>
<td>C0BE#i</td>
<td>System error • The OS detected any error.</td>
<td>(*1)</td>
</tr>
<tr>
<td>C0BF#i</td>
<td>The receiving completion confirmation signal was turned on when the receiving completion signal was not on.</td>
<td>• Review and correct the program.</td>
</tr>
<tr>
<td>C0C0#i</td>
<td>The transmission interval of UDP is too short.</td>
<td>• Check whether or not sending requests are repeated. • Make the sending interval longer.</td>
</tr>
<tr>
<td>C0C2#i to C0C3#i</td>
<td>System error • The OS detected any error.</td>
<td>(*1)</td>
</tr>
<tr>
<td>C0C4#i</td>
<td>Re-initialization was started during communication</td>
<td>• Execute re-initialization after closing all connections.</td>
</tr>
<tr>
<td>C0C5#i</td>
<td>A sending request was made to an external device whose class/network address are different from those of the local station when the router relay function is not used. • The setting of the router relay parameter is incorrect.</td>
<td>• Execute the initial processing by setting that the router relay function should be used. • Set the correct data for the router relay parameter. • Correct the IP address of the external device and execute the open processing. • Check that the network address is correct. When it is changed, execute the initial processing again.</td>
</tr>
<tr>
<td>C0C6#i</td>
<td>System error • The OS detected any error.</td>
<td>(*1)</td>
</tr>
<tr>
<td>Error code (abnormal code)</td>
<td>Description of error</td>
<td>Error handling</td>
</tr>
<tr>
<td>----------------------------</td>
<td>----------------------</td>
<td>----------------</td>
</tr>
<tr>
<td>C0C7H</td>
<td>An Ethernet module system error occurred.</td>
<td>• Execute the initial processing again. • Execute the processing by referring Section 11.5 POINT (3).</td>
</tr>
<tr>
<td>C0C8H to C0CAH</td>
<td>System error • The OS detected any error.</td>
<td>(*1)</td>
</tr>
<tr>
<td>C0CBH</td>
<td>Another sending request was made when the sending processing has not been completed.</td>
<td>• Make the next sending request after the previous sending is completed.</td>
</tr>
<tr>
<td>C0CCH</td>
<td>System error • The OS detected any error.</td>
<td>(*1)</td>
</tr>
<tr>
<td>C0CDH</td>
<td>Incorrect subcommand value was designated.</td>
<td>• Correct the designated value for the subcommand.</td>
</tr>
<tr>
<td>C0DAH</td>
<td>A response to the PING test could not be received within the time of the communication time check.</td>
<td>• Review the IP address/host name of the Ethernet module for the PING test. • Change the status of the Ethernet module for the PING to allow communication (to the status after the initial processing is completed).</td>
</tr>
<tr>
<td>C0DBH</td>
<td>There is an error in the IP address/host name of the Ethernet module for the PING test.</td>
<td>• Review the IP address/host name of the Ethernet module for the PING test.</td>
</tr>
<tr>
<td>C0DCH to C0DDH</td>
<td>System error • The OS detected any error.</td>
<td>(*1)</td>
</tr>
<tr>
<td>C0DDH</td>
<td>An error was detected in the PLC.</td>
<td>• Check the connection cables between the PLC, extended I/Os or special module. • Check that no error has occurred in the PLC. If an error is found, take corrective actions according to error description of the PLC. • Replace the PLC and/or special function block.</td>
</tr>
<tr>
<td>C0DFH</td>
<td>An Ethernet module RAM abnormality was detected in the hardware test.</td>
<td>• Conduct a hardware test again. If an abnormality is detected again, the Ethernet module hardware may be faulty. Consult your nearest branch office or dealer with the details of the errors.</td>
</tr>
<tr>
<td>C0F1H</td>
<td>An Ethernet module ROM abnormality was detected in the hardware test.</td>
<td>• Conduct a hardware test again. If an abnormality is detected again, the Ethernet module hardware may be faulty. Consult your nearest branch office or dealer with the details of the errors.</td>
</tr>
<tr>
<td>C0F8H</td>
<td>Attempted to access to a buffer memory No. for which no base module of the PLC exists.</td>
<td>• Check the sequence program again. • Check whether or not there is a contact failure on the extension connector. • Check whether or not there are any factors possibly causing noise. • The Ethernet module hardware may be faulty. Consult your nearest branch office or dealer with the details of the errors.</td>
</tr>
<tr>
<td>Error code (abnormal code)</td>
<td>Description of error</td>
<td>Error handling</td>
</tr>
<tr>
<td>---------------------------</td>
<td>----------------------</td>
<td>----------------</td>
</tr>
</tbody>
</table>
| C0F9H_1 | Handshake error on TO instruction with a base module | • Check whether or not there is a contact failure on the extension connector.  
• Check whether or not there are any factors possibly causing noise.  
• The Ethernet module hardware may be faulty. Consult your nearest branch office or dealer with the details of the errors. | BFM#105  BFM#124  BFM#125  BFM#229  BFM#23361 |
| C0FAH_1 | Base module 5V error | • Check that power to the base module is ON.  
• Check that there are no connection errors on the extension connector.  
• Turn on the base module and Ethernet module at the same time.  
• There may be a hardware problem with the Ethernet module or the base module. Consult your nearest branch office or dealer with the details of the errors. | O  O  O  O |
| C0FBH_1 | Error detected at base module | • Review the sequence program.  
• Check that there are no connection errors with the extension connector.  
• There may be a hardware problem with the Ethernet module or the base module. Consult your nearest branch office or dealer with the details of the errors. | O |
| C100H_1 | System error | | (*1) |
| C101H_1 | A response could not be received from the DNS client. | • Check the address of the DNS server.  
• Check whether or not it is possible to communicate with the DNS server using the Ping command.  
• Check that the IP addresses of the local station and DNS server are in the same class. (If the class is different, check the router setting.) | O |
| C102H_1 | A response from the SMTP layer could not be received. | • Check that the SMTP server name is registered in DNS.  
• Delete the SMTP server name, change to the IP address setting, and check the operation.  
• Check whether or not it is possible to communicate with the SMTP server using the Ping command. | O |
| C103H_1 | DNS settings incorrect. | • Check the DNS mail address.  
• Check the content of the DNS setting. | O |
| C104H_1 | System error | | (*1) |
| C105H_1 | A response could not be received from the DNS client. | • Check the address of the DNS server.  
• Check whether or not it is possible to communicate with the DNS server using the Ping command. | O |
| C106H_1 | A response from the POP3 layer could not be received. | • Check that the POP3 server name is registered in DNS.  
• Delete the POP3 server name, change to the IP address setting, and check the operation.  
• Check whether or not it is possible to communicate with the POP3 server using the Ping command. | O |
<table>
<thead>
<tr>
<th>Error code (abnormal code)</th>
<th>Description of error</th>
<th>Error handling</th>
<th>Storage destination</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>C115H</strong> to <strong>C118H</strong></td>
<td>System error</td>
<td>(*1)</td>
<td>BFM# 105 BFM# 124 BFM# 125 BFM# 229 BFM# 23361</td>
</tr>
<tr>
<td><strong>C11C</strong></td>
<td>Mail address not found.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C11D</strong></td>
<td>The size of the attached file exceeded the allowable size.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C120H</strong></td>
<td>Could not open the SMTP server.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C121H</strong></td>
<td>Cannot communicate with the SMTP server. (Error response)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C122H</strong></td>
<td>Cannot communicate with the SMTP server. (Abort)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C123H</strong></td>
<td>Cannot communicate with the SMTP server. (Reset response)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C124H</strong></td>
<td>A response from the SMTP server timed out.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C125H</strong></td>
<td>Forcefully disconnected from the SMTP server.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C126H</strong></td>
<td>Could not close the SMTP server.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C127H</strong></td>
<td>Closing the SMTP server gave an error response.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C130H</strong></td>
<td>Communication channel is closed because the service is not available.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C131H</strong></td>
<td>The SMTP server was performing processing and an error response was received.</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C132H</strong></td>
<td>The SMTP server was performing processing and an error response was received. (Local error)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C133H</strong></td>
<td>The SMTP server was performing processing and an error response was received. (Insufficient memory area)</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>C134H</strong> to <strong>C137H</strong></td>
<td>System error</td>
<td>(*1)</td>
<td>BFM# 105 BFM# 124 BFM# 125 BFM# 229 BFM# 23361</td>
</tr>
<tr>
<td><strong>C138H</strong></td>
<td>The SMTP server was performing processing and an error response was received. (Mailbox not found)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Error code (abnormal code)</td>
<td>Description of error</td>
<td>Error handling</td>
<td>Storage destination</td>
</tr>
<tr>
<td>---------------------------</td>
<td>------------------------------------------------------------------------------------------------------------</td>
<td>----------------------------------------------------------------------------------------------------------------------</td>
<td>---------------------</td>
</tr>
<tr>
<td>C13A</td>
<td>The OS detected any error.</td>
<td>(*1)</td>
<td>BFM# 105 BFM# 124 BFM# 125 BFM# 126 BFM# 229 BFM# 23361</td>
</tr>
<tr>
<td>C13B</td>
<td>The SMTP server was performing processing and an error response was received. (Exceeded the allocation of memory area)</td>
<td>• Check that the Ethernet module's mail address is set correctly.</td>
<td></td>
</tr>
<tr>
<td>C13C</td>
<td>System error</td>
<td>(*1)</td>
<td></td>
</tr>
<tr>
<td>C13D</td>
<td>SMTP server authentication error.</td>
<td>• Check whether the SMTP login ID and SMTP password are correct.</td>
<td></td>
</tr>
<tr>
<td>C13E</td>
<td>SMTP server authentication nonsupport error</td>
<td>• Check whether the SMTP server supports authentication.</td>
<td></td>
</tr>
<tr>
<td>C140</td>
<td>Could not open the POP3 server.</td>
<td>• Check the port number of the POP3 server setting.</td>
<td></td>
</tr>
<tr>
<td>C141</td>
<td>Cannot communicate with the POP3 server. (Error response)</td>
<td>• Check the port number of the POP3 server setting.</td>
<td></td>
</tr>
<tr>
<td>C142</td>
<td>Cannot communicate with the POP3 server. (Abort)</td>
<td>• Check if the POP3 server is busy.</td>
<td></td>
</tr>
<tr>
<td>C143</td>
<td>Cannot communicate with the POP3 server. (Reset response)</td>
<td>• Check if the POP3 server is busy.</td>
<td></td>
</tr>
<tr>
<td>C144</td>
<td>Could not receive a response from the POP3 server.</td>
<td>• Check whether or not the POP3 server is faulty.</td>
<td></td>
</tr>
<tr>
<td>C145</td>
<td>Forcibly disconnected from the POP3 server.</td>
<td>• Check whether or not the POP3 server is faulty.</td>
<td></td>
</tr>
<tr>
<td>C146</td>
<td>Could not close the POP3 server.</td>
<td>• Check whether or not the POP3 server is faulty.</td>
<td></td>
</tr>
<tr>
<td>C147</td>
<td>Closing the POP3 server gave an error response.</td>
<td>• Check whether or not the POP3 server is faulty.</td>
<td></td>
</tr>
<tr>
<td>C150</td>
<td>POP3 server authentication error</td>
<td>• Check the status of the POP3 server.</td>
<td></td>
</tr>
<tr>
<td>C151</td>
<td>The Ethernet module's mail address (e-mail address setting parameter) is different from the account name in the mailbox on the server side.</td>
<td>• Check the account name in the mailbox on the server side and correct the mailbox account set for the Ethernet module.</td>
<td></td>
</tr>
<tr>
<td>C152</td>
<td>The Ethernet module's password (e-mail setting parameter) is different from the password on the server side.</td>
<td>• Check the password on the server side and correct the password set for the Ethernet module.</td>
<td></td>
</tr>
<tr>
<td>C153</td>
<td>An error occurred when getting the received mail list. (Failed to obtain the list of arrived mail at the POP3 server.)</td>
<td>• Check the status of the POP3 server.</td>
<td></td>
</tr>
<tr>
<td>Error code (abnormal code)</td>
<td>Description of error</td>
<td>Error handling</td>
<td></td>
</tr>
<tr>
<td>---------------------------</td>
<td>----------------------</td>
<td>----------------</td>
<td></td>
</tr>
<tr>
<td><strong>C160</strong> &amp; <strong>C161</strong></td>
<td>Received a response from the DNS server after timeout.</td>
<td>• Check whether or not there is too much load on the network.</td>
<td></td>
</tr>
<tr>
<td><strong>C162</strong> &amp; <strong>C163</strong></td>
<td>Could not receive a response from the DNS server.</td>
<td>• Check the status of the DNS server.</td>
<td></td>
</tr>
<tr>
<td><strong>C171</strong> to <strong>C17F</strong></td>
<td>An error is returned from DNS server.</td>
<td>• Check if the DNS server's IP address setting is correct or not.</td>
<td></td>
</tr>
<tr>
<td><strong>C180</strong></td>
<td>Multiple instructions for e-mail sending</td>
<td>• Issue the instruction for sending a mail after checking the mail send status.</td>
<td></td>
</tr>
<tr>
<td><strong>C1A0</strong></td>
<td>An illegal request was made.</td>
<td>• Execute again. If the same error occurs, the Ethernet module's hardware may be faulty. Consult your nearest branch office or dealer with the details of the errors.</td>
<td></td>
</tr>
<tr>
<td><strong>C1A2</strong></td>
<td>A response to a request could not be received.</td>
<td>• Review and correct the response wait time.</td>
<td></td>
</tr>
<tr>
<td><strong>C1A5</strong></td>
<td>The designation of the target station or clear target were incorrect.</td>
<td>• Correct the designated value of the target station or clear target.</td>
<td></td>
</tr>
<tr>
<td><strong>C1A6</strong></td>
<td>Incorrect connection number was designated.</td>
<td>• Designate the connection number within the range of 1 to 4.</td>
<td></td>
</tr>
<tr>
<td><strong>C1A7</strong></td>
<td>Incorrect network number was designated.</td>
<td>• Correct the designated value of the network number.</td>
<td></td>
</tr>
<tr>
<td><strong>C1AC</strong></td>
<td>Incorrect resent count was designated.</td>
<td>• Correct the designated value of the resent count.</td>
<td></td>
</tr>
<tr>
<td><strong>C1AD</strong></td>
<td>Incorrect data length was designated.</td>
<td>• Correct the designated value of the data length.</td>
<td></td>
</tr>
<tr>
<td><strong>C1AE</strong></td>
<td>Incorrect mail sending data length and header length were designated.</td>
<td>• Correct the designated values of sending data length and header length. • Sending data length should be equal or longer than the header length.</td>
<td></td>
</tr>
<tr>
<td><strong>C1AF</strong></td>
<td>Incorrect port number was designated.</td>
<td>• Correct the designated value of the port number.</td>
<td></td>
</tr>
<tr>
<td><strong>C1B0</strong></td>
<td>The open processing of the designated connection is already completed.</td>
<td>• Execute the open processing after executing the close processing.</td>
<td></td>
</tr>
<tr>
<td><strong>C1B1</strong></td>
<td>The open processing of the designated connection has not been completed.</td>
<td>• Execute the open processing.</td>
<td></td>
</tr>
<tr>
<td><strong>C1B2</strong></td>
<td>The OPEN/CLOSE instruction is being executed in the designated connection.</td>
<td>• Execute after the OPEN/CLOSE instruction is completed.</td>
<td></td>
</tr>
<tr>
<td><strong>C1B3</strong></td>
<td>Another sending/receiving instruction is being executed on the designated channel.</td>
<td>• Change the channel number. • Execute after the sending/receiving instruction is completed.</td>
<td></td>
</tr>
<tr>
<td><strong>C1B6</strong></td>
<td>Incorrect mail destination number was designated.</td>
<td>• Review the designated value of the mail destination number. • Review the sending mail address setting parameter.</td>
<td></td>
</tr>
</tbody>
</table>
| **C203**                | System error | (*)

| **C206**                | System error | (*)

(*1)
Take corrective action using the following procedure.

1) Check whether the expansion connectors are connected correctly.
2) Check whether the operating environment of the Ethernet module is within the general specifications range of the module.
3) Check whether the power supply capacity is sufficient or not.
4) Check whether the hardware of the Ethernet module, power supply block and PLC are normal according to the manuals of the corresponding modules.
   If any module is faulty, please request your local Mitsubishi service center or representative to have it serviced.
5) If the problem cannot be solved through the above steps, please consult your local Mitsubishi service center or representative, explaining the operation/communication conditions at the time of error occurrence and the information stored in the error log area within the buffer memory of the Ethernet module.

**NOTE**

Depending on the restrictions of the buffers of the local station and external device, data may be divided for communication.

Data received separately is restored (reassembled) by the Ethernet module to be communicated using the fixed buffer, etc. The received data is restored (reassembled) based on the data length in the communication data.

The Ethernet module performs the following processing if data among the communication data is incorrect.
(1) When communication is performed using fixed buffer (with procedure)
   (a) If the data length specified immediately after the subheader is smaller than
       the amount of text data received
       1) The data immediately following the part of the text data equivalent to the
          data length specified immediately after the subheader will be regarded as
          the next message.
       2) Since the header of each message will be a subheader, the Ethernet
          module performs processing according to the code in the subheader.
       3) If the subheader contains a code that is not recognized by the Ethernet
          module, the Ethernet module will send a response to the external device
          notifying it of abnormal completion.

   At this point, the Ethernet module returns a response containing a code
   obtained by changing the most significant bit of the code processed as
   subheader to 1.
   For example, if the subheader field of a command is 65H, the subheader of
   the response will become E5H.

   (b) If the data length specified immediately after the subheader is larger than the
       amount of text data received
       1) The Ethernet module waits for the reception of the remaining missing
          data.
       2) If the remaining data could be received within the time allotted by the
          response monitoring timer, the Ethernet module performs processing
          according to the code in the subheader.
       3) If the remaining data could not be received within the time allotted by the
          response monitoring timer, the Ethernet module performs the following
          processing.
          - Sends the ABORT (RST) instruction to the external device and closes
            the line.
          - Notifies the PLC side about occurrence of an open error via the open
            error detection signal (BFM#28.b6=ON)
          - Stores the error code in the open error code storage area. (The error
            code is not stored in the error log storage area.)

---

**POINT**

Designate the actual data size of the text field for "data length" specified in the
application data field of a message sent from the external device to the Ethernet
module.
The Ethernet module never sends text whose size is different from the specified
data length to the external device.
(2) When communication is performed using fixed buffer (non-procedure)
Since no message data length is specified in non-procedure communication, the
data received is stored in the receive buffer area as is.
It is recommended to set up some method of checking that the data is received
correctly. This can be achieved for instance by including the data length and data
type code in the application data of the message, so that the number of bytes and
type of application data can be identified on the receiving side.
11.5 Troubleshooting Flowchart

This section explains some simple troubleshooting procedures when the Ethernet module and an external device have communication problems in a flowchart format. (*1)

POINT
If trouble occurs when using the Ethernet module, check the block status, error status and others for the Ethernet module using the Ethernet diagnostic function of FX Configurator-EN-L described in Subsection 11.2.2.

1. Data cannot be communicated.
   - Check whether or not an error occurred in the PLC base unit to which the Ethernet module is installed.
   - Did an error that makes the PLC stop processing occur?
     - YES: Refer to the troubleshooting section in the applicable PLC’s user’s manual and fix the problems.
     - NO: Check the status of the applicable Ethernet module.
   - Is the Ethernet module’s [RUN] LED on?
     - YES: Turn on the PLC and Ethernet module again. If the [RUN] LED does not turn on even after resetting, the Ethernet module’s hardware may be faulty. Replace the Ethernet module and restart all the external devices that communicate with the local station.
     - NO: Is the Ethernet module’s [ERR.] LED on?
       - YES: Check whether or not a parameter error occurred. If an error is found, first correct it and then re-download.
       - NO: Is the Ethernet module’s [COM.ERR.] LED on?
         - YES: Check the error contents using the diagnostics function of FX Configurator-EN-L.
         - NO: Is the connection cable securely connected?
           - YES: Data cannot be sent/received because the data code is different in sending node and receiving node and the command can therefore not be successfully decoded. Change the setting in [Communication data code] of [Operational settings] using FX Configurator-EN-L. (See Section 4.6.) (*2)
           - NO: Is the data code (binary/ASCII) setting of the communication data correct?
             - YES: Lock the cable securely.
             - NO: Check the status of the applicable Ethernet module.

(See Section 4.6.) (*2)
*1 See Section 11.1 when the value of BFM#27 is "0000H" or when the display LED COM.ERR (communication error detection display) lights up. (Check an error code that is stored in the buffer memory in reaction to an error occurrence, then check the contents of the error and take corrective actions by referring to Section 11.4.)

*2 Error codes not found in the error code list may be returned to the external device side if the communication data settings on the Ethernet module side (see Section 4.6) and the data code settings on the external device side are different. The Ethernet module cannot decode commands correctly if data with different data codes is received. The Ethernet module returns error responses according to the communication data code settings.

[example] When communication is performed using a fixed buffer.

<table>
<thead>
<tr>
<th>External device side</th>
<th>Ethernet module side</th>
</tr>
</thead>
<tbody>
<tr>
<td>(Set to binary code)</td>
<td>(Set to ASCII code)</td>
</tr>
<tr>
<td>Data length</td>
<td>Text</td>
</tr>
<tr>
<td>60H 00H</td>
<td>45H 30H 35H 34H</td>
</tr>
<tr>
<td>Text</td>
<td>End code</td>
</tr>
</tbody>
</table>

*3 If the FG terminals of the Ethernet module are not set, the communication line is closed (disconnected) due to the effects of noise, and as a result communication with an external device may not be performed.
POINT

(1) When the Ethernet module is replaced due to an error, reboot the following external devices and restart data communication:
(If the external device retains the Ethernet address, it may be impossible to continue communication because when a module is replaced the Ethernet address changes.)

In the same way, when the external device (personal computer, etc.) is replaced, restart the Ethernet module.
- All external devices that communicated with the station whose Ethernet module was replaced.
- All external devices that communicated with other station's PLC via a station whose Ethernet module was replaced.

(2) When connecting a device to the Ethernet module, see the following sections for the required devices and connection method:
   Section 2.2: Devices Required for Network Configuration
   Section 4.4: Connecting to the Network

(3) If the Ethernet module could not receive messages sent from external devices frequently, check the values stored in the following buffer memory.
   (a) Simultaneous transmission error detection count storage area (BFM#398 to 399) and Error/End code storage area for each error log block (BFM#229...)

   When the error detection count number is high or when the error code C0C7H has been stored, high load may be applied to the Ethernet connection line to transfer data among connected devices.

   To reduce the load to the Ethernet line, it is necessary to take corrective measures such as dividing the network or reducing the data transmission frequency.

   Consult your network administrator and take appropriate measures.
11.5.1 Sending errors during fixed buffer communication
(common to procedure exist and no procedure)

Sending error

Check the open status of the connection with an external device.

Are the corresponding connection LEDs (C1-C2) lit?

NO

Execute the open processing of the applicable connection. (For details, see Section 5.6.)

YES

If so, modify the program. Read the open abnormal code (BFM #229...) of the error log area and check that no errors have occurred.

Have parameter errors occurred?

NO

Fix the error according to the error code (see Section 11.4).

YES

Read the content of the communication abnormal code storage area (BFM #125, 135) corresponding to the fixed buffer of the buffer memory and check whether or not a communication error has occurred.

Has a communication error occurred?

NO

Fix the error according to the error code (see Section 11.4).

YES

Check that "send" is set in the parameter open settings.

Are the open settings set to "send"?

NO

Change parameters to "send".

YES

Is the parameter IP address of the external device correct?

NO

Correct the IP address of the external device.

YES

1)
If the external device communicates normally, the following conditions occur.

**For TCP communication**
- When the external device's open status is complete, LEDs C1, C2, which are in correspondence with connections 1, 2, turn on.

**For UDP communication**
- When external device communication is possible, LEDs C1, C2, which are in correspondence with connections 1, 2, turn on.

**POINT**

If the external device communicates normally, the following conditions occur.

**For TCP communication**
- When the external device's open status is complete, LEDs C1, C2, which are in correspondence with connections 1, 2, turn on.

**For UDP communication**
- When external device communication is possible, LEDs C1, C2, which are in correspondence with connections 1, 2, turn on.
11.5.2 Receiving errors during fixed buffer communication
(common to procedure exist and no procedure)

**POINT**

Perform error code reading while the connection is open.

1) Receiving error

- **Do the expected length of data to be received and the amount of data actually received match?**
  - **NO**
    - If the amount of actually received data is smaller than the length of data expected to be received, the subsequent processing must allow reception of the remaining data. If the amount of actually received data is larger than the length of data expected to be received, the subsequent data should be treated as the next request message or as unnecessary data. (See NOTE in 11.4.4 section for further details.)
  - **YES**

- **Check the open status of the connection with an external device.**
  - **NO**
    - Execute the open processing of the applicable connection. (For details, see Section 5.6.)
  - **YES**

- **Are the corresponding connection LEDs (C1, C2) lit?**
  - **NO**
    - Fix the error according to the parameter error code (see Section 11.4).
  - **YES**

- **Read the open abnormal code (BFM #124, 134) of the communication status storage area and check that no errors have occurred.**
  - **NO**
    - Fix the error according to the communication error code in the error log area (see Section 11.4).
  - **YES**

- **Have parameter errors occurred?**
  - **NO**
    - Read the content of the communication abnormal code storage area (BFM #125, 135) corresponding to the fixed buffer of the buffer memory and check whether or not a communication error has occurred.
  - **YES**

- **Has a communication error occurred in the error log area?**
  - **NO**
    - Check that "receive" is set in the parameter open settings.
  - **YES**

- **Receive is set**
  - **NO**
    - Change parameters to "receive".
  - **YES**

1)
Does the external device operate normally?

YES

The Ethernet module hardware on the sending side may be faulty. Consult your nearest branch office or dealer with the details of the errors.

NO

Check the device on the sending side. (If the sending side is also an Ethernet module, see Section 11.4.)

1) Does the communication protocol (TCP/UDP) match with that of the external device?

YES

Match the protocol with the communication protocol (TCP/UDP) of the external device. (For details, see Section 5.5.)

NO

Check the device on the sending side. (If the sending side is also an Ethernet module, see Section 11.4.)

Is the parameter for IP address of the external device correct?

Is each Port No. of the local and the external station correct?

YES

Correct the IP address of the external device.

NO

Does the communication protocol (TCP/UDP) match with that of the external device?

YES

Is the receive completion signal (corresponding bit of BFM#20485) of the applicable fixed buffer on?

Is the value of BFM#1610, 1611 set to 0001H?

NO

Data may not have been set from the external device. Check the sending side. (If the sending side is also an Ethernet module, see Section 11.4.)

YES

Did the error occur in the device on the sending side?

NO

Fix the faulty part of the device on sending side.

YES

The Ethernet module on receiving side may be faulty. Consult your nearest branch office or dealer with the details of the errors.

Change the condition for writing "0002H" to BFM#1610, 1611.

YES

Check the communication status of the device on the sending side.

NO

Does the external device operate normally?

YES

Check the device on the sending side. (If the sending side is also an Ethernet module, see Section 11.4.)

NO

The Ethernet module hardware on the sending side may be faulty. Consult your nearest branch office or dealer with the details of the errors.
If the external device communicates normally, the following conditions occur.

**For TCP communication**
- When the external device's open status is complete, LEDs C1, C2, which are in correspondence with connections 1, 2, turn on.

**For UDP communication**
- When external device communication is possible, LEDs C1, C2, which are in correspondence with connections 1, 2 turn on.
11.5.3 Errors in communication using MC protocol

Communication error

Check the open status of the connection with the external device.

Are the corresponding connection LEDs (C3, C4) lit?

YES

Was a command sent from the external device?

YES

Was a response returned to the device that sent the command?

YES

Is the end code of the response "0"?

NO

Fix the faulty part according to the description of the end and abnormal codes (see Section 11.4).

YES

1) Execute the open processing of the applicable connection. (For details, see Section 5.6.)

NO

Correct the IP address and send the command again.

NO

Does the communication protocol (TCP/UDP) match with that of the external device?

YES

Match the communication protocol (TCP/UDP) with the external device. (For details, see Section 5.5.)

NO

The command may not be sent to the Ethernet module from the external device on the command sending side. Check the sending side.

NO

Send the command to the Ethernet module.

YES

Is the IP address designation of the command correct?

YES

Send the command to the Ethernet module.

NO

Send the command to the Ethernet module.
POINT

• If the external device communicates normally, the following conditions occur.
  For TCP communication
  When the external device's open status is complete, LEDs C3, C4, which are in correspondence with connections 3, 4, turn on.
  For UDP communication
  When external device communication is possible, LEDs C3, C4, which are in correspondence with connections 3, 4, turn on.
• In connections used for communication using MC protocol, it is necessary to set the communication parameter to "MC protocol usable" in "Connection usage" as described in the table in Subsection 5.5.2, or select "Unpassive open (MC)" or "Fullpassive open (MC)" in the open system settings in FX Configurator-EN-L.
11.5.4 Sending errors during e-mail communication

**Flowchart:**

1. **Sending error**
   - Is "0001h" written to BFM#10333?
     - **NO**
       - Correct the condition for writing to BFM#10333.
     - **YES**
       - Is the value of BFM#10334 set to "0001h"?
         - **NO**
           - Are the mail server port numbers set correctly in BFM#24320 and 24388?
             - **NO**
               - Set the server port numbers correctly.
             - **YES**
               - Is the SMTP authentication setting used?
                 - **NO**
                   - Modify the contents of error based on the e-mail sending error log (Refer to Section 11.4).
                 - **YES**
                   - When "SMTP-AUTH" is selected, check whether the SMTP login ID and password are set correctly. When "POP before SMTP" is selected, check whether the POP password and local mail address are set correctly.
                   - Confirm with the system administrator that the following are set correctly:
                     - DNS settings
                     - E-mail settings
                   - Can the error response be received from the mail server using the mail receiving operation?
                     - **YES**
                       - Check the following items.
                         - E-mail parameter settings of the Ethernet module
                         - Whether or not the mail server’s system is down
                         - Whether or not there is an error on the communication path
                     - **NO**
                       - Confirm with the system administrator that the following are set correctly:
                         - DNS settings
                         - E-mail settings

2. **Check the following items.**
   - E-mail parameter settings of the Ethernet module
   - Whether or not the mail server’s system is down
   - Whether or not there is an error on the communication path
   - Confirm with the system administrator that the following are set correctly:
     - DNS settings
     - E-mail settings
   - Modify the contents of error based on the e-mail sending error log (Refer to Section 11.4).
Appendix 1 Processing Time

Calculate the minimum processing time for each function using the expressions below. Note that the processing time may become longer depending on the load factor on the network (how congested the line is), the window size of each connected device, the number of connections used concurrently, and how the system is configured. Use the values obtained from the expressions below as a guideline for the processing time when communication is performed using only one connection.

(1) Minimum processing time of communication using the fixed buffer (communication between the Ethernet module)

(a) Communication using the fixed buffer (Procedure exist)

\[ T_{fs} = St + Ke + (Kdf \times Df) + Sr \]

- \( T_{fs} \): Time from the start of sending to the completion of sending (unit: ms)
- \( St \): Sending station scan time
- \( Ke, Kdf \): Constant (see the table below)
- \( Df \): Word count of send data
- \( Sr \): Receiving station scan time

(b) Communication using the fixed buffer (No procedure)

\[ T_{fs} = St + Ke + (Kdf \times Df) \]

- \( T_{fs} \): Time from the start of sending to the completion of sending (unit: ms)
- \( St \): Sending station scan time
- \( Ke, Kdf \): Constant (see the table below)
- \( Df \): Byte count of send data

<table>
<thead>
<tr>
<th>Communication using TCP/IP</th>
<th>Communication using UDP/IP</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ke</td>
<td>Kdf</td>
</tr>
<tr>
<td>Data communication using binary code</td>
<td>12</td>
</tr>
<tr>
<td>Data communication using ASCII code</td>
<td>12</td>
</tr>
</tbody>
</table>

[Calculation example]

Calculate the time from the start of sending to the completion of sending (unit: ms) when the FX3U-ENET-L communicate using TCP/IP and send 32 words of binary code data using fixed buffer communication (procedure exist).

- Assume that the scan time on the receiving side is 30 ms and the scan time on the transmission side is 25 ms:
  \[ 67 \text{ (ms)} = 30 + 12 + (0.0065 \times 32) + 25 \]
(2) Minimum processing time of communication using MC protocol (batch read and batch write)

\[ T_{fs} = Ke + (Kdt \times Df) + Scr \times \text{number of scans required for processing} + \text{ACK processing time of external device} \]

- **Tfs**: Time from when Ethernet module receives request data from personal computer until it completes processing (unit: ms) *1
- **Ke, Kdt**: Constant (refer to the table below)
- **Df**: Number of request data words + number of response data words (Application data part)
- **Scr**: Scan time

*1 The timing sequence from when the Ethernet module receives the request data from the personal computer until it completes processing is shown below.

<table>
<thead>
<tr>
<th><em>Command message</em></th>
<th><em>Response message</em></th>
<th><em>ACK (TCP only)</em></th>
</tr>
</thead>
<tbody>
<tr>
<td>Step 0 END</td>
<td>Step 0 END</td>
<td>Tfs</td>
</tr>
</tbody>
</table>

---

<table>
<thead>
<tr>
<th>Communication using TCP/IP</th>
<th>Communication using UDP/IP</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ke</td>
<td>Kdt</td>
</tr>
<tr>
<td>---</td>
<td>-----</td>
</tr>
<tr>
<td>Batch read</td>
<td>Data communication using binary code</td>
</tr>
<tr>
<td>Batch read</td>
<td>Data communication using ASCII code</td>
</tr>
<tr>
<td>Batch write</td>
<td>Data communication using binary code</td>
</tr>
<tr>
<td>Batch write</td>
<td>Data communication using ASCII code</td>
</tr>
</tbody>
</table>
[Calculation example 1]

Calculate the required time (unit: ms) to complete the processing of a data request from a PC after receiving it, when the Ethernet module and the PC perform TCP/IP communication and read 32 points of ASCII code data from the data register (D) in the PLC using MC protocol communication.

- Assume that the scan time of the FX3U-ENET-L installed station is 40 ms:
  
  \[
  59.17 + \text{ACK processing time of the external device (ms)} = 18 + (0.015 \times (12 + 66)) + 40 \times 1 + \text{ACK processing time of the external device}
  \]

  Command data length = 12 words
  Response data length = 66 words

[Calculation example 2]

Calculate the required time (unit: ms) the FX3U-ENET-L takes to complete the processing of a data request from a PC after receiving it, when the Ethernet module and the PC performs TCP/IP communication and writes 32 points of ASCII code data to the data register (D) in the PLC using MC protocol communication.

- Assume that the scan time of the FX3U-ENET-L installed station is 40 ms:

  \[
  58.11 \text{ (ms)} = 16 + (0.027 \times (76 + 2)) + 40 \times 1
  \]

  Command data length = 76 words
  Response data length = 2 words
Appendix 2 ASCII Code List

<table>
<thead>
<tr>
<th>LSD</th>
<th>MSD</th>
<th>0</th>
<th>1</th>
<th>2</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>0000</td>
<td>NUL</td>
<td>DLE</td>
<td>(SP)</td>
<td>@</td>
<td>P</td>
<td>p</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0001</td>
<td>SOH</td>
<td>DC1</td>
<td>!</td>
<td>A</td>
<td>Q</td>
<td>a</td>
<td>q</td>
<td></td>
</tr>
<tr>
<td>2</td>
<td>0010</td>
<td>STX</td>
<td>DC2</td>
<td>*</td>
<td>B</td>
<td>R</td>
<td>b</td>
<td>r</td>
<td></td>
</tr>
<tr>
<td>3</td>
<td>0011</td>
<td>ETX</td>
<td>DC3</td>
<td>#</td>
<td>C</td>
<td>S</td>
<td>c</td>
<td>s</td>
<td></td>
</tr>
<tr>
<td>4</td>
<td>0100</td>
<td>EOT</td>
<td>DC4</td>
<td>$</td>
<td>D</td>
<td>T</td>
<td>d</td>
<td>t</td>
<td></td>
</tr>
<tr>
<td>5</td>
<td>0101</td>
<td>ENQ</td>
<td>NAK</td>
<td>%</td>
<td>E</td>
<td>U</td>
<td>e</td>
<td>u</td>
<td></td>
</tr>
<tr>
<td>6</td>
<td>0110</td>
<td>ACK</td>
<td>SYN</td>
<td>&amp;</td>
<td>F</td>
<td>V</td>
<td>f</td>
<td>v</td>
<td></td>
</tr>
<tr>
<td>7</td>
<td>0111</td>
<td>BEL</td>
<td>EOB</td>
<td>'</td>
<td>G</td>
<td>W</td>
<td>g</td>
<td>w</td>
<td></td>
</tr>
<tr>
<td>8</td>
<td>1000</td>
<td>BS</td>
<td>CAN</td>
<td>(</td>
<td>H</td>
<td>X</td>
<td>h</td>
<td>x</td>
<td></td>
</tr>
<tr>
<td>9</td>
<td>1001</td>
<td>HT</td>
<td>EM</td>
<td>)</td>
<td>I</td>
<td>Y</td>
<td>i</td>
<td>y</td>
<td></td>
</tr>
<tr>
<td>A</td>
<td>1010</td>
<td>LF</td>
<td>SUB</td>
<td>*</td>
<td>J</td>
<td>Z</td>
<td>j</td>
<td>z</td>
<td></td>
</tr>
<tr>
<td>B</td>
<td>1011</td>
<td>VT</td>
<td>ESC</td>
<td>:</td>
<td>K</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>C</td>
<td>1100</td>
<td>FF</td>
<td>FS</td>
<td>&lt;</td>
<td>L</td>
<td>\</td>
<td>l</td>
<td></td>
<td></td>
</tr>
<tr>
<td>D</td>
<td>1101</td>
<td>CR</td>
<td>GS</td>
<td>=</td>
<td>M</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>E</td>
<td>1110</td>
<td>SO</td>
<td>RS</td>
<td>&gt;</td>
<td>N</td>
<td>^</td>
<td>n</td>
<td>~</td>
<td></td>
</tr>
<tr>
<td>F</td>
<td>1111</td>
<td>SI</td>
<td>US</td>
<td>/</td>
<td>O</td>
<td>_</td>
<td>o</td>
<td>DEL</td>
<td></td>
</tr>
</tbody>
</table>

Appendix 3 References

For details on TCP/IP, refer to the DDN Protocol Handbook (3 volumes).

Publisher

DDN Network Information Center
SRI International
333 Ravenswood Avenue, EJ291
Menlo Park, California 94025

RFC Number

TCP  RFC793
UDP  RFC768
IP   RFC791
ICMP RFC792
ARP  RFC826
Appendix 4 Program Examples

The program examples presented in this section test the connection between the Ethernet module and an external device (personal computer) that is connected to the same Ethernet.

For each program, only the minimum programming that is required to perform the communication test is done. Modify the IP address, port number and other values according to your system configuration. In addition, abnormal handling may be added.

(1) Receive processing of target device

A receive processing example on the target device side is shown below.

Background

For Ethernet communications, the TCP socket functions are used inside the personal computer. However, these functions do not have any limits. Therefore, when the "send" function is executed once to transmit data, the receiving end (node) needs to execute the "recv" function once or more in order to read the data ("send" and "recv" is not proportional to 1:1 execution). For this reason, the receiving procedure explained above, is required.
Appendix 4.1 Program example for communication using MC protocol -1

The following explains a program, its execution environment and the contents of data communication.

(1) Execution environment of the program example

(a) PLC side

1) Base module of the Ethernet installed station: FX3u/FX3UC
2) Ethernet module No.: No.1
3) Ethernet module IP address: 172.16.56.99 (AC.10.38.63h)
4) Ethernet module port number: 10000
5) FX Configurator-EN-L setting
   • Operational settings: See "(3) FX Configurator-EN-L setting (a)" on the next page
   • Open settings: See "(3) FX Configurator-EN-L setting (b)" on the next page

(b) External device side

1) Operation environment: Microsoft® Windows® 2000
   Operating system
2) Ethernet interface board model name: WINSOCK compatible board
3) Library: WSOCK32.LIB
4) Software development environment: Microsoft® Corporation Visual C++®.NET
5) Ethernet address: Setting not required because the ARP function is available
6) IP address: Receive at Active open
7) Port number: Receive at Active open

(c) Communication protocol: TCP/IP

(2) Outline of the program example

(a) Sequence program on the PLC side
   Parameters are set from FX Configurator-EN-L.
   (Sequence program is not required)

(b) Program on the external device side
   Executes the following read/write data communication with the PLC using the library mentioned above.
   • Write in word units (for 5 points from D0 to D4)
   • Read in word units (for 5 points from D0 to D4)
(3) FX Configurator-EN-L settings

Set the PLC parameters as follows.

(a) Operation settings
   Communication data code : ASC II
   Initial timing : Always wait for OPEN (Communication possible at STOP time)
   IP address : 172.16.56.99 (AC.10.38.63H)

(b) Open settings
   Protocol : TCP
   Open system : Unpassive (MC)
   Existence confirmation : No confirm
   Local station Port No. : 10000
(4) Program on the external device side

The program example of the external device shown below accesses the FX3U of the station in which the Ethernet module is installed.

When this program is executed, the contents of the following communication messages are displayed in sequence:
1) Batch write command message in word units
2) Batch write response message in word units
3) Batch read command message in word units
4) Batch read response message in word units

REM"ARK

(1) The following explains an outline of the compiling procedure for a program created using Microsoft® Corporation Visual C++® .NET

1) Start Visual C++
2) Prepare for program creation.
   Select "New Project" from the project tab, select "Win32 console project", and create an empty project with the name "ENETSAMP".
3) Add ENETSAMP.C to the project and create a program.
   (See the program example on the next page.)
4) Compile the created file from the compile screen of the build menu.
5) From the project menu property setting screen, add WSOCK32.LIB to the linker addition dependency files.
6) Create an executable file (ENETSAMP.EXE) on the build screen of the build menu.
7) End Visual C++® .NET.
8) Execute ENETSAMP.EXE.

(2) Outline of the procedure for calling the socket routine
#include <stdio.h>
#include <winsock.h>
#define FLAG_OFF 0 // Completion flag OFF
#define FLAG_ON 1 // Completion flag ON
#define SOCK_OK 0 // Normal completion
#define SOCK_NG -1 // Abnormal completion
#define BUF_SIZE 4096 // Receive buffer size
#define ERROR_INITIAL 0 // Initial error
#define ERROR_SOCKET 1 // Socket creation error
#define ERROR_BIND 2 // Bind error
#define ERROR_CONNECT 3 // Connection error
#define ERROR_SEND 4 // Send error
#define ERROR_RECEIVE 5 // Receive error
#define ERROR_SHUTDOWN 6 // Shutdown error
#define ERROR_CLOSE 7 // Line close error
//Definitions for checking the receiving sizes
//#define   RECV_ANS_1 4 // Receiving size of response message in reply to device write (1E frame)
//#define   RECV_ANS_2 24 // Receiving size of response message in reply to device read (1E frame)

typedef struct sck_inf{
    struct in_addr my_addr;
    unsigned short my_port;
    struct in_addr FX_IP_addr;
    unsigned short FX_port;
} ;

int nErrorStatus; // Error information storage variable
int Dmykeyin; // Dummy key input
int Closeflag; // Connection completion flag
SOCKET socketno;
int main()
{
    WORD wVersionRequested = MAKEWORD(1, 1); // Winsock Ver 1.1 request
    WSADATA wsaData;
    int length; // Communication data length
    unsigned char s_buf[BUF_SIZE]; // Send buffer
    unsigned char r_buf[BUF_SIZE]; // Receive buffer
    int rbuf_idx; // Receive data storage head index
    int recv_size; // Number of receive data
    struct sck_inf sc;
    struct sockaddr_in hostdata; // External device side data
    struct sockaddr_in FX3UENET_L; // Ethernet block side data
    void Sockerror(int); // Error handling function
    unsigned long ulCmdArg; // Non-blocking mode setting flag

    sc.my_addr.s_addr = htonl(INADDR_ANY); // External device side IP address
    sc.my_port = htons(0); // External device side port number
    sc.FX_IP_addr.s_addr = inet_addr("172.16.56.99"); // Ethernet block side IP address
    // (AC103863h)
    sc.FX_port = htons(10000); // Ethernet block side port number
    Closeflag = FLAG_OFF; // Connection completion flag off
    nErrorStatus = WSAStartup(wVersionRequested, &wsaData); // Winsock Initial processing
    if (nErrorStatus != SOCK_OK) {
        Sockerror(ERROR_INITIAL); // Error handling
        return (SOCK_NG);
    }

    printf("Winsock Version is %ld.%ld\n", HIBYTE(wsaData.wVersion), LOBYTE(wsaData.wVersion));
    printf("FX3U-ENET-L Test Start\n");
    socketno = socket(AF_INET, SOCK_STREAM, 0); // Create socket for TCP/IP
    if (socketno == INVALID_SOCKET) {
        Sockerror(ERROR_SOCKET); // Error handling
        return (SOCK_NG);
    }

    hostdata.sin_family = AF_INET;
    hostdata.sin_port = sc.my_port;
    hostdata.sin_addr.s_addr = sc.my_addr.s_addr;

    if (bind(socketno, (LPSOCKADDR)&hostdata, sizeof(hostdata)) != SOCK_OK) {
        Sockerror(ERROR_BIND); // Bind
        return (SOCK_NG);
    }

    FX3UENET_L.sin_family = AF_INET;
    FX3UENET_L.sin_port = sc.FX_port;
    FX3UENET_L.sin_addr.s_addr = sc.FX_IP_addr.s_addr;
    if (connect(socketno, (LPSOCKADDR)&FX3UENET_L, sizeof(FX3UENET_L)) != SOCK_OK) {
        Sockerror(ERROR_CONNECT); // Connection (Active open)
        return (SOCK_NG);
    }
}
Closeflag = FLAG_ON;  // Connection completion flag ON
ulCmdArg = 1;
ioctlsocket(socketno, FIONBIO, &ulCmdArg);  // Set to non-blocking mode
strcpy(s_buf, "03FF000A4420000000000500112233445566778899AA");  // D0 to D4 batch write request (1E frame)

length = (int) strlen(s_buf);
if (send(socketno, s_buf, length, 0) == SOCKET_ERROR) {  // Data sending
    Sockerror(ERROR_SEND);  // Error handling
    return (SOCK_NG);
}

printf("send data
%s
", s_buf);
// Perform receiving size check and receiving processing simultaneously
rbuf_idx = 0;  // Receive data storage head index initialization
recv_size = 0;  // Initialize the number of receive data
while (1) {
    length = recv(socketno, &r_buf[rbuf_idx], (BUF_SIZE - rbuf_idx), 0);  // Response data receiving
    if (length == 0) {  // Is connection cut off?
        Sockerror(ERROR_RECIEVE);  // Error handling
        return (SOCK_NG);
    }
    if (length == SOCKET_ERROR) {
        nErrorStatus = WSAGetLastError();
        if (nErrorStatus != WSAEWOULDBLOCK) {
            Sockerror(ERROR_RECIEVE);  // Error handling
            return (SOCK_NG);
        } else {
            continue;  // Repeat until messages are received
        }
    } else {
        rbuf_idx += length;  // Update the receive data storage position
        recv_size += length;  // Update the number of receive data
        if (recv_size >= RECV_ANS_1)  // Have all response messages been received?
            break;  // Stop repeating as messages have been received
    }
}
r_buf[rbuf_idx] = '\0';  // Set NULL at the end of receive data
printf("receive data
%s
", r_buf);
strcpy(s_buf, "01FF000A4420000000000500");  // D0 to D4 batch read request (1E frame)

length = (int) strlen(s_buf);
if (send(socketno, s_buf, length, 0) == SOCKET_ERROR) {  // Data sending
    Sockerror(ERROR_SEND);  // Error handling
    return (SOCK_NG);
}

printf("send data
%s
", s_buf);
// Perform receiving size check and receiving processing simultaneously
rbuf_idx = 0;  // Receive data storage head index initialization
recv_size = 0;  // Initialize the number of receive data
while(1) {
    length = recv(socketno, &r_buf[rbuf_idx], (BUF_SIZE - rbuf_idx), 0);
    // Response data receiving
    if(length == 0) {
        Sockerror(ERROR_RECIEVE);
        return (SOCK_NG);
    }
    if(length == SOCKET_ERROR) {
        nErrorStatus = WSAGetLastError();
        if(nErrorStatus != WSAEWOULDBLOCK) {
            Sockerror(ERROR_RECIEVE);
            return (SOCK_NG);
        } else {
            continue; // Repeat until messages are received
        }
    } else {
        rbuf_idx += length; // Update the receive data storage
        recv_size += length; // Update the number of receive data
        if(recv_size >= RECV_ANS_2) // Have all response messages been received?
            break; // Stop repeating as messages have been received
    }
}
    r_buf[rbuf_idx] = '\0'; // Set NULL at the end of receive data
    printf("receive data
%s
", r_buf);
    if(shutdown(socketno,2)!=SOCK_OK){ // Processing to disable sending/receiving
        Sockerror(ERROR_SHUTDOWN); // Error handling
        return(SOCK_NG);
    }
    if(closesocket(socketno)!=SOCK_OK){ // Close processing
        Sockerror(ERROR_CLOSE); // Error handling
        return(SOCK_NG);
    }
    Closeflag=FLAG_OFF; // Connection completion flag off
    WSACleanup(); // Release Winsock.DLL
    printf("FX3U-ENET-L Test End.
 Normally completed. \n");
    Dmykeyin=getchar();
    return(SOCK_OK);
}
void Sockerror(int error_kind) // Error handling function
{
    if(error_kind==ERROR_INITIAL){
        printf("Initial processing is abnormal.");
    } else{
        nErrorStatus=WSAGetLastError();
        switch(error_kind){
        case ERROR_SOCKET:
            printf("Failed to create socket.");
            break;
        case...
case ERROR_BIND:
    printf("Failed to bind.");
    break;

case ERROR_CONNECT:
    printf("Failed to establish connection.");
    break;

case ERROR_SEND:
    printf("Sending failed.");
    break;

case ERROR_RECV:
    printf("Receiving failed.");
    break;

case ERROR_SHUTDOWN:
    printf("Failed to shutdown.");
    break;

case ERROR_CLOSE:
    printf("Failed to close normally.");
    break;

}

printf("Error code is %d.
", nErrorStatus);

if(Closeflag==FLAG_ON){
    nErrorStatus=shutdown(socketno,2); // Shutdown processing
    nErrorStatus=closesocket(socketno); // Close processing
    Closeflag=FLAG_OFF; // Connection completion flag off
}

printf("Press any key to exit the program.
");

Dmykeyin=getchar(); // Wait for a key input

WSACleanup(); // Release Winsock.DLL

return;
Appendix 4.2 Program example for communication using MC protocol -2

This section explains an example of an external device program that reads/writes data from the PLC. A sample program, its execution environment and contents of data communication are shown below.

(1) Execution environment of the program example

1) The settings of the PLC side are the same as those of the execution environment described in Section 4.1 (1) (a) and (3) of Appendix.

2) The settings of the external device side are the same as those of the execution environment described in Section 4.1 (1) (b) of Appendix, except for the following including the software development:
   • Software development environment: Microsoft® Corporation Visual Basic® .NET
   • Arbitrary numbers are assigned for the IP address and port number.

3) The communication protocol is TCP/IP

(2) Outline of the program example

With the A-compatible 1E frame command (01: batch read in word units), this program reads data from D0 to D4 (five points) of the PLC of the station on which the Ethernet module is mounted.

(3) Outline of the sample program

(a) Create a new project and form.
(b) Create the (example) window shown in (4) below using "Button" and "List Box" in the toolbox.
(c) Create the program shown in (5).
(4) Window example (Form 1)

(Object name)
Start
Connect to the Ethernet module and perform communications

1st Output
Display data that was read from the Ethernet module

(5) Sample program (Form 1)

Parts in italic are created automatically by Visual Basic® .NET, so no input is required. Only input where written in bold.

Option Explicit On
Option Strict On

Imports System.Net.Sockets

Public Class Form1
    Inherits System.Windows.Forms.Form

   #Region " Windows Code created by Form Designer "

    Public Sub New()
        MyBase.New()

        ' This call is necessary for Windows Form Designer.
        InitializeComponent()

        ' InitializeComponent() Initialization is added after the call.
    End Sub

    ' The Form overwrites dispose to execute after-processing in the component list.
    Protected Overrides Sub Dispose(ByVal disposing As Boolean)
        If disposing Then
            If Not (components Is Nothing) Then
                components.Dispose()
            End If
        End If
        MyBase.Dispose(disposing)
    End Sub

    ' Necessary for Windows Form Designer.
    Private components As System.ComponentModel.IContainer

   #End Region

    Start
    Connect to the Ethernet module and perform communications

    1st Output
    Display data that was read from the Ethernet module
Memo: The following procedure is necessary for Windows Form Designer.
Change by using Windows Form Designer.
Do not use code editor to change.
Friend WithEvents Start As System.Windows.Forms.Button
Friend WithEvents lstOutput As System.Windows.Forms.ListBox
<System.Diagnostics.DebuggerStepThrough()> Private Sub InitializeComponent()
    Me.lstOutput = New System.Windows.Forms.ListBox
    Me.SuspendLayout()
    
    'Start
    
    Me.Start.Location = New System.Drawing.Point(16, 16)
    Me.Start.Name = "Start"
    Me.Start.TabIndex = 0
    Me.Start.Text = "Start"
    
    'lstOutput
    
    Me.lstOutput.ItemHeight = 12
    Me.lstOutput.Location = New System.Drawing.Point(16, 64)
    Me.lstOutput.Name = "lstOutput"
    Me.lstOutput.Size = New System.Drawing.Size(264, 196)
    Me.lstOutput.TabIndex = 1
    
    'Form1
    
    Me.AutoScaleBaseSize = New System.Drawing.Size(5, 12)
    Me.ClientSize = New System.Drawing.Size(296, 273)
    Me.Controls.Add(Me.lstOutput)
    Me.Controls.Add(Me.Start)
    Me.Name = "Form1"
    Me.Text = "Form1"
    Me.ResumeLayout(False)
End Sub

#End Region

Private Sub Start_Click(ByVal sender As System.Object, ByVal e As System.EventArgs) Handles Start.Click
    Dim IpAddress As String
    Dim PortNum As Integer
    Dim Client As TcpClient
    Dim Buffer() As Byte
    Dim InBuff(1532) As Byte
    Dim TxCommand As String
Dim RxResponse As String
Dim Temp As String
Dim j As Integer
Dim Dreg(5) As Double
Dim DregStr$
Dim SubHeader$

' IP Address specification
IpAddress = "172.16.56.99"
' Port Number specification
PortNum = 10000

Client = New TcpClient
'Line connection processing
Try
    Client.Connect(IpAddress, PortNum)
Catch ex As Exception
    MsgBox(“Connection with the server failed, and the following code was returned:
" & ex.Message, 0, “connection error”)
    Exit Sub
End Try

'Read D0 to D4 (5 points) with the A-compatible 1E frame command.
TxCommand = "01ff000a4420000000000500"
'Sending a read command
Client.GetStream().Write(Buffer, 0, Buffer.Length)
'Waiting for a response from an Ethernet block
While Not Client.GetStream().DataAvailable()
    Application.DoEvents()
End While
If Client.GetStream().DataAvailable() Then
    Client.GetStream().Read(InBuff, 0, InBuff.Length)
    SubHeader = Mid$(RxResponse, 3, 2)
    If SubHeader = "00" Then  'Normal response
        Temp = ""          'Initialization of an output character string
        For j = 0 To 4
            DregStr$ = Mid(RxResponse, j * 4 + 5, 4)
            Dreg(j) = Val("&H" + DregStr$)
            Temp = Temp + Format(Dreg(j), "#####0") + "  
        Next
        lstOutput.Items.Insert(lstOutput.Items.Count, Temp)
    ElseIf SubHeader = "5B" Then  ' In an abnormal response, an abnormal code is added.
        Temp = "Terminate Code = " & SubHeader & " Error Code = " & Mid$(RxResponse, 5, 2)
        lstOutput.Items.Insert(lstOutput.Items.Count, Temp)
    Else
        Temp = "Terminate Code = " & SubHeader
        lstOutput.Items.Insert(lstOutput.Items.Count, Temp)
End If
    lstOutput.SelectedIndex = lstOutput.Items.Count - 1
End If

' Line disconnection processing
Client.GetStream().Close()
Client.Close()

End Sub
End Class
Appendix 5 Differences between the Ethernet and the IEEE802.3

The following shows the Ethernet header in the data link layer supported by the Ethernet module.

<table>
<thead>
<tr>
<th>Ethernet data link layer header</th>
<th>Ethernet module</th>
</tr>
</thead>
<tbody>
<tr>
<td>Ethernet frame (V 2.0) specification</td>
<td>○</td>
</tr>
<tr>
<td>IEEE802.3 (ISO/IEC8802.3) frame specification</td>
<td>○</td>
</tr>
</tbody>
</table>

(1) Ethernet

<table>
<thead>
<tr>
<th>Destination address</th>
<th>Source address</th>
<th>Type</th>
<th>Data (46 to 1500 bytes)</th>
<th>FCS</th>
</tr>
</thead>
</table>

(2) IEEE802.3

<table>
<thead>
<tr>
<th>Destination address</th>
<th>Source address</th>
<th>Length</th>
<th>Data (46 to 1500 bytes)</th>
<th>FCS</th>
</tr>
</thead>
</table>

Appendix 6 ICMP Protocol Supported by the Ethernet Module

The following table outlines the types of ICMP supported by the Ethernet module and the processing performed by the Ethernet module.

<table>
<thead>
<tr>
<th>ICMP Type</th>
<th>ICMP name/description</th>
<th>Processing by the Ethernet module</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>Echo Reply</td>
<td>Upon receiving an Echo Request, the Ethernet module sends this message.</td>
</tr>
<tr>
<td>8</td>
<td>Echo Request</td>
<td>If destination existence confirmation is set in the buffer memory, the Ethernet module sends this message when attempting to confirm the existence of the target. (1)</td>
</tr>
<tr>
<td>Others</td>
<td>—</td>
<td>Ignored by the Ethernet module. (Not supported)</td>
</tr>
</tbody>
</table>

1 The Ethernet module can simultaneously receive two ICMP ECHO requests (type 8, Ping message), which are used for existence confirmation, etc., and handles them accordingly. When three or more ICMP ECHO requests are received at the same time, the third and succeeding requests will be ignored.

If a response is not returned to the external device when an ICMP ECHO request is sent to the Ethernet module, send an ICMP ECHO request to the Ethernet module again.

The Ethernet module is able to receive a maximum of 1460 bytes ICMP message at one time. Do not send an ICMP message request exceeding 1460 bytes to the Ethernet module.
Appendix 7 Setting Value Recording Sheets

This section provides setting value recording sheets for parameters set with FX Configurator-EN-L. Make copies as needed.

<table>
<thead>
<tr>
<th>Setting value recording sheet No.</th>
<th>FX Configurator-EN-L setting screen</th>
</tr>
</thead>
<tbody>
<tr>
<td>Recording sheet 1</td>
<td>Ethernet operations</td>
</tr>
<tr>
<td>Recording sheet 2</td>
<td>Ethernet initial settings</td>
</tr>
<tr>
<td>Recording sheet 3</td>
<td>Ethernet open settings</td>
</tr>
<tr>
<td>Recording sheet 4</td>
<td>Setting the Ethernet relay parameter</td>
</tr>
<tr>
<td>Recording sheet 5</td>
<td>Ethernet E-mail settings</td>
</tr>
<tr>
<td></td>
<td>Ethernet mail address settings</td>
</tr>
</tbody>
</table>

Recording sheet 1

<table>
<thead>
<tr>
<th>Block number</th>
<th>FX Configurator-EN-L setting screen</th>
<th>Data item</th>
<th>Setting data</th>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Communication data code setting</td>
<td>Binary code communication</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>ASCII code communication</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Ethernet Operations</td>
<td>Initial Timing</td>
<td>Do not wait for OPEN (Communications impossible at STOP time)</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>IP address setting</td>
<td>Always wait for OPEN (Communication possible at STOP time)</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Input format</td>
<td>Decimal</td>
<td>IP address format</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Hexadecimal</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>IP address</td>
<td>. . . . . .</td>
<td></td>
<td>Adjust to input format</td>
</tr>
<tr>
<td></td>
<td>Send frame setting</td>
<td>Ethernet (V2.0)</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>TCP Existence</td>
<td>Use the KeepAlive</td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>Confirmation setting</td>
<td>Use the Ping</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Recording sheet 2

[Block number ]

<table>
<thead>
<tr>
<th>FX Configurator-EN-L setting screen</th>
<th>Data item</th>
<th>Setting data</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>TCP ULP Timer</td>
<td>initial: 60 (unit: 500 ms)</td>
</tr>
<tr>
<td>Timer setting</td>
<td>TCP zero window Timer</td>
<td>initial: 20 (unit: 500 ms)</td>
</tr>
<tr>
<td>Ethernet Initial settings</td>
<td>TCP resend timer</td>
<td>initial: 20 (unit: 500 ms)</td>
</tr>
<tr>
<td></td>
<td>TCP end timer</td>
<td>initial: 40 (unit: 500 ms)</td>
</tr>
<tr>
<td></td>
<td>IP assembly timer</td>
<td>initial: 10 (unit: 500 ms)</td>
</tr>
<tr>
<td></td>
<td>Response monitoring timer</td>
<td>initial: 60 (unit: 500 ms)</td>
</tr>
<tr>
<td></td>
<td>Destination existence confirmation starting interval</td>
<td>initial: 1200 (unit: 500 ms)</td>
</tr>
<tr>
<td></td>
<td>Destination existence confirmation Interval timer</td>
<td>initial: 20 (unit: 500 ms)</td>
</tr>
<tr>
<td></td>
<td>Destination existence confirmation resend timer</td>
<td>initial: 3 (times)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>DNS setting</th>
<th>Input format</th>
<th>Decimal</th>
<th>Hexadecimal</th>
<th>DNS server IP address</th>
<th>Input format</th>
</tr>
</thead>
<tbody>
<tr>
<td>DNS server 1</td>
<td>IP address</td>
<td>.</td>
<td>.</td>
<td>.</td>
<td>Adjust to input format</td>
</tr>
<tr>
<td>DNS server 2</td>
<td>IP address</td>
<td>.</td>
<td>.</td>
<td>.</td>
<td></td>
</tr>
<tr>
<td>DNS server 3</td>
<td>IP address</td>
<td>.</td>
<td>.</td>
<td>.</td>
<td></td>
</tr>
<tr>
<td>DNS server 4</td>
<td>IP address</td>
<td>.</td>
<td>.</td>
<td>.</td>
<td></td>
</tr>
</tbody>
</table>
### Recording Sheet 3

<table>
<thead>
<tr>
<th>Data item</th>
<th>Setting value</th>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td>Protocol</td>
<td>TCP</td>
<td>Active</td>
</tr>
<tr>
<td>Open system</td>
<td>UDP</td>
<td>Unpassive</td>
</tr>
<tr>
<td>Fixed buffer</td>
<td>Send</td>
<td>Fullpassive</td>
</tr>
<tr>
<td>Fixed buffer communication</td>
<td>Receive</td>
<td>Setting not required if UDP is selected.</td>
</tr>
<tr>
<td>Paring open</td>
<td>No pairs</td>
<td></td>
</tr>
<tr>
<td>Existence confirmation</td>
<td>No confirm</td>
<td></td>
</tr>
<tr>
<td>Local station Port No.</td>
<td>Input format: Hexadecimal</td>
<td>Destination IP address input format</td>
</tr>
<tr>
<td>Destination IP address</td>
<td>Decimal</td>
<td>Destination IP address input format</td>
</tr>
<tr>
<td></td>
<td>Hexadecimal</td>
<td>Adjust to input format</td>
</tr>
<tr>
<td>Destination Port No.</td>
<td>Input format: Hexadecimal</td>
<td>Destination IP address input format</td>
</tr>
<tr>
<td>Protocol</td>
<td>TCP</td>
<td>Active</td>
</tr>
<tr>
<td>Open system</td>
<td>UDP</td>
<td>Unpassive</td>
</tr>
<tr>
<td>Fixed buffer</td>
<td>Send</td>
<td>Fullpassive</td>
</tr>
<tr>
<td>Fixed buffer communication</td>
<td>Receive</td>
<td>Setting not required if UDP is selected.</td>
</tr>
<tr>
<td>Paring open</td>
<td>No pairs</td>
<td></td>
</tr>
<tr>
<td>Existence confirmation</td>
<td>No confirm</td>
<td></td>
</tr>
<tr>
<td>Local station Port No.</td>
<td>Input format: Hexadecimal</td>
<td>Destination IP address input format</td>
</tr>
<tr>
<td>Destination IP address</td>
<td>Decimal</td>
<td>Destination IP address input format</td>
</tr>
<tr>
<td></td>
<td>Hexadecimal</td>
<td>Adjust to input format</td>
</tr>
<tr>
<td>Destination Port No.</td>
<td>Input format: Hexadecimal</td>
<td>Destination IP address input format</td>
</tr>
</tbody>
</table>
Recording sheet 4

<table>
<thead>
<tr>
<th>Block number</th>
<th>Setting data</th>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td>Setting the Ethernet relay parameter</td>
<td>Sub-net mask pattern</td>
<td>- - -</td>
</tr>
<tr>
<td></td>
<td>Default router IP address</td>
<td>- - -</td>
</tr>
<tr>
<td></td>
<td>Input format</td>
<td>Decimal</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Hexadecimal</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>FX Configurator-EN-L setting screen</th>
<th>Data item</th>
<th>Setting value</th>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td>Setting the Ethernet relay parameter</td>
<td>Sub-net mask pattern</td>
<td>- - -</td>
<td>Adjust to input format</td>
</tr>
<tr>
<td>Setting the Ethernet relay parameter</td>
<td>Default router IP address</td>
<td>- - -</td>
<td>Adjust to input format</td>
</tr>
<tr>
<td>Setting the Ethernet relay parameter</td>
<td>Input format</td>
<td>Decimal</td>
<td>Router information Input format</td>
</tr>
<tr>
<td>Setting the Ethernet relay parameter</td>
<td></td>
<td>Hexadecimal</td>
<td></td>
</tr>
</tbody>
</table>
## Recording sheet 5

### [Block number ]

<table>
<thead>
<tr>
<th>Data item</th>
<th>Setting data</th>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>General settings</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Password</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>SMTP setting</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>SMTP Server name</td>
<td>Decimal</td>
<td>IP address input format</td>
</tr>
<tr>
<td>IP address</td>
<td>Hexadecimal</td>
<td>Adjust to input format</td>
</tr>
<tr>
<td>SMTP server port number</td>
<td></td>
<td>Setting range: 1 to 65535 Initial value: 25</td>
</tr>
<tr>
<td><strong>SMTP authentication method</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>SMTP login ID</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>SMTP Password</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td><strong>POP setting</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>POP Server name</td>
<td>Decimal</td>
<td>IP address input format</td>
</tr>
<tr>
<td>IP address</td>
<td>Hexadecimal</td>
<td>Adjust to input format</td>
</tr>
<tr>
<td>POP3 server port number</td>
<td></td>
<td>Setting range: 1 to 65535 Initial value: 110</td>
</tr>
<tr>
<td><strong>Ethernet send mail address settings</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.1 Send mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.2 Send mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.3 Send mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.4 Send mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.5 Send mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.6 Send mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.7 Send mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.8 Send mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.9 Send mail address</td>
<td></td>
<td></td>
</tr>
<tr>
<td>No.10 Send mail address</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
Appendix 8 Version Information

Ethernet Module version is shown as "VERSION" on the label attached to the right side of the module as seen from the front.
Warranty

Please confirm the following product warranty details before using this product.

1. Gratis Warranty Term and Gratis Warranty Range
If any faults or defects (hereinafter “Failure”) found to be the responsibility of Mitsubishi occurs during use of the product within the gratis warranty term, the product shall be repaired at no cost via the sales representative or Mitsubishi Service Company. However, if repairs are required onsite at domestic or overseas location, expenses to send an engineer will be solely at the customer’s discretion. Mitsubishi shall not be held responsible for any re-commissioning, maintenance, or testing on-site that involves replacement of the failed module.

[Gratis Warranty Term]
The gratis warranty term of the product shall be for one year after the date of purchase or delivery to a designated place. Note that after manufacture and shipment from Mitsubishi, the maximum distribution period shall be six (6) months, and the longest gratis warranty term after manufacturing shall be eighteen (18) months. The gratis warranty term of repair parts shall not exceed the gratis warranty term before repairs.

[Gratis Warranty Range]
(1) The range shall be limited to normal use within the usage state, usage methods and usage environment, etc., which follow the conditions and precautions, etc., given in the instruction manual, user’s manual and caution labels on the product.
(2) Even within the gratis warranty term, repairs shall be charged for in the following cases.
   1. Failure occurring from inappropriate storage or handling, carelessness or negligence by the user. Failure caused by the user’s hardware or software design.
   2. Failure caused by unapproved modifications, etc., to the product by the user.
   3. When the Mitsubishi product is assembled into a user’s device, Failure that could have been avoided if functions or structures, judged as necessary in the legal safety measures the user’s device is subject to or as necessary by industry standards, had been provided.
   4. Failure that could have been avoided if consumable parts (battery, backlight, fuse, etc.) designated in the instruction manual had been correctly serviced or replaced.
   5. Relay failure or output contact failure caused by usage beyond the specified Life of contact (cycles).
   6. Failure caused by external irresistible forces such as fires or abnormal voltages, and failure caused by force majeure such as earthquakes, lightning, wind and water damage.
   7. Failure caused by reasons unpredictable by scientific technology standards at time of shipment from Mitsubishi.
   8. Any other failure found not to be the responsibility of Mitsubishi or that admitted not to be so by the user.

2. Onerous repair term after discontinuation of production
(1) Mitsubishi shall accept onerous product repairs for seven (7) years after production of the product is discontinued. Discontinuation of production shall be notified with Mitsubishi Technical Bulletins, etc.
(2) Product supply (including repair parts) is not available after production is discontinued.

3. Overseas service
Overseas, repairs shall be accepted by Mitsubishi’s local overseas FA Center. Note that the repair conditions at each FA Center may differ.

4. Exclusion of loss in opportunity and secondary loss from warranty liability
Regardless of the gratis warranty term, Mitsubishi shall not be liable for compensation to:
(1) Damages caused by any cause found not to be the responsibility of Mitsubishi.
(2) Loss in opportunity, lost profits incurred to the user by Failures of Mitsubishi products.
(3) Special damages and secondary damages whether foreseeable or not, compensation for accidents, and compensation for damages to products other than Mitsubishi products.
(4) Replacement by the user, maintenance of on-site equipment, start-up test run and other tasks.

5. Changes in product specifications
The specifications given in the catalogs, manuals or technical documents are subject to change without prior notice.

6. Product application
(1) In using the Mitsubishi MELSEC programmable logic controller, the usage conditions shall be that the application will not lead to a major accident even if any problem or fault should occur in the programmable logic controller device, and that backup and fail-safe functions are systematically provided outside of the device for any problem or fault.
(2) The Mitsubishi programmable logic controller has been designed and manufactured for applications in general industries, etc. Thus, applications in which the public could be affected such as in nuclear power plants and other power plants operated by respective power companies, and applications in which a special quality assurance system is required, such as for Railway companies or Public service purposes shall be excluded from the programmable logic controller applications. In addition, applications in which human life or property that could be greatly affected, such as in aircraft, medical applications, incineration and fuel devices, manned transportation, equipment for recreation and amusement, and safety devices, shall also be excluded from the programmable logic controller range of applications.
However, in certain cases, some applications may be possible, providing the user consults their local Mitsubishi representative outlining the special requirements of the project, and providing that all parties concerned agree to the special circumstances, solely at the users discretion.
<table>
<thead>
<tr>
<th>Date</th>
<th>Revision</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>10/2009</td>
<td>A</td>
<td>First Edition</td>
</tr>
<tr>
<td>7/2010</td>
<td>B</td>
<td>- Power supply specifications description modified.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- The requirement for EN61131-2:2007 conformance is added.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>- Clerical error correction.</td>
</tr>
<tr>
<td>4/2015</td>
<td>C</td>
<td>- A part of the cover design is changed.</td>
</tr>
<tr>
<td>7/2017</td>
<td>D</td>
<td>- Clerical error correction.</td>
</tr>
</tbody>
</table>
FX3U-ENET-L

USER’S MANUAL

MITSUBISHI ELECTRIC CORPORATION
HEAD OFFICE: TOKYO BUILDING, 2-7-3 MARUNOUCHI, CHYODA-KU, TOKYO 100-8310, JAPAN

<table>
<thead>
<tr>
<th>MODEL</th>
<th>FX3U-ENET-L-U-E</th>
</tr>
</thead>
<tbody>
<tr>
<td>MODEL CODE</td>
<td>09R722</td>
</tr>
</tbody>
</table>

Effective July 2017
Specifications are subject to change without notice.